

# SANYO Semiconductors DATA SHEET



# **CMOSIC** LC890561W — Digital Audio Interface Receiver with Built-in Data Buffer Memory

# **Overview**

The LC890561W is an audio LSI that synchronizes with the input signal and demodulates the signal into the normal format signal during data transmission between digital audio devices via the IEC60958 and EIAJ CP-1201. It supports sampling frequencies of up to 192kHz. It is replaceable with the existing LC89056W by devising the mounting board. The LC890561W has a build-in data buffer memory that allows a lip synchronization function. It allows the audio data output to be delayed after demodulation.

The LC890561W is applicable to the reception of digital data transmission, such as AV amplifier, AV receiver and car audio.

#### 1. Features

- Built-in PLL circuit to synchronize with transferred input bi-phase signal.
- Built-in PLL error lock prevention circuit for accurate locking.
- Equipped with three S/PDIF data input pins that support TTL input port of 5V interface.
- Receives sampling frequencies of 32kHz to 192kHz.
- Outputs the following clocks: 512fs, 384fs, 256fs, 64fs and fs.
- Outputs the fs information of 32kHz, 44.1kHz, 48kHz, 88.2kHz, 96kHz 176.4kHz and 192kHz.
- Built-in oscillation amplifier: 24.57MHz or 12.28MHz
- Outputs transitional period signal where VCO clock and oscillation amplifier clock are switched.
- Outputs up to 24bits of data. Also supports 24bit I<sup>2</sup>S data.
- Built-in SRAM of 24576word × 24bit to allow delay of output data.
- Two types of data output pins to set delay or not delay of output data.
- Contains the pin that outputs the delay setting state of output data.
- Contains the output pin for bit 1 (Non-PCM data detection bit) of channel status.
- Outputs channel status emphasis information.
- Outputs update flag for first 48bits of channel status.
- Outputs synchronization signal for burst preambles Pa, Pb, Pc and Pd.
- Outputs validity flag.
- Switching of the serial audio input data and recovery data is possible.
- The delay setting of output data for serial audio data input is possible.

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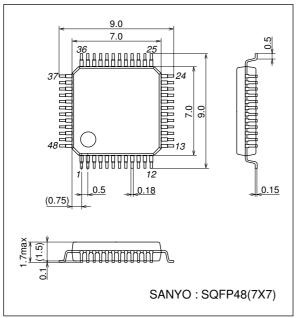
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- Microcontroller interface enables various setting and outputs.
  - -Clock control.
  - -Digital/analog source signal switching.
  - -Selection of data input pin.
  - -Selection of data output format.
  - -Error flag selection.
  - -Lock range setting of input data.
  - -PLL error flag, input fs calculation result and first 48bits of channel status output.
  - -16bit Non-PCM burst preamble Pc data output.
- 3.3V single source power supply. (Built-in 1.8V output regulator, 5V TTL interface is possible.)
- Package: SQFP-48

# 2. Package Dimensions

unit : mm

3163B



# 3. Pin Assignment

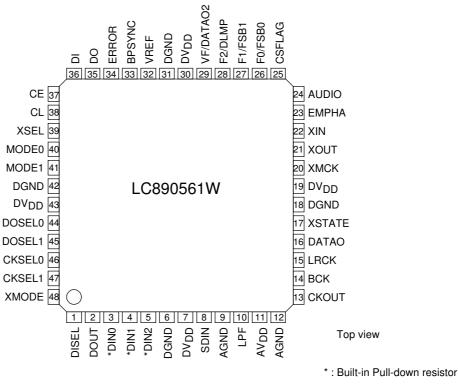


Figure 3.1 LC890561W Pin Assignment

# 4. Pin Functions

Pin No.	Pin Name	I/O	Function
1	DISEL	I5	Selection input pin of data input pin (DIN0, DIN1)
2	DOUT	0	Input bi-phase data through output pin
3	DIN0	I <sub>5</sub>	Input pin of TTL-compatible digital data (Pull-down resistor internal)
4	DIN1	I5	Input pin of TTL-compatible digital data (Pull-down resistor internal)
5	DIN2	I5	Input pin of TTL-compatible digital data (Pull-down resistor internal)
6	DGND	-	Digital GND
7	DV <sub>DD</sub>	-	Digital power supply (3.3V)
8	SDIN	I <sub>5</sub>	Input pin of TTL-compatible serial audio data
9	AGND	I	Analog GND for PLL
10	LPF	0	PLL loop filter setting pin
11	AV <sub>DD</sub>	-	Analog power supply for PLL (3.3V)
12	AGND	-	Analog GND for PLL
13	CKOUT	0	Clock output pin (256fs, 384fs, 512fs, crystal oscillation, VCO free-running oscillation)
14	BCK	0	64fs clock output pin
15	LRCK	0	Fs clock output pin (L = R-ch, H = L-ch, inverted at $I^2S$ )
16	DATAO	0	Post-demodulation audio data output pin (Delay function is possible)
17	XSTATE	0	Source clock switch monitor output pin
18	DGND	-	Digital GND
19	DVDD	-	Digital power supply (3.3V)
20	XMCK	0	Crystal oscillation clock output pin (24.576MHz or 12.288MHz)
21	XOUT	0	Crystal oscillation connection output pin
22	XIN	I	Crystal oscillation input pin, external input supported (24.576MHz or 12.288MHz)
23	EMPHA	0	Channel status emphasis information output pin
24	AUDIO	0	Channel status bit 1 (non-PCM data detection bit) output pin
25	CSFLAG	0	Update flag output pin of first 48bits of channel status
26	F0/FSB0	0	Input fs calculation signal output pin    Input fs calculation signal arrange frequency bands output pin
27	F1/FSB1	0	Input fs calculation signal output pin    Input fs calculation signal arrange frequency bands output pin

	Table	4.1	Pin	Fun	ctions
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Pin No.	Name	I/O	Function	
28	F2/DLMP	0	Input fs calculation signal output pin    Output data delay mute period monitor output pin	
29	VF/DATAO2	0	Validity flag output pin/Data output pin (Delay is impossible)	
30	DV <sub>DD</sub>	-	Digital power supply (3.3V)	
31	DGND	-	Digital GND	
32	VREF	0	Regulator monitor output pin (1.8V)	
33	BPSYNC	0	Non-PCM burst preamble Pa, Pb, Pc, Pd sync signal output pin	
34	ERROR	0	PLL lock error or data error flag output pin	
35	DO	0 <sub>5</sub>	Microcontroller I/F, read data output pin	
36	DI	I5	Microcontroller I/F, write data input pin	
37	CE	I5	Microcontroller I/F, chip enable input pin	
38	CL	I5	Microcontroller I/F, clock input pin	
39	XSEL	I <sub>5</sub>	[XIN] crystal oscillation selection input pin (24.576MHz or 12.288MHz)	
40	MODE0	I5	Mode setting input pin	
41	MODE1	I5	Mode setting input pin	
42	DGND	-	Digital GND	
43	DV <sub>DD</sub>	-	Digital power supply (3.3V)	
44	DOSEL0	I <sub>5</sub>	Output data format selection input pin	
45	DOSEL1	I5	Output data format selection input pin	
46	CKSEL0	I5	Output clock selection input pin	
47	CKSEL1	I <sub>5</sub>	Output clock selection input pin	
48	XMODE	15	System reset input pin	

Note:

\* Withstand voltage input/output: I or O = -0.3 to 3.6V, I5 or  $O_5 = -0.3$  to 5.5V

\* To prevent logic circuit latch-up, digital power supply and analog power supply must be applied or removed simultaneously and with the same potential.

# 5. Block Diagram

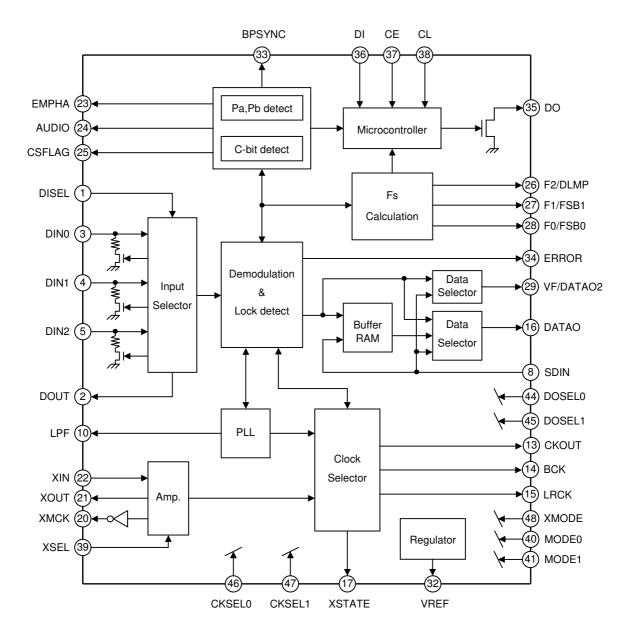


Figure 5.1 LC890561W Block Diagram

# 6. Electrical Characteristics

### 6.1 Absolute Maximum Ratings

Parameter	Symbol	Conditions	Ratings	Unit
Maximum Supply Voltage	V <sub>DD</sub> 33max	6-1-1	-0.3 to 3.96	V
Input Voltage 1	V <sub>I</sub> 1	6-1-2	-0.3 to V <sub>DD</sub> +0.3 (max.3.96)	V
Input Voltage 2	V <sub>l</sub> 2	6-1-3	-0.3 to 5.5	V
Output Voltage	VO		-0.3 to V <sub>DD</sub> +0.3 (max.3.96)	V
Storage Ambient Temperature	Tstg		-55 to 125	°C
Operating Ambient Temperature	Topr		-30 to 70	°C
Maximum Input/Output Current	I <sub>IN</sub> , IOUT	6-1-4	±20	mA

Table 6.1 Absolute Maximum Ratings at AGND = DGND = 0V

6-1-1: DVDD and AVDD pins

6-1-2: DISEL, XIN, XSEL, MODE0, MODE1, DOSEL0, DOSEL1, CKSEL0 and CKSEL1 input pins

6-1-3: DIN0, DIN1, DIN2, SDIN, DI, CE, CL and XMODE input pins

6-1-4: Per input/output pin

#### **6.2 Recommended Operating Conditions**

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Parameter	Symbol	Conditions	min	typ	max	Unit	
Supply Voltage	V <sub>DD</sub> 33	6-2-2	3.0	3.3	3.6		
Input Voltage Range 1	V <sub>IN</sub> 1	6-2-3	0		av <sub>dd</sub> , dv <sub>dd</sub>	V	
Input Voltage Range 2	V <sub>IN</sub> 2	6-2-4	0		5.5	V	
Operating Temperature	Vopr		-30		70	°C	

