



AK4122A

24-Bit 96kHz SRC with DIR

GENERAL DESCRIPTION

The AK4122A is a digital sample rate converter (SRC) with the digital audio receiver (DIR). The input sample rate ranges from 8kHz to 96kHz. The output sample rate is 32kHz, 44.1kHz, 48kHz or 96kHz. By using the AK4122A, the system can take very simple configuration because the AK4122A has an internal PLL and does not need any master clock at slave mode. Then the AK4122A is suitable for the application interfacing to different sample rates like Car Audio, DVD recorder, etc.

FEATURES

1. SRC

- Asynchronous Sample Rate Converter
- Input Sample Rate Range (fsi) : 8kHz ~ 96kHz
- Output Sample Rate (fso) : 32kHz, 44.1kHz, 48kHz, 96kHz
- Input to Output Sample Rate Ratio : 0.33 to 6
- THD+N : -113dB
- I/F format : MSB justified, LSB justified (16/24bit) and I²S compatible
- Clock for Master mode : 256/384/512/768fs
- SRC Bypass mode
- Soft Mute Function

2. DIR

- 4-Channel Inputs Selector & 1-Channel Through Output
- AES3, IEC60958, S/PDIF, EIAJ CP1201 Compatible
- Low Jitter Analog PLL
- PLL Lock Range : 32kHz ~ 96kHz
- Auto detection
 - Non-PCM Bit Stream
 - DTS-CD Bit Stream
 - Validity Flag
 - Sampling Frequency (32kHz, 44.1kHz, 48kHz, 88.2kHz, 96kHz)
 - Unlock & Parity Error
 - DAT Start ID
- 40-bit Channel Status Buffer
- Burst Preamble bit Pc, Pd Buffer for Non-PCM bit streams
- Q-subcode Buffer for CD bit streams

3. 4-wire Serial μ P Interface

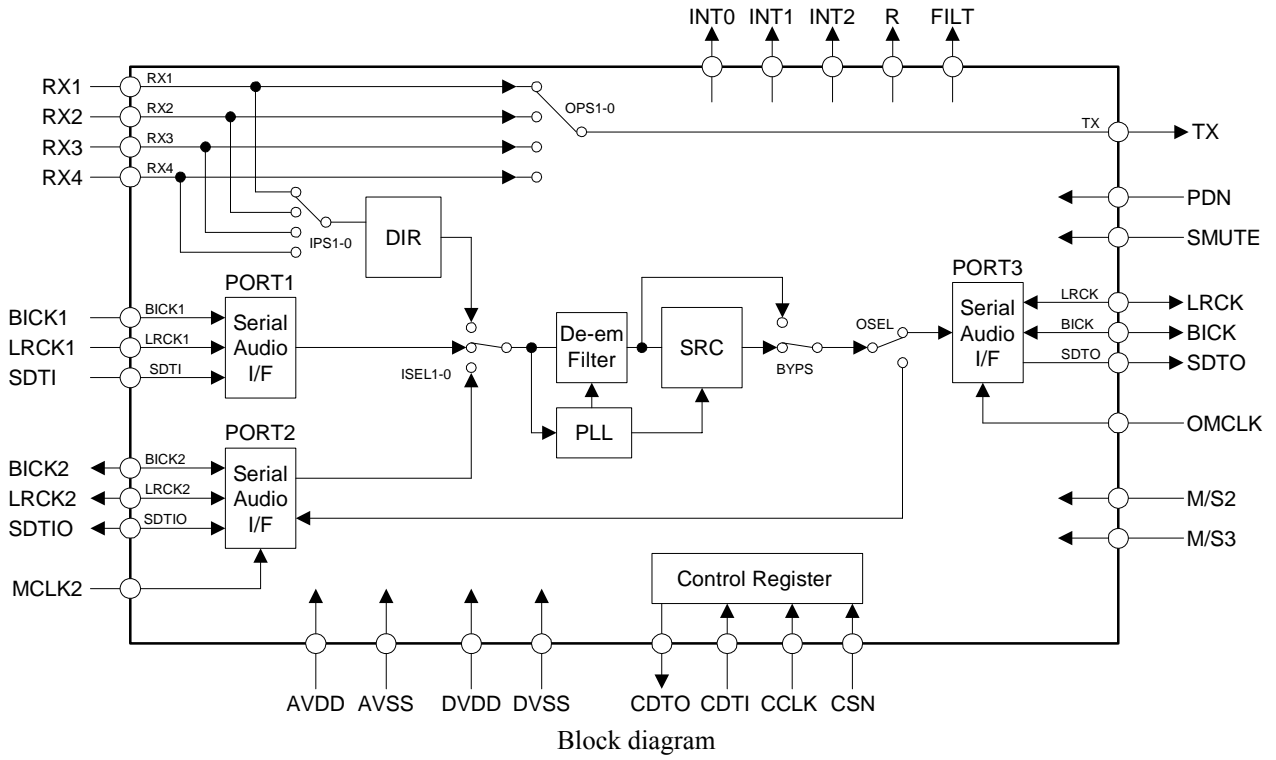
4. Power Supply

- AVDD: 3.0 ~ 3.6V (typ. 3.3V)
- DVDD: 3.0 ~ 3.6V (typ. 3.3V)

5. Ta = -10 ~ 70°C

6. Package : 48pin LQFP

■ Block Diagram