#### Table 6.2 Recommended Operating Conditions at AGND = DGND = 0V

6-2-1: DV<sub>DD</sub> and AV<sub>DD</sub> pins

6-2-2: DISEL, XIN, XSEL, MODE0, MODE1, DOSEL0, DOSEL1, CKSEL0 and CKSEL1 input pins

6-2-3: DN0, DIN1, DIN2, SDIN, DI, CE, CL and XMODE input pins

#### 6.3 DC Characteristics

Deremeter	Symbol	Conditions	Ratings			
Parameter		Conditions	min	typ	max	Unit
Input, High	VIH	0.0.1	2.0			V
Input, Low	V <sub>IL</sub>	6-3-1			0.3DV <sub>DD</sub>	V
Input, High	V <sub>IH</sub>	6-3-2	2.0			V
Input, Low	VIL	0-3-2			0.8	V
Input, High	V <sub>IH</sub>		2.0			V
Input, Low	V <sub>IL</sub>	6-3-3			0.8	V
Output, High	VOH	0.0.4	DV <sub>DD</sub> -0.4			V
Output, Low	V <sub>OL</sub>	6-3-4			0.4	V
Consumption Current	I <sub>DD</sub>	6-3-5		20	40	mA
Pull-Down Resistor	DDN	6-3-6	45	90	180	kΩ

6-3-1: CMOS level: DISEL, XIN, XSEL, MODE0, MODE1, DOSEL0, DOSEL1, CKSEL0 and CKSEL1 input pins

6-3-2: TTL level: DIN0, DIN1, DIN2 and SDIN input pins

6-3-3: TTL Schmidt level: DI, CE, CL and XMODE input pins

6-3-4:  $I_{OH} = -12mA$ ,  $I_{OL} = 12mA$ : CKOUT output pins

 $I_{OH}$  = -8mA,  $I_{OL}$  = 8mA: DOUT, XOUT and XMCK output pins

 $I_{OH} = -4mA$ ,  $I_{OL} = 4mA$ : BCK, LRCK, DATAO, VF/DATAO2 and F2/DLMP output pins

 $I_{OH} = -2mA$ ,  $I_{OL} = 2mA$ : output pins other than those listed above

6-3-5: Ta =  $25^{\circ}$ C, input data fs = 96kHz

6-3-6: DIN0, DIN1 and DIN2 input pins

#### 6.4 AC Characteristics

Table 6.4 AC Characteristics at Ta = -30 to 70°C,  $AV_{DD} = DV_{DD} = 3.0$  to 3.6V, AGND = DGND = 0V

	Symbol Conditions					
Parameter		Conditions	min	Ratings typ	max	Unit
DIN* Rising/Falling Edge Period	tRd, tFD				15	ns
DIN* Data Pulse Width	tWDI		20			ns
DIN* Duty	<sup>t</sup> DUTY	6-4-1	40		60	%
XIN Crystal Resonator Frequency	f <sub>XT</sub> 0	6-4-2		24.576		MHz
XIN Crystal Resonator Frequency	fXT1	6-4-3		12.288		MHz
XIN Crystal Resonator Frequency	f <sub>XT</sub> 2	6-4-4	12		25	MHz
XMCK Output Clock	fxo		6		25	MHz
VCO Free-Running Frequency	fVCO	6-4-5	1		100	MHz
CKOUT Output Clock Frequency	<sup>f</sup> MCK		1		100	MHz
CKOUT Duty	<sup>t</sup> DUTY			50		%
BCK Output Pulse Width	<sup>t</sup> WBO			1/128fs		ns
Output Data Setup Time	<sup>t</sup> DSO	6-4-6		1/256fs		ns
Output Data Hold Time	<sup>t</sup> DHO	7		1/256fs		ns
Output Delay	<sup>t</sup> BD		-10	0	10	ns

6-4-1: DIN\* = 1 setting, at 1/2 DV<sub>DD</sub>

6-4-2: XSEL = 0 (Except MODE0 = 1 and MODE1 = 1 setup)

6-4-3: XSEL = 1 (Except MODE0 = 1 and MODE1 = 1 setup)

6-4-4: XSEL = 1 (MODE0 = 1 and MODE1 = 1 setup)

6-4-5: Ta = 25°C,  $DV_{DD} = AV_{DD} = 3.3V$  (At the time of recommendation circuit setup)

6-4-6: fs = input sampling frequency

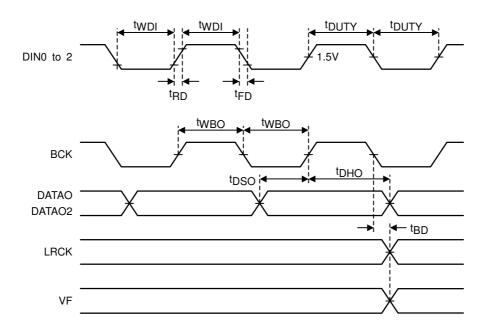


Figure 6.1 AC Characteristics

#### 6.5 Microcontroller Interface AC Characteristics

Table 6.5 I/F AC Characteristics at $Ta = -30$ to 70°C, AVI	DD = DVDD = 3.0 to $3.6V$ , AGND = DGND = 0V
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Parameter	Querrahaal	Conditions	Ratings			11
	Symbol	Conditions	min	typ	max	Unit
CSFLAG Pulse Width, High	t <sub>CS</sub> uw	6-5-1	1			ms
BPSYNC Pulse Width, Low	t <sub>BP</sub> dw	6-5-2		41.7		μs
CL Pulse Width, Low	t <sub>CL</sub> dw		100			ns
CL Pulse Width, High	t <sub>CL</sub> uw		100			ns
CL-CE Setup Time	t <sub>CL</sub> setup		50			ns
CL-CE Hold Time	tCEhold		50			ns
CL-DI Setup Time	t <sub>DI</sub> setup		50			ns
CL-DE Hold Time	t <sub>DI</sub> hold		50			ns
CL-CE Setup Time	t <sub>CL</sub> setup		50			ns
CL-CE Hold Time	tCLhold		50			ns
CL-DO Delay Time	t <sub>CL</sub> to DO	0.5.0			*	ns
CE-DO Delay Time	t <sub>CE</sub> to DO	6-5-3			*	ns
DI Delay Time	<sup>t</sup> DIdly			0		S

6-5-1: fs = 32kHz to 192kHz

6-5-2: fs = 48kHz

6-5-3: With a capacitance of 10pF and a  $10k\Omega$  pull-up resistor connected, the delay time is up to 150ns max. for the rising edge and up to 50ns max. for the falling edge.

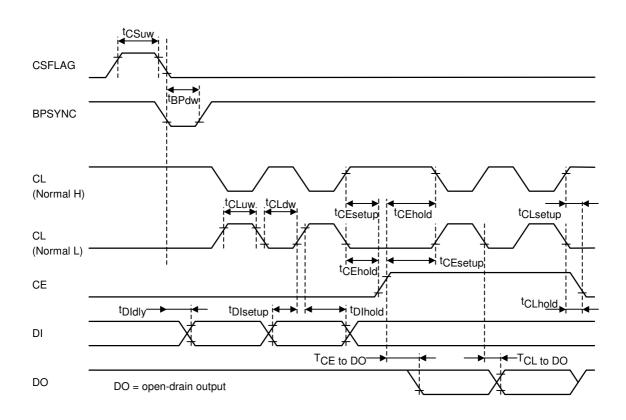


Figure 6.2 Microcontroller Interface AC Characteristics

# 7. System Reset (XMODE)

- The system operates normally when XMODE pin is set to high level after 3.0V or higher supply voltage is applied.
- After power-on, the system is reset by setting XMODE to low again.
- Make sure to reset the system after turning on the power.

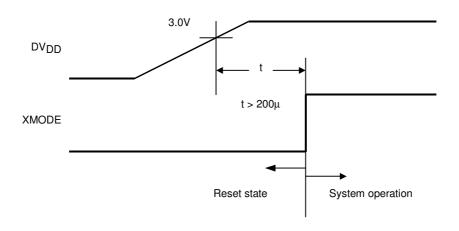
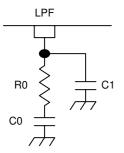


Figure 7.1 Reset Timing Chart

# 8. PLL (LPF)

- It has a build-in VCO (Voltage Controlled Oscillator) and synchronizes with sampling frequencies of 32kHz, 44.1kHz, 48kHz, 88.2kHz, 96kHz, 176.4kHz and 192kHz.
- The lock judgment of PLL is performed by detection of preamble B, M and W.
- The lock frequency of PLL is selected by CKSEL0 and CKSEL1. However, only 256fs is selectable on the system which input sampling frequency is over 96kHz. The proper PLL function to input over 96kHz will not be ensured when other frequency value is selected.
- LPF is pin for loop filter of PLL and connects resistor and capacitor as shown below.

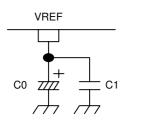


R0	C0	C1
220Ω	0.1µF	0.068µF

Figure 8.1 Configuration of a Loop filter

# 9. Built-in Regulator (VREF)

- It has built-in regulator that can step down 3.3V to 1.8V in order to supply voltage into logic part.
- VREF is pin for voltage smoothing which can output regulator and connects the capacity as shown below.



C0	C1
10µF	0.1µF

$\mathbf{F}$ $0$	<b>C</b>	of the regulator output
FIGHTe 9 I	Composition	of the regulator olimit
115010 7.1	composition	of the regulator output

# 10. Analog Source Mode

- The analog source mode is entered under the following conditions.
- -When the analog source mode is selected with the SMOD command.
- -When the input pin selected for data demodulation is no signal.
- In the analog source mode, the oscillation amplifier clock or the externally supplied clock are used.
- Each signal in the analog source mode is described below.
  - -VCO holds the status of free-run oscillation when SMOD is set and also when no signal is input.
  - -ERROR pin outputs high and DATAO pin outputs SDIN input data.
  - -XSTATE pin outputs high after about 512\*LRCK(fs) (LRCK=48kHz or 96kHz) counts after XSTATE pin outputs low.
  - -The clock set with XADC command is output from XMCK.
  - -The output of BCK and LRCK are as follows.

Tuble 10.1 Delk and Elkerk Outputs with Thatog Source				
XIN pin BCK pin		LRCK pin		
12.288MHz	3.072MHz	48kHz		
24.576MHz	6.144MHz	96kHz		
12MHz to 25MHz	XIN/4	XIN/256		

Table 10.1 BCK and LRCK Outputs with Analog Source

# 11. Setting of MODE0 and MODE1

• Selected operation mode with MODE0 and MODE1 terminals.

Table 11.1	Setting	operating mode	
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Mode No.	MODE1 pin	MODE0 pin	Function	
1	0	0	Normal mode	
2	0	1	Fs free mode A	
3	1	0	Test mode	
4	1	1	Fs free mode B	

(a) Mode1: Normal mode

-Input data fs of 32kHz to 192kHz is received only when CKOUT=256fs.

-The proper reception of data over 96kHz will not be ensured when other than 256fs is used for CKOUT output setting.

(b) Mode2: Input fs free mode A (Terminal setting priority)

-Restriction of input fs is canceled.

-12.288MHz or 24.576MHz clock is supplied to XIN.

-The receiving range of input data is based on a setup of CKOUT output.

–Fs calculation of input data is performed in the possible range. (fs  $\pm$  3 to 4%)

#### (c) Mode3: Test mode

-Do not set this mode for the test.

(d) Mode4: Input fs free mode B (Terminal setting priority)

-Restriction of input fs is canceled.

-12MHz to 25MHz arbitrary clock is supplied to XIN.

-The reception range of input data is based on a setup of the CKOUT output.

-Input fs is not calculated. In this case, all F0, F1 and F2 output low.

-Output data delay after recovery processing cannot be set. However, the delay setting of the SDIN input data is possible.

- In the normal mode, when fs of input data is out of the reception setting range or the fs calculation range (≠target fs frequency ± 3 to 4%), ERROR is output high even if PLL is locked.
- In the input fs free mode, the reception range is set up without any restriction and fs calculation result is set so that it is not reflected in ERROR output. ERROR output will be set to low if PLL is locked.

# 12. Function

#### 12.1 Input Data (DIN0, DIN1, DIN2, DOUT, DISEL)

- DIN0, DIN1 and DIN2 are input pins that support TTL level inputs (5V tolerance).
- DIN0, DIN1 and DIN2 are grounded with the pull-down resistor when they are not selected.
- The input pin is selected with DISEL and the DIS[1:0] commands. (Command setting priority)
- With DISEL, it is selected from DIN0 or DIN1. With DIS[1:0], it is selected from DIN0, DIN1 or DIN2.
- DOUT performs through output the bi-phase data input to the selected data input pin. When, however, DOUT is not used, low fixed output setting is recommended in order to reduce the clock jitter.

rable 12.1 Data input i in Selection			
DISEL pin	Input pin to be demodulated		
0	DIN0		
1	DIN1		

#### Table 12.1 Data Input Pin Selection

#### **12.2 Input Data Reception Range**

- The input data reception range can be extended and restricted with FSL0 and FSL1 commands, and CKSEL0 and CKSEL1 terminals. Also, the restriction can be canceled with MODE0 and MODE1.
- In the initial status at power ON, although sampling frequency of input data can be received up to 192kHz, sampling frequency of input data to be received can be restricted up to 48kHz or 96kHz. In this case, input data over this range results in an error and output data is muted.
- For information about these settings, see section "14. Microcontroller Interface".

#### 12.3 VCO and Oscillation Amplifier Clock (XIN, XOUT, XMCK, XSEL, XSTATE)

- The oscillation amplifier circuit is configured with XIN and XOUT. XIN accepts the input of the external clock.
- The clock generated with XIN and XOUT is used for the following purposes.
- -Clock for detection of data input
- -Clock for A/D converter in analog source mode
- -Clock for calculation of input sampling frequency
- -Clock for PLL error lock countermeasure

- The frequency required for XIN and XOUT is selected with XSEL. Normally the crystal resonator clock set here or external clock must be input. Moreover, make sure to connect a transducer to XIN and XOUT or supply a clock to XIN. (Normal input)
- In the case of setting the input fs free mode B, 12MHz to 25MHz arbitrary clock must be supplied to between XIN and XOUT. This case, XSEL must select the closer frequency of transducer to be connected.

XSEL pin	Frequency
0	24.576MHz
1	12.288MHz

#### Table 12.2 XIN Supply Frequency Selection

- XIN and XOUT are valid when PLL is unlocked, and oscillation amplifier clock or the divided clock of external input clock is output from the clock output pins.
- When the PLL is locked the oscillation amplifier is stopped so that it does not influence the VCO clock. The clock supplied to XIN is blocked in I/O block and the inside operates only with VCO clock. However, XIN and XOUT can also always be operated with the XCNT command. In this case, the XIN and XOUT clock is at risk of influencing the VCO clock.
- XMCK outputs the clock generated with oscillation amplifier of XIN and XOUT as a clock for A/D converter. The XMCK clock frequency is selected with the XADC command.
- When oscillation amplifier is set up for continues operation, XMCK can be stopped only during PLL is locked. It is set by the XCKS command. XCKS is for reducing clock interference to input and output buffer during the continuous operation of oscillation amplifier.
- Table 12.3 shows the status of the XIN, XOUT and XMCK pins when PLL is locked and unlocked.

Table 12.5 Status of Oscillation Amplifier Circuit when PLL Locked of Onlocked (XCN1 – 0)				
Pin name Specified time after locked *		Unlocked status		
XIN	Input disabled	Input enabled		
XOUT	н	XIN inverted clock output		
XMCK L		1/1 or 1/2 XIN clock output		

Table 12.3 Status of Oscillation Amplifier Circuit when PLL Locked or Unlocked (XCNT = 0)

\* Note: The specified time is the time from when PLL is locked until 8 preamble B is counted to eight. During this time, the input sampling frequency is calculated.

- XSTATE outputs low from the time PLL is locked until the ERROR goes low (lock-in stage), or from the time PLL is unlocked until the output clock is stabilized (unlock stage).
- L pulse width of XSTATE in lock-in process is a period from the PLL lock to the cancel of the ERROR. It is decided from the count value of Preamble B and sampling frequency of input data. For the ERROR output waiting time, see explanation of EWT[1:0] commands.
- L pulse width of XSTATE in unlock process is 512 count periods of fs clock which uses oscillation amplifier as a source clock. For example, when an oscillation amplifier clock is 12.288MHz, fs clock output from LRCK is set to 48kHz. In other words, about 10ms that counted this fs 512 times is L pulse width period. In addition, the time until the start of oscillator is required when the crystal oscillator is connected to oscillation amplifier. In this case, L pulse width is added during start-up time.
- For the XMCK output timing, see Figure 12.1.
- XSTATE outputs the low pulse, when change arises on the clocks. (when XSTP=0 setup)
- Also, the output polarity of XSATAE can be changed by the XSTP command.
- All functions of a VCO oscillation clock and an oscillation amplifier can be stopped by the STOP command. At this time, all output clock terminals serve as DC output.

#### 12.4 Output Clock (CKOUT, BCK, LRCK)

• The CKOUT output clock is selected by setting CKSEL0 and CKSEL1 terminals.

Table 12.4 CKOUT Outpu	at Clock Selection
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CKSEL1 pin	CKSEL0 pin CKOUT pin			
0	0 256fs output			
0	1	384fs output		
1	0	512fs output		
1	1	512fs/2 output		

- 256fs must be chosen when receiving data over 96kHz as above table. There is no restriction of selection for data reception under 96kHz.
- 512fs/2 set PLL band as 512fs, and CKOUT clock outputs one half (256fs output).
- 64fs clock (64fs only) is outputted from BCK, and the fs clock is outputted from LRCK.
- When PLL is unlocked, the XIN and XOUT oscillation amplifier clock or the external input clock is output from CKOUT, and the divided clock of this clock is outputted from BCK and LRCK.
- Output of 1/2 CKOUT clock by CKDV command is possible.
- Reverse of the polarity of CKOUT clock by CKPO command is also possible.
- In the PLL lock and unlock phases, the CKOUT (BCK and LRCK likewise) clock switch timing is as follows.

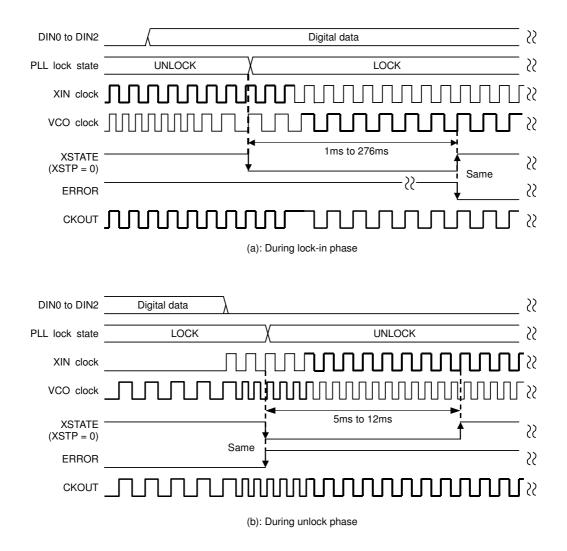


Figure 12.1 Output Clock Switch Timing

#### 12.5 Serial Audio Data Input and Output

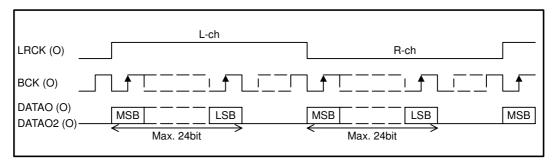
#### 12.5.1 Output Data Format (DATAO, DATAO2, DOSEL0, DOSEL1)

- DATAO and DATO2 output the digital data after demodulation. DATAO2 should be switched by the VSEL command since DATAO2 is sharing pin with validity flag output.
- The output data format is set with DOSEL0 and DOSEL1 terminals, or the DOSW command. The output data is 24bit I<sup>2</sup>S output when setup is DOSW=1. The setup of DOSW is given priority over DOSEL0 and DOSEL1.

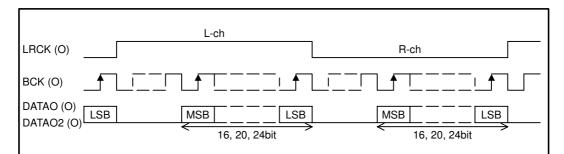
Tuble 12.5 But bulput format beleenton (BOB (1 0))			
DOSEL1 pin	DOSEL0 pin	DATAO and DATAO2 pin	
0	0 (0) 24bit MSB-first left justified		
0	1	(1) 24bit MSB-first right justified	
1	0	(2) 20bit MSB-first right justified	
1	1	(3) 16bit MSB-first right justified	

Table 12.5 Data output forma	t Selection	(DOSW = 0)
Tuble 12.5 Duta output forma	t Delection	

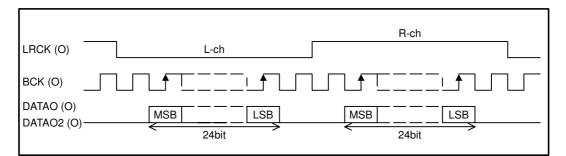
• Data is output in synchronization with the falling edge of BCK from the edge of LRCK immediately after the ERROR flag goes low. However, this is the case that the delay setup is disabled (initial setting). When the delay setup is effective, DATAO is output after the delay time set. The delay setting is not applicable to DATA02. For information about these settings, see section "13. Output Data Delay Function".



(0): Setting with DOSEL0, DOSEL1



(1) (2) (3): Setting with DOSEL0, DOSEL1

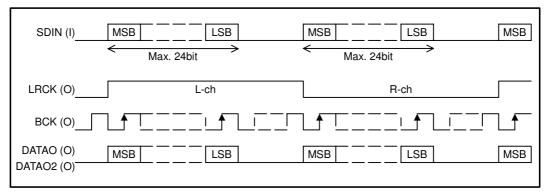


(4): Setting with the DOSW command

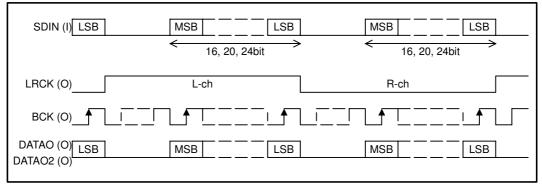
Figure 12.2 Data Output Timing Charts

#### 12.5.2 Serial Audio Data Input Format (SDIN, DOSEL0, DOSEL1)

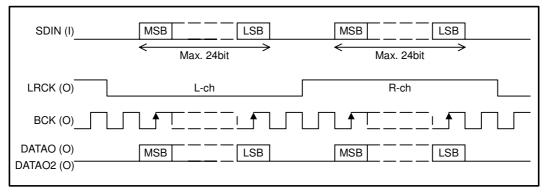
- The LC890561W has SDIN which is serial digital audio data input pin and makes input of 24bit data possible.
- The format of the serial audio data input into SDIN should be adjusted to the same format as the demodulated data output. Therefore, the input format of SDIN is the same as the setup of DOSEL0 and DOSEL1 terminals, and the DOSW command.
- The SDIN data to be input should be in synchronization with BCK and LRCK clock.
- SDIN input data is output to DATAO and DATAO2 behind two frames since it is latched to shift register.
- When not using the SDIN terminal, it is connected to GND.



(0): Setting with DOSEL0, DOSEL1



(1) (2) (3): Setting with DOSEL0, DOSEL1

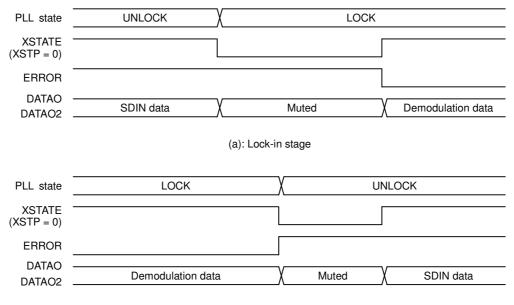


(4): Setting with the DOSW command

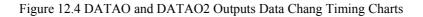
Figure 12.3 Data Input Timing Charts

#### 12.5.3 Output Data Changing (DATAO, DATAO2, SDIN)

- DATAO and DATAO2 output demodulation data when PLL is locked, and output SDIN input data when PLL is unlocked. This switching is automatically performed according to the state of PLL lock or unlock.
- During the selection of SDIN input data, it must be switched to the clock source that is in synchronized with SDIN data.
- SDIIN input data is output to DATAO and DATAO2 with the SMOD command setting regardless of the lock / unlock state of PLL. In the case of switching PLL in the lock state, clock source is also switched to XIN. Furthermore, an ERROR flag also outputs high and a XSTATE signal also changes.
- DATAO and DATAO2 output can be muted forcibly with setting of the DOM[1:0] commands.

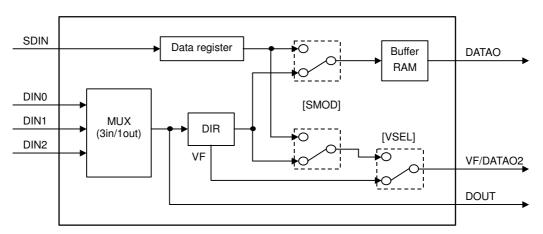


(b): Unlock stage



#### 12.5.4 Data System Diagram (DIN0, DIN1, DIN2, SDIN, DOUT, DATAO, DATAO2)

- Data system diagram is shown below.
- The delay setup for DATAO is possible. However, the delay setup for DATAO2 is impossible because DATAO2 does not go through a memory.
- DIN0 to DIN2 and SDIN input data are output to DATAO and DATAO2 behind two frames. Delay setup of output data is processed with the DATAO output with 2-frame delay against the input data as delay for 0ms.
- Since DATAO2 shares the pin with the validity flag output, it should be changed by the VSEL command. The initial value of VSEL is the validity flag output.





#### 12.6 Lock Error and Data Error Signal (ERROR)

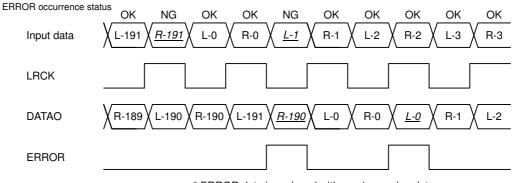
- ERROR outputs an error flag, when PLL lock error arises or when a data error arises.
- The output form of an error signal is chosen by the ERF[1:0] commands.

#### 12.6.1 PLL Lock Error

- PLL is unlocked to the data that has lost the pattern of input bi-phase modulation or which preamble B, M and W cannot be detected.
- ERROR outputs high upon occurrence of PLL lock error and outputs low after holding high for 3msec to 300msec after data demodulation returns to normal. See Figure 12.8.
- After PLL is locked, the holding period for high output of ERROR is decided by counting preamble B. Also, this period is changeable with EWT [1:0] commands.

#### 12.6.2 Input Data Parity Error

- Parity bit errors (odd number) of input data and input parity errors are detected.
- If nine or more input parity errors occur in succession, ERROR outputs high, and then low after detecting the PLL lock status and holding high for 3 to 300msecs.
- If eight or fewer input parity errors occur in succession, the output format of error flag can be selected with ERF[1:0] commands.



\* ERROR data is replaced with previous value data.

Figure 12.6 Parity Error Flag Output Timing Chart (ERF[1:0] = 01, non delay setting)

#### 12.6.3 Others Error

• Even when ERROR goes low, channel status bits 24 to 27 (sampling frequency) are continuously sampled and the previous block of data and the current data are compared. If they are different, ERROR goes high immediately and the same processing as for the PLL lock error is performed. However, even if input data changes after ERROR goes low and the channel status information does not change, or if the input data changes within the PLL capture range, ERROR does not go high.

#### **12.7 Output Data Error Processing**

#### 12.7.1 Upon Error Occurrence (Lock Error and Parity Error)

- The data processing upon error occurrence is described below. If input parity errors occur eight times or more in succession, transfer data is replaced by the data held in L-ch and R-ch of the previous frame in the case of PCM audio data. However, if the data is Non-PCM burst data, error data is output without change as the transfer data. Non-PCM burst data is detected based on data detected prior to occurrence of an input parity error when channel status bit 1 goes high or when burst preamble Pa and Pb are detected.
- For the channel status, the data of the previous block is held in bit when a parity error occurs, regardless of the data type.
- Output data is muted upon occurrence of a PLL lock error or nine continuous parity errors.

Data	PLL lock error	Input parity error (a)	Input parity error (b)	Input parity error (c)	
DATAO and DATAO2	L	L	Previous value data	Output	
F0, F1, F2 outputs	L	Output	Output	Output	
Channel status	L	Previous value data	Previous value data	Previous value data	
Validity flag	L	Output	Output	Output	

Table 12.6 Data Processing Upon Error Occurrence

\* Input parity error (a): If occurred 9 times or more in succession

\* Input parity error (b): If occurred 8 times or fewer, in the case of PCM audio data

\* Input parity error (c): If occurred 8 times or fewer, in the case of Non-PCM burst data

• Figure 12.7 shows an example of data processing upon occurrence of a parity error

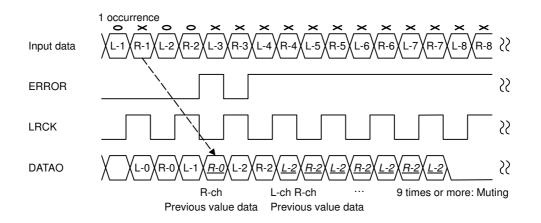
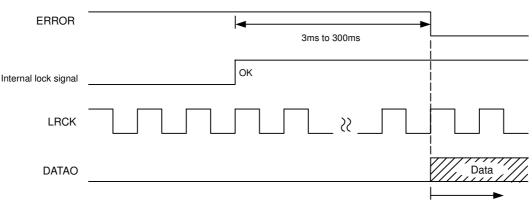


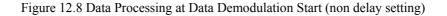
Figure 12.7 Example of Data Processing Upon Parity Error Occurrence (non delay setting)

#### 12.7.2 Upon Error Recovery (Lock)

- When preamble B, M and W are detected, PLL is locked and data demodulation begins.
- DATAO and DATAO2 output data are output from the L/R clock edge after ERROR goes low.
- The start timing of the ERROR flag, and the DATAO and DATAO2 output data are shown in Figure 12.8.
- The above operation is in case the delay setup is not done. For information on operations with delay settings, see section "13. Output Data Delay Function".



Output start from LRCK edge immediately after ERROR flag is lowered



#### 12.8 Channel Status Emphasis Information Output (EMPHA)

- EMPHA outputs channel status information that indicates the presence or absence of 50/15µsec pre-emphasis.
- EMPHA is output immediately after the detection of ERROR even during high output.

Table 12.7 EMPHA	Output
------------------	--------

EMPHA pin	Output condition
L	No pre-emphasis
Н	50/15μs pre-emphasis

#### 12.9 Channel Status Bit 1 Output (AUDIO)

- AUDIO outputs bit 1 of the channel status that indicates whether transfer data has PCM audio data or data other than audio.
- AUDIO is output immediately after the detection of ERROR even during high output.

AUDIO pin	Output condition							
L	PCM audio data (CS bit 1 = L)							
Н	Data other than audio (CS bit 1 = H)							

#### 12.10 First 48 Channel Status Bits Update Flag Output (CSFLAG)

- CSFLAG compares the first 48 bits of channel status data of the previous block with those of the current block and outputs low in case they are the same, and high in case they are different, for 1 block of 192 frames. Therefore the channel status data output after the falling edge of the CSFLAG is the latest data.
- CSFLAG outputs high regardless of the comparison result until ERROR outputs low. After ERROR output becomes low, CSFLAG outputs low after the first 48bit data of the previous data and the current data have been confirmed to be identical.

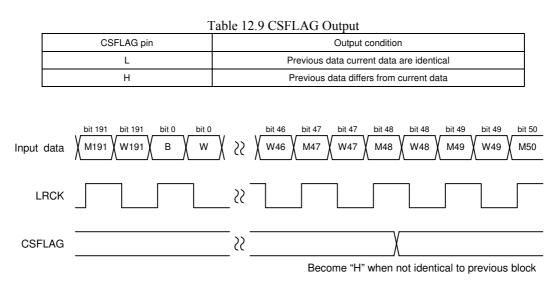


Figure 12.9 Timing Chart for Channel Status Update Flag Output

#### 12.11 Non-PCM Burst Preamble Detection Signal Output (BPSYNC)

- BPSYNC outputs low while Non-PCM burst preamble Pa, Pb, Pc and Pd output, when Pa and Pb are detected following continuous all zero data of two frame. However, when output data delay is set up, low period of a BPSYNC signal and the output period of the Non-PCM burst preamble Pa, Pb, Pc, and Pd do not match. In this case, BPSYNC is output ahead of Pa, Pb, Pc, and Pd data.
- Pa, Pb, Pc and Pd are detected from the receive data even when an input parity error occurs.

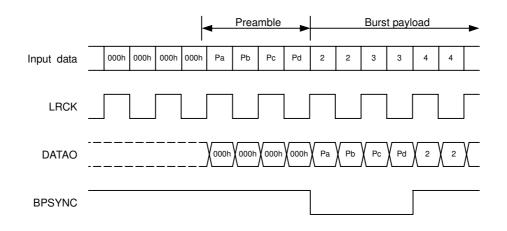


Figure 12.10 Timing Chart for Pa, Pb, Pc and Pd Detection Signal Output

#### 12.12 Input Sampling Frequency Calculation Signal Output (F0, F1, F2)

- By inputting 12.288MHz or 24.576MHz oscillation amplifier clock or external input clock, input sampling frequencies of 32kHz, 44.1kHz, 48kHz, 88.2kHz, 96kHz, 176.4kHz and 192kHz are calculated and the result is output from F0, F1 and F2.
- This processing is completed until preamble B is counted to eight after PLL is locked. Therefore, it is fixed by the time the ERROR flag is lowered, and it will not change until PLL is unlocked.
- If the frequency other than 12.288MHz or 24.576MHz is set, the F0, F1 and F2 outputs are not guaranteed.
- This information can also be read with the microcontroller interface.
- The fs of input data except input fs free mode is within the calculation range.

Table 12.10 Fs Calculation Results when 12.288MHz or 24.576MHz is Set (Ta =  $25^{\circ}$ C, V<sub>DD</sub> = 3.3V)

F2 pin	F1 pin	F0 pin	Target fs frequency	Calculation range
L	L	L	Out of Range	-
L	L	Н	32kHz	30.8kHz to 33.3kHz
L	Н	L	44.1kHz	42.4kHz to 45.8kHz
L	Н	Н	48kHz	46.2kHz to 49.9kHz
н	L	L	88.2kHz	85.4kHz to 91.7kHz
н	L	Н	96kHz	93.1kHz to 99.0kHz
н	Н	L	176.4kHz	170.7kHz to 180.7kHz
Н	Н	Н	192kHz	186.2kHz to 198.1kHz

Note: \*Output when PLL is unlocked or when a sampling frequency cannot be calculated.

#### 12.13 Validity Flag Output (VF)

- VF/DATAO2 outputs the validity flag.
- VF/DATAO2 shares the pin with the demodulated audio data output pin (delay setup is impossible). Setting as VSEL=0 (default) makes output validity flag possible.

#### Table 12.11 VF Output

VF pin	Output condition
L	No (no burst data)
Н	Error (possibility of burst data)

# 13. Output Data Delay Function (DATAO, FSB0, FSB1, DLMP)

- It has built-in RAM that is utilized for the lip synchronization function that delays the sound data to the movie.
- Output data can be delayed for 256ms (fs = 48kHz) at the maximum.
- Delay processing of output data supports 24bit width data.
- The delayed data is outputted from DATAO terminal, not from DATAO2 terminal.
- Delay processing of output data is possible for demodulated data during PLL lock and serial audio data entered from the SDIN terminal.
- V, U and C bits transferred with S/PDIF input data are not delayed.
- The signal that can be used for delay setting control of output data is outputted from FSB0, FSB1 and DLMP terminals.

#### 13.1 How to Set

#### 13.1.1 Output Data Delay Setup after Recovery Processing (DTMA[4:0], DTMB[3:0], DTMC[2:0])

- Output data delay after demodulation is set up by DTMA[4:0], DTMB[3:0] and DTMC[2:0] commands.
- It is possible to set different delay time for every input sampling frequency band by 10ms step unit.
- The delay time of 32kHz, 44.1kHz and 48kHz input data are set up with DTMA[4:0] commands.
- The delay time of 88.2kHz and 96kHz input data are set up with DTMB[3:0] commands.
- The delay time of 176.4kHz and 192kHz input data are set up with DTMC[2:0] commands.

Table 13.1 Delay	Time Setup	of Output	Data for the L	Jata after F	Recovery P	rocessing

Delay time	Data fs after r	ecovery processing (Hz) and setti	ng commands					
(sec)	32k, 44.1k, 48k	88.2k, 96k	176.4k, 192k					
(Sec)	(DTMA[4:0])	(DTMB[3:0])	(DTMC[2:0])					
0	0	0	0					
10m	0	0	0					
20m	0	0	0					
30m	0	0	0					
40m	0	0	0					
50m	0	0	0					
60m	0	0	0					
70m	0	0	•					
80m	0	0						
90m	0	0						
100m	0	0						
110m	0	0						
120m	0	0						
130m	0	<b>♦</b>						
140m	0							
150m	0							
160m	0							
170m	0							
180m	0							
190m	0	See section "14.5.2 D	etails of Write Commands'					
200m	0	500 500000 14.5.2 D	cans of write commands					
210m	0	0 0						
220m	0							
230m	0							
240m	0							
250m	0							
Max.	◆							

("○" can be set, "◆" maximum delay time is set)

- DTMA[4:0], DTMB[3:0] and DTMC[2:0] commands have the same address. Therefore, they can be set up together.
- Each command setting value is assigned to output data according to the sampling frequency of input data.
- Delay time is set up with the number of frames which is obtained by multiplying the sampling frequency calculation value of input data by the setting value of DTMA[4:0], DTMB[3:0] and DTMC[2:0] commands.
- Delay time can be freely switched within the range where the setup is possible.
- This setup is continued until it is canceled (delayed 0ms, non delay).
- This function is not performed when mode 4, "Input fs free mode B", by MODE0 and MODE1 is set. Even the above setting is set, it will be invalid.

### 13.1.2 Output Data Delay Setup of SDIN Input Data (DTMX[4:0], DTMY[3:0])

- Output data delay of SDIN input data is set up by DTMX[4:0] and DTMY[3:0] commands.
- SDIN input data needs to synchronize with BCK and LRCK output clocks. Therefore, the sampling frequency of SDIN data is decided by setup of XSEL (XIN input clock frequency). In other word, input data is either 48kHz or 96kHz, and uses a setup of either DTMX[4:0] or DTMY[3:0] commands.
- Delay time can be freely switched within the range where the setup is possible.
- This setup is continued until it is canceled (delayed 0ms, non delay).
- The following delay time is performed when mode 4, "Input fs free mode B", by MODE0 and MODE1 is set. Delay time = {(256fs × delay time of DTMX [4:0] or DTMY [3:0]) / XIN input clock}

	SDIN input data fs (Hz) and setting commands						
Delay time	48k	96k					
(sec)	(DTMX[4:0])	(DTMY[3:0])					
0	0	0					
10m	0	0					
20m	0	0					
30m	0	0					
40m	0	0					
50m	0	0					
60m	0	0					
70m	0	0					
80m	0	0					
90m	0	0					
100m	0	0					
110m	0	0					
120m	0	0					
130m	0	•					
140m	0						
150m	0						
160m	0						
170m	0						
180m	0						
190m	0						
200m	0	See section "14.5.2 Details of Write Commands"					
210m	0	Commanus					
220m	0						
230m	0						
240m	0						
250m	0						
Max.	•						

Table 13.2 Delay Time Setu	p of Output Data for the SDIN Input Data
Table 15.2 Delay Time Setu	p of Output Data for the SDIN input Data

("○" can be set, "♦" maximum delay time is set)

#### 13.2 DATAO Output Data Processing

- When any of the DTMA [4:0], DTMB [3:0], DTMC [2:0], DTMX [4:0], DTMY [3:0] is set up (setup of those other than an initial state), delay processing of output data is performed.
- Delay processing of the target data and mute processing of output data are explained below.

#### 13.2.1 Output Data Delay Setup after Recovery Processing (Setting at the state of ERROR = H)

- When the DTMA[4:0], DTMB[3:0] and DTMC[2:0] commands are set up or changed during high output of ERROR flag, data is written into memory in synchronization with the rising edge of XSTATE after PLL is locked.
- Readout of the data written in the memory is started after the set delay time (frame).
- The data read out is constantly output form DATAO with the delay of the setup time.
- DATAO will be muted until the set delay time is over, because sufficient data is not written into memory immediately after the low output of ERROR flag.

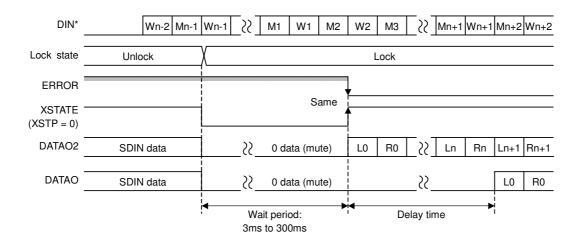


Figure 13.1 Timing Chart for Output Data after Setup or Change of the Delay Time During PLL Lock-in

• When the DTMA[4:0], DTMB[3:0] and DTMC[2:0] commands are canceled during high output of ERROR flag, data is output from DATAO synchronizing with the rising edge of XSTATE after PLL is locked. This is normal operation which does not perform a delay processing setup.

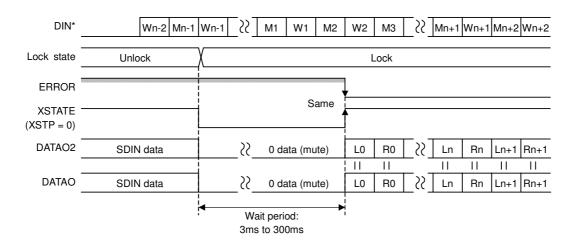


Figure 13.2 Timing Chart for Output Data after Cancel of the Delay Time Setting During PLL Lock-in

#### 13.2.2 Output Data Delay Setup after Recovery Processing (Setting at the state of ERROR = L)

- When the DTMA[4:0], DTMB[3:0] and DTMC[2:0] commands are set up or changed during L output of ERROR flag, delay processing is performed according to the setup of those commands.
- After power up, when the command is set up for the first time, a memory domain is assigned according to the set delay, and data is written in a memory.
- A memory domain is reset when the delay time is changed in the state where the command is already set up. And a memory domain is assigned according to the newly set-up delay time, and the data writing to a memory is started.
- Readout of the data written in the memory is started after the set delay time (frame).
- DATAO output is muted immediately after the command setup until the end of the set delay time.

ERROR		L														
XSTATE (XSTP = 0)		н —														
LRCK				Ľ						}?						
Setting of Delay time	ex.	.) Dela	y = 50i	ms	χ				ex	) Delay =	70	ms				
							1									
DATAO2	Ln-1	Rn-1	Ln	Rn	Ln+1	Rn+1	Ln+2	Rn+2	Ln+3			Rn+a	Ln+b	Rn+b	Ln+c	Rn+c
DATAO	Lm-2	Rm-2	Lm-1	Rm-1	Lm	Rm				0 data (m	ute)	)			Ln-a	Rn-a
							<b> </b>				70					
									De	lay time (	70n	ns)				

Figure 13.3 Timing Chart for Output Data after Setup or Change of the Delay Time During PLL Lock

• When delay time is canceled in the state where the command is already set up, the writing to the memory is stopped. However, DATAO is output after muting the input data for 512-frame period. DATAO is not output immediately after cancel of command setting. The 512-frame period is dependent on the sampling frequency of input data.

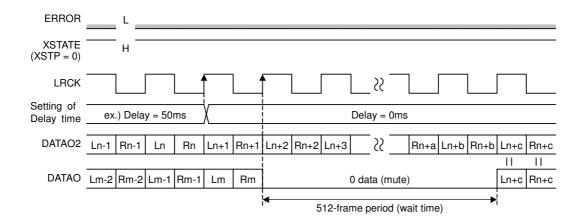


Figure 13.4 Timing Chart for Output Data after Cancel of the Delay Time Setting During PLL Locked

• When the command is changed before the completion of command setting, the delay process is initialized every command setting. For DATAO output, mute output is continued until the setting is fixed.

#### 13.2.3 Output Data Delay Setup of SDIN Input Data (Setting at the state of ERROR = L)

- When the DTMX[4:0] or DTMY[3:0] commands are set up during low output of ERROR flag, data is written to a memory in synchronization with the rising edge of XSTATE after PLL unlock.
- Readout of the data written in the memory is started after the set delay time (frame).
- The data read out is constantly output form DATAO with the delay of the setup time.
- DATAO will be muted until the set delay time is over, because sufficient data is not written into memory immediately after the low output of ERROR flag.

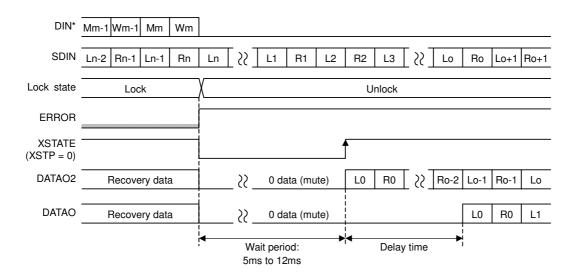


Figure 13.5 Timing Chart for Output Data after Setup or Change of the Delay Time During PLL Unlock

• When the DTMX[4:0] or DTMY[3:0] commands are canceled during low output of ERROR flag, data is output from DATAO synchronizing with the rising edge of XSTATE after PLL unlock. This is normal operation which does not perform a delay processing setup.

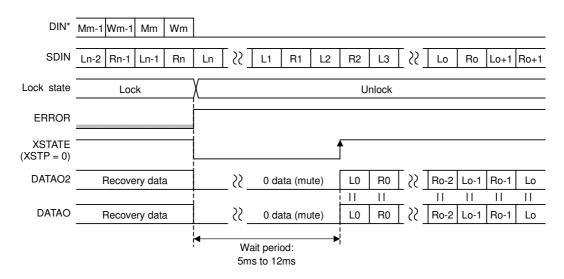


Figure 13.6 Timing Chart for Output Data after Cancel of the Delay Time Setting During PLL Unlock

#### 13.2.4 Output Data Delay Setup of SDIN Input Data (Setting at the state of ERROR = H)

- When the DTMX[4:0] or DTMY[3:0] commands are set up or changed during high output of ERROR flag, delay processing is performed according to the setup of those commands.
- After power up, when the command is set up for the first time, a memory domain is assigned according to the set delay, and data is written in a memory.
- A memory domain is reset when the delay time is changed in the state where the command is already set up. And a memory domain is assigned according to the newly set delay time, and the data writing to a memory is started.
- Readout of the data written in the memory is started after the set delay time (frame).
- DATAO output is muted immediately after the command setup until the end of the set delay time.

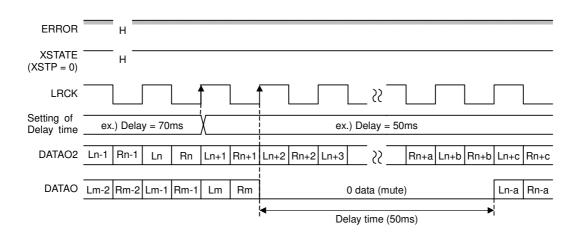


Figure 13.7 Timing Chart for Output Data after Setup or Change of the Delay Time During PLL Unlock

• When delay time is canceled in the state where the command is already set up, the writing to the memory is stopped. However, DATAO is output after muting the input data for 512-frame period. DATAO is not output immediately after cancel of command setting. The 512-frame period is dependent on the sampling frequency of input data.

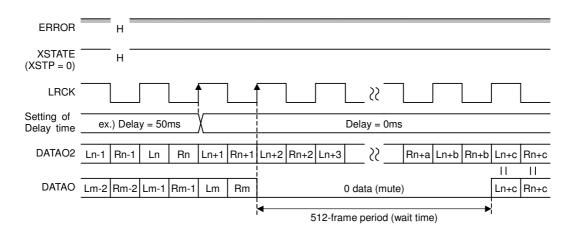


Figure 13.8 Timing Chart for Output Data after Cancel of the Delay Time Setting During PLL Unlock

• When the command is changed before the completion of command setting, the delay process is initialized every command setting. For DATAO output, mute output is continued until the setting is fixed.

#### 13.3 Time Lag of the Command Setup (DTMA[4:0], DTMB[3:0], DTMC[2:0], DTMX[4:0], DTMY[3:0])

- DTMA [4:0], DTMB [3:0], DTMC [2:0], DTMX [4:0] and DTMY [3:0] commands are performed synchronizing with the rising edge (the falling edge is used for the I<sup>2</sup>S data format setup) of LRCK clock. Therefore, the time lag of 1 LRCK cycle at the maximum arises after setting up the command until it is executed.
- Moreover, the minimum interval of a command setup becomes 1 LRCK period.
- Furthermore, data processing by command setup is performed after 1 LRCK period progress.
- Setup, change and cancel of the delay time are processed per command.
- Setup, change and cancel of the command in the same address are performed for the data of the target input sampling frequency.
- Cancel of the command is the case where the delay time is set as 0.

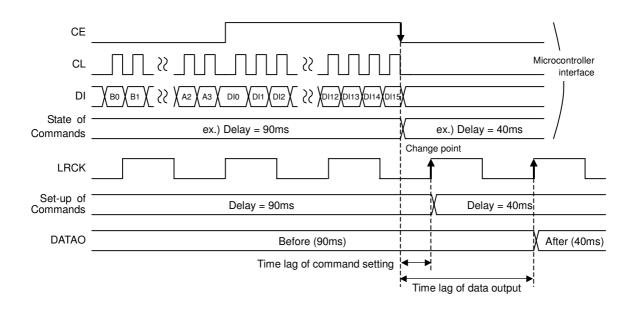


Figure 13.9 Timing Chart from a Command Setup to Execution

#### 13.4 Monitor Setup for Output Data Delay Setting (FSEL)

- Information available for delay setting of output data can be monitored by FSB0, FSB1 and DLMP pins by switching the FSEL command. This setup is switched by FSEL command.
- FSB0 and FSB1 terminal classifies the calculation result of the sampling frequency of input data into standard frequency, standard ×2, and standard ×4 and outputs.
- However, when S/PDIF data is not received, PLL is not locked, or when the mode 4 is set up with MODE0 and MODE1 terminal, FSB0 and FSB1 terminals output low.
- DLMP terminal outputs a pulse signal during the waiting time period at the time of ERROR flag switching, or during the mute period at the time of a delay setup. This pulse can change polarity by DLPO command.

FSB1 pin	FSB0 pin	Output state
		S/PDIF data is not received, or PLL is unlocked, when the mode 4 is set up with
L	L	MODE0 and MODE1 terminal.
		S/PDIF data is either of the 32kHz or 44.1kHz or 48kHz.
L	Н	(Standard frequency)
		S/PDIF data is either of the 88.2kHz or 96kHz.
Н	L	(Standard ×2 frequency)
		S/PDIF data is either of the 176.4kHz or 192kHz.
Н	Н	(Standard ×4 frequency)

#### Table 13.3. FSB0 and FSB1 output state (FSEL = 1)

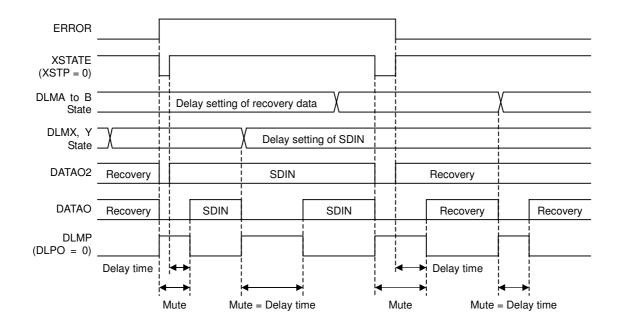


Figure 13.10 Timing Chart for DLMP Output Mute Period (command cancel is not included)

# 14. Microcontroller Interface (CL, CE, DI, DO)

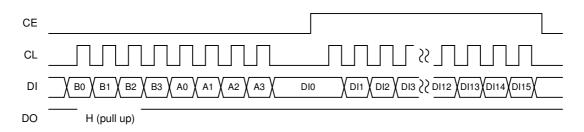
#### 14.1 Chip Address Settings

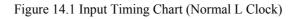
• The microcontroller interface uses Sanyo's original serial bus format (CCB). Data input/output is performed after data input/output address has been assigned. DO pin is an open drain output system.

_	Table 14.1 Addresses Settings									
ſ	Data input/output	CCB address	B0	B1	B2	B3	A0	A1	A2	A3
ſ	Data input 1	0xE8	0	0	0	1	0	1	1	1
ſ	C bit output	0xE9	1	0	0	1	0	1	1	1
	Pc data output	0xEA	0	1	0	1	0	1	1	1
	Data input 2	0xEB	1	1	0	1	0	1	1	1
	Data input 3	0xEC	0	0	1	1	0	1	1	1
	Data input 4	0xED	1	0	1	1	0	1	1	1

. .

#### 14.2 Input/Output Timing





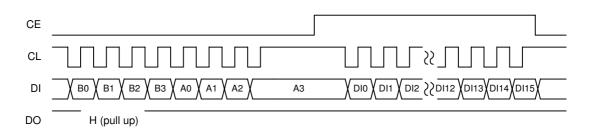


Figure 14.2 Input Timing Chart (Normal H Clock)

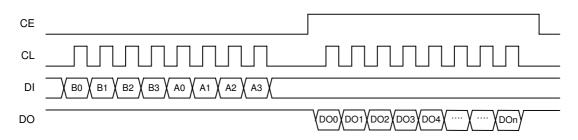


Figure 14.3 Output Timing Chart (Normal L Clock, DO includes a pull-up resister)

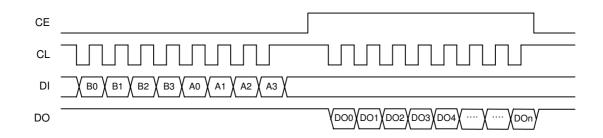


Figure 14.4 Output Timing Chart (Normal H Clock, DO includes a pull-up resister) \*Valid only when IMOD=1 \*\*Output data can not be read when IMOD=0

#### 14.3 0xE9 Data Output Timing

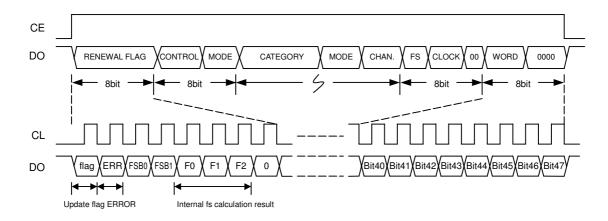


Figure 14.5 Output Timing of Flag + Channel Status Data

#### 14.4 0xEA Data Output Timing

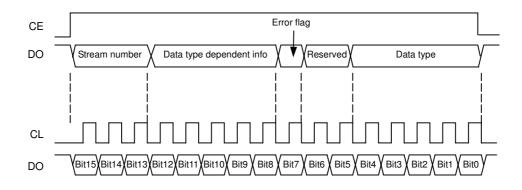


Figure 14.6 Output Timing of Preamble Pc Data

# 14.5 Write Data

#### 14.5.1 List of Write Commands

• A list of the write commands is shown below.

Table 14.2 Input Register Map								
Register	Address: 0xE8	Address: 0xEB	Address: 0xEC	Address: 0xED				
D10	0	IMOD	DTMA0	DTMX0				
DI1	0	0	DTMA1	DTMX1				
DI2	0	FSEL	DTMA2	DTMX2				
DI3	DOSW	VSEL	DTMA3	DTMX3				
DI4	STOP	СКРО	DTMA4	DTMX4				
DI5	SMOD	0	0	0				
D16	XCNT	XSTP	0	0				
DI7	XADC	XCKS	0	0				
DI8	DIS0	DLPO	DTMB0	DTMY0				
D19	DIS1	0	DTMB1	DTMY1				
DI10	FSL0	DOM0	DTMB2	DTMY2				
DI11	FSL1	DOM1	DTMB3	DTMY3				
DI12	ERF0	0	0	0				
DI13	ERF1	0	DTMC0	0				
DI14	BMOD	EWT0	DTMC1	0				
DI15	CKDV	EWT1	DTMC2	0				

Note: \* "0" is a reserved bit. It is write-protected.

# LC890561W

#### 14.5.2 Details of Write Commands

				CSS. UALO				
DI7	DI6	DI5	DI4	DI3	DI2	DI1	DI0	
XADC	XCNT	SMOD	STOP	DOSW	0	0	0	
DI15	DI14	DI13	DI12	DI11	DI10	DI9	DI8	
CKDV	BMOD	ERF1	ERF0	FSL1	FSL0	DIS1	DIS0	
DOSW Output data format setting 0 : Follow setting of DOSEL0 and DOSEL1 (default) 1 : 24bit I <sup>2</sup> S data output								
STOP	System stop setting0: Don't stop system (default)1: Stop system							
SMOD	(	Source setting0: Digital mode, digital data reception enabled (default)1: Analog mode, digital data reception disabled						
XCNT	<ul> <li>XIN, XOUT oscillation amplifier operation setting</li> <li>0 : PLL is stopped when locked (default)</li> <li>1 : PLL always operates, regardless of locked/unlocked</li> </ul>							
XADC	XN ( 1	-	lock setting ut XIN clock ut 1/2 of XIN	· /				

DIS[1:0]	S/PDIF Input data pin setting00:01:01:Select DIN010:Select DIN111:Select DIN2
FSL[1:0]	<ul> <li>S/PDIF Input data reception range setting</li> <li>00 : Normal mode (Same as the mode 1 of MODE0 and MODE1) (default)</li> <li>01 : 32kHz to 48kHz</li> <li>10 : Fs free mode A (Same as the mode 2 of MODE0 and MODE1)</li> <li>11 : 32kHz to 96kHz</li> </ul> If set reception range is exceeded, ERROR is output as high even if PLL is locked.
ERF[1:0]	<ul> <li>Parity error flag output setting if 8 or fewer input parity errors occur in succession</li> <li>00 : Error flag is not output (default)</li> <li>01 : Only output during sub-frame with error</li> <li>10 : Reserved</li> <li>11 : Only output upon Non-PCM burst data recognition</li> </ul> In case ERF[1:0]=00, although no error flag is output, the process for error is executed for output data. In case ERF[1:0]=01, no error flag is output when the delay setting of output data is performed. In case ERF[1:0]=11, Non-PCM burst data recognition is performed when channel status bit1 is high.
BMOD	DOUT output state setting 0 : Outputs a selected input data (default) 1 : L fixed
CKDV	CKOUT output state setting when PLL is locked0:1:1:Output 1/2 of CKSEL0 and CKSEL1 setting clock

DI7	DI6	DI5	DI4	DI3	DI2	DI1	DI0
XCKS	XSTP	0	СКРО	VSEL FSEL		0	IMOD
DI15	DI14	DI13	DI12	DI11	DI10	DI9	DI8
EWT1	EWT0	0	0	DOM1	DOM0	0	DLPO

CCB address: 0xEB

IMOD	CL pin setting 0 : Data readout is performed with normal L clock (default) 1 : Data readout is performed with normal H clock
FSEL	<ul> <li>F0/FSB0, F1/FSB1, F2/DLMP pin setting</li> <li>0 : F0, F1, F2; Input sampling frequency calculated signal output (default)</li> <li>1 : FSB0, FSB1, DLMP; The monitor signal output for a delay setting</li> </ul>
VSEL	<ul> <li>VF/DATAO2 pin setting</li> <li>0 : VF; Validity flag output (default)</li> <li>1 : DATAO2; Data output after demodulation</li> </ul>
СКРО	CKOUT output polarity setting0:1:1:Inverted-phase output
XSTP	<ul> <li>XSTATE output polarity setting</li> <li>0 : Normal H output (default)</li> <li>1 : Normal L output</li> </ul>
XCKS	<ul> <li>XMCK output setting while PLL is locked (Enable, when XCNT= 1)</li> <li>0 : Output according to the operation of oscillation amplifier (default)</li> <li>1 : Stop output only when PLL is locked during the continuous operation of oscillation amplifier</li> </ul>

DLPO	DLMP	output po	larity setting (Ei	nable, when FSE	EL = 1)				
	0	: Norm	nal L output (def	ault)					
	1	: Norm	nal H output						
DOM[1:0]	DATA	O, DATA	O2 mute setting						
	00	: The d	lata chosen by S	MOD is outputte	ed (default)				
	01	: Only	DATAO is mute	ed					
	10	: Only	DATAO2 is mu	ted					
	11	: DAT	AO and DATAC	02 are muted					
			, ., <b>.</b> ,.		- 1 1				
EWT[1:0]		-	ut waiting time	-					
	00		el error after pre			lt)			
	01		el error after pre						
	10		el error after pre						
	11	: Cane	el error after pre	amble B is coun	ted to 3				
	The pulse width of XSTATE output after a PLL lock by input data is as follows. XSTATE pulse width = $\{192/fs \times (\text{``EWT}[1:0] \text{ count value'' - 2})\}$								
			Table 14.	3. Pulse Width c	of XSTATE outp	out			
	In	put fs		EWT	[1:0]				
	111	put is	"00"	"01"	"10"	"11"			
		32kHz	276.0ms	60.0ms	24.0ms	6.0ms			
		44.1kHz	200.2ms	43.5ms	17.4ms	4.3ms			

184.0ms

100.1ms 92.0ms

50.0ms

46.0ms

40.0ms

21.7ms

20.0ms

10.8ms

10.0ms

16.0ms

8.7ms

8.0ms

4.3ms

4.0ms

4.0 ms

2.1ms

2.0ms

1.0ms

1.0ms

48kHz

96kHz

88.2kHz

176.4kHz

192kHz

CCB address: 0xEC

DI7	DI6	DI5	DI4	DI3	DI2	DI1	DI0	
0	0	0	DTMA4	DTMA3	DTMA2	DTMA1	DTMA0	
DI15	DI14	DI13	DI12	DI11	DI10	DI9	DI8	
DTMC2	DTMC1	DTMC0	0	DTMB3	DTMB2	DTMB1	DTMB0	

DTMA[4:0]

Delay time setting for DATAO output data

Setup for 32kHz, 44.1 kHz and 48kHz S/PDIF input data

etter 101		ie, this mile and tomic of
00000	:	Non delay (default)
00001	:	Delayed 10ms
00010	:	Delayed 20ms
00011	:	Delayed 30ms
00100	:	Delayed 40ms
00101	:	Delayed 50ms
00110	:	Delayed 60ms
00111	:	Delayed 70ms
01000	:	Delayed 80ms
01001	:	Delayed 90ms
01010	:	Delayed 100ms
01011	:	Delayed 110ms
01100	:	Delayed 120ms
01101	:	Delayed 130ms
01110	:	Delayed 140ms
01111	:	Delayed 150ms
10000		Delayed 160ms
10001		Delayed 170ms
10010		Delayed 180ms
10011		Delayed 190ms
10100		Delayed 200ms
10101		Delayed 210ms
10110		Delayed 220ms
10111		Delayed 230ms
11000		Delayed 240ms
11001		Delayed 250ms
11010		Delayed to the maximum
11011		Non delay
11100		Non delay
11101		Non delay
11110		Non delay
11111		Non delay

The delay value at the time of 11010 setup is as follows.

When fs=32kHz, delayed 384ms When fs=44.1kHz, delayed 278ms When fs=48kHz, delayed 256ms

DTMB[3:0]	Delay tin	me setting for DATAO output data
DTM $D$ [5.0]	-	r 88.2kHz and 96kHz S/PDIF input data
	0000	: Non delay (default)
	0000	
	0010	: Delayed 10ms : Delayed 20ms
		5
	0011	: Delayed 30ms
	0100	: Delayed 40ms
	0101	: Delayed 50ms
	0110	: Delayed 60ms
	0111	: Delayed 70ms
	1000	: Delayed 80ms
	1001	: Delayed 90ms
	1010	: Delayed 100ms
	1011	: Delayed 110ms
	1100	: Delayed 120ms
	1101	: Delayed to the maximum
	1110	: Non delay
	1111	: Non delay
	The de	elay value at the time of 1101 setup is as follows.
	The ue	When fs=88.2kHz, delayed 139ms
		· · · · · ·
		When fs=96kHz, delayed 128ms
DTMC[2:0]	-	me setting for DATAO output data
	-	r 176.4kHz and 192kHz S/PDIF input data
	000	: Non delay (default)
	001	: Delayed 10ms
	010	: Delayed 20ms
	011	: Delayed 30ms
	100	: Delayed 40ms
	101	: Delayed 50ms
	110	: Delayed 60ms
	111	: Delayed to the maximum
	The de	elay value at the time of 111 setup is as follows.
	The de	When fs=176.4kHz, delayed 69ms
		When fs=192kHz, delayed 64ms
		when is 172kill, actayed 041115

CCB address: 0xED

DI7	DI6	DI5	DI4	DI3	DI2	DI1	D10	
0	0	0	DTMX4	DTMX3 DTMX2		DTMX1	DTMX0	
DI15	DI14	DI13	DI12	DI11	DI10	DI9	DI8	
0	0	0	0	DTMY3	DTMY2	DTMY1	DTMY0	

DTMX[4:0]

#### Delay time setting for DATAO output data Setup for 48kHz SDIN input data 00000 Non delay (default) : 00001 : Delayed 10ms Delayed 20ms 00010 : 00011 : Delayed 30ms 00100 : Delayed 40ms 00101 Delayed 50ms : 00110 : Delayed 60ms 00111 : Delayed 70ms 01000 : Delayed 80ms 01001 Delayed 90ms : 01010 : Delayed 100ms 01011 Delayed 110ms : 01100 : Delayed 120ms 01101 Delayed 130ms : Delayed 140ms 01110 : 01111 : Delayed 150ms 10000 Delayed 160ms 10001 Delayed 170ms 10010 Delayed 180ms 10011 Delayed 190ms 10100 Delayed 200ms 10101 Delayed 210ms 10110 Delayed 220ms 10111 Delayed 230ms 11000 Delayed 240ms 11001 Delayed 250ms 11010 Delayed to the maximum 11011 Non delay 11100 Non delay 11101 Non delay

- 11110
- Non delay 11111 Non delay

The delay value at the time of 11010 setup is as follows. When fs=48kHz, delayed 256ms

DTMY[3:0]	Delay tim	e se	tting for DATAO output data			
D 1111[5.0]	Setup for 96kHz SDIN input data					
	1		-			
	0000	•	Non delay (default)			
	0001	:	Delayed 10ms			
	0010	:	Delayed 20ms			
	0011	:	Delayed 30ms			
	0100	:	Delayed 40ms			
	0101	:	Delayed 50ms			
	0110	:	Delayed 60ms			
	0111	:	Delayed 70ms			
	1000	:	Delayed 80ms			
	1001	:	Delayed 90ms			
	1010	:	Delayed 100ms			
	1011	:	Delayed 110ms			
	1100	:	Delayed 120ms			
	1101	:	Delayed to the maximum			
	1110	:	Non delay			
	1111	:	Non delay			
			1			

The delay value at the time of 1101 setup is as follows. When fs=96kHz, delayed 128ms

#### 14.6 Read Data

#### 14.6.1 List of Read Commands

- The following data are read with output code.
  - \* Update flag for the first 48bits of channel status.
  - \* ERROR pin status.
  - \* Delay time setting status for DATAO output data.
  - \* Input sampling frequency calculation result.
  - \* The first 48bits of channel status data.
  - \* 16bit non-PCM burst preamble Pc data.
- (Address: E9, Register: DO0) (Address: E9, Register: DO1) (Address: E9, Register: DO2, 3)
- (Address: E9, Register: DO4 to 7)
- (Address: E9, Register: DO8 to 55)
- (Address: EA, Register: DO0 to 15)

Register	Address	
	E9	EA
DO0	CSFLAG	Pc-bit15
DO1	ERROR	Pc-bit14
DO2	FSB0	Pc-bit13
DO3	FSB1	Pc-bit12
DO4	F0	Pc-bit11
DO5	F1	Pc-bit10
DO6	F2	Pc-bit9
DO7	0	Pc-bit8
DO8	C-bit0	Pc-bit7
DO9	C-bit1	Pc-bit6
DO10	C-bit2	Pc-bit5
DO11	C-bit3	Pc-bit4
DO12	C-bit4	Pc-bit3
DO13	C-bit5	Pc-bit2
DO14	C-bit6	Pc-bit1
DO15	C-bit7	Pc-bit0
DO16	C-bit8	0
DO17	C-bit9	0
DO18	C-bit10	0
DO19	C-bit11	0
DO20	C-bit12	0
DO21	C-bit13	0
DO22	C-bit14	0
DO23	C-bit15	0
DO24	C-bit16	0
DO25	C-bit17	0
DO26	C-bit18	0
DO27	C-bit19	0

Pagistor	Address	
Register	E9	EA
DO28	C-bit20	0
DO29	C-bit21	0
DO30	C-bit22	0
DO31	C-bit23	0
DO32	C-bit24	0
DO33	C-bit25	0
DO34	C-bit26	0
DO35	C-bit27	0
DO36	C-bit28	0
DO37	C-bit29	0
DO38	C-bit30	0
DO39	C-bit31	0
DO40	C-bit32	0
DO41	C-bit33	0
DO42	C-bit34	0
DO43	C-bit35	0
DO44	C-bit36	0
DO45	C-bit37	0
DO46	C-bit38	0
DO47	C-bit39	0
DO48	C-bit40	0
DO49	C-bit41	0
DO50	C-bit42	0
DO51	C-bit43	0
DO52	C-bit44	0
DO53	C-bit45	0
DO54	C-bit46	0
DO55	C-bit47	0

#### 14.6.2 Read Out Register 0xE9 (First 48bit channel status data)

• For reading the register, set the CCB address as 0xE9.

- The channel status bits 0 to 47 are output with LSB first.
- The channel status data after a CCB address setup is not updated.
- The latest data can be transferred by reading the falling edge of CSFLAG as the load enable signal.
- The relation between the read register and channel status data is shown below.

Table 14.4 Read register for the first 48bits of channel status data

Contents	Bit No.	Register
Application	Bit 0	DO8
Control	Bit 1	DO9
	Bit 2	DO10
	Bit 3	DO11
	Bit 4	DO12
	Bit 5	DO13
Not defined	Bit 6	DO14
	Bit 7	DO15
Category code	Bit 8	DO16
	Bit 9	DO17
	Bit 10	DO18
	Bit 11	DO19
	Bit 12	DO20
	Bit 13	DO21
	Bit 14	DO22
	Bit 15	DO23
Source number	Bit 16	DO24
	Bit 17	DO25
	Bit 18	DO26
	Bit 19	DO27
Channel number	Bit 20	DO28
	Bit 21	DO29
	Bit 22	DO30
	Bit 23	DO31

mot loone	inst 400its of chamer status data		
Register	Bit No.	Contents	
DO32	Bit 24	Sampling	
DO33	Bit 25	frequency	
DO34	Bit 26		
DO35	Bit 27		
DO36	Bit 28	Clock accuracy	
DO37	Bit 29		
DO38	Bit 30	Not defined	
DO39	Bit 31		
DO40	Bit 32	Word length	
DO41	Bit 33		
DO42	Bit 34		
DO43	Bit 35		
DO44	Bit 36	Not defined	
DO45	Bit 37		
DO46	Bit 38		
DO47	Bit 39		
DO48	Bit 40		
DO49	Bit 41	]	
DO50	Bit 42	]	
DO51	Bit 43	]	
DO52	Bit 44	]	
DO53	Bit 45	]	
DO54	Bit 46	]	
DO55	Bit 47		

<sup>•</sup> CSFLAG (DO0), ERROR (DO1), FSB0 (DO2), FSB1 (DO3), F0 (DO4), F1 (DO5) and F2 (DO6) output the status of pin 25 (CSFLAG), pin34 (ERROR), pin26 (F0/FSB0), pin27 (F1/FSB1) and pin28 (F2) at the time of read.

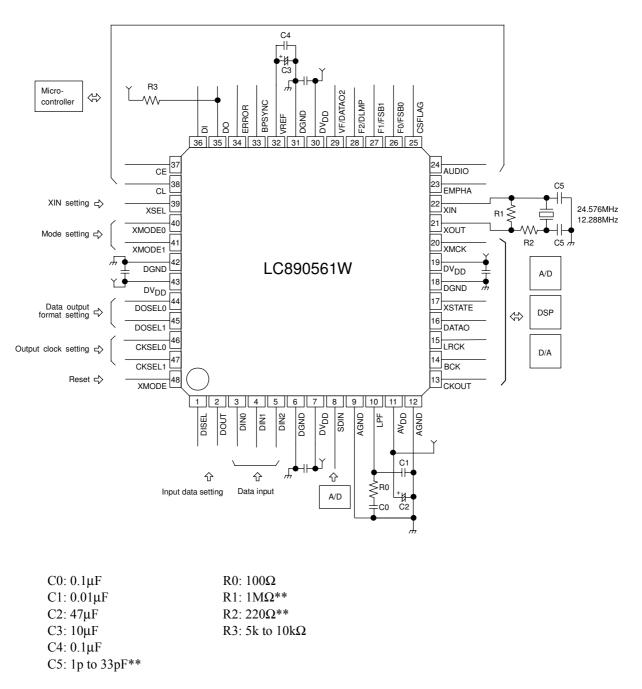
### 14.6.3 Read Out Register 0xEA (Burst Preamble Pc Data)

- For reading the register, set the CCB address as 0xEA.
- 16-bit data of burst preamble Pc is output with MSB first
- The latest data can be transferred by reading the falling edge of BPSYNC as the load enable signal.
- The relation between the read register and burst preamble Pc data is shown below.

Table 14.5 Burst Preamble Pc data		
Register	Bit No.	Contents
DO0	Bit 15	Bit stream number
DO1	Bit 14	
DO2	Bit 13	
DO3	Bit 12	Data type
DO4	Bit 11	dependent
DO5	Bit 10	information
DO6	Bit 9	
DO7	Bit 8	
DO8	Bit 7	Error
DO9	Bit 6	Reserved
DO10	Bit 5	
DO11	Bit 4	Data type
DO12	Bit 3	
DO13	Bit 2	
DO14	Bit 1	
DO15	Bit 0	

Table 14.5 Burst Preamble Pc data

# **15. Application Circuit Example**



\*\*Since the values of C5, R1, and R2 differ with an oscillator, please examine them enough.

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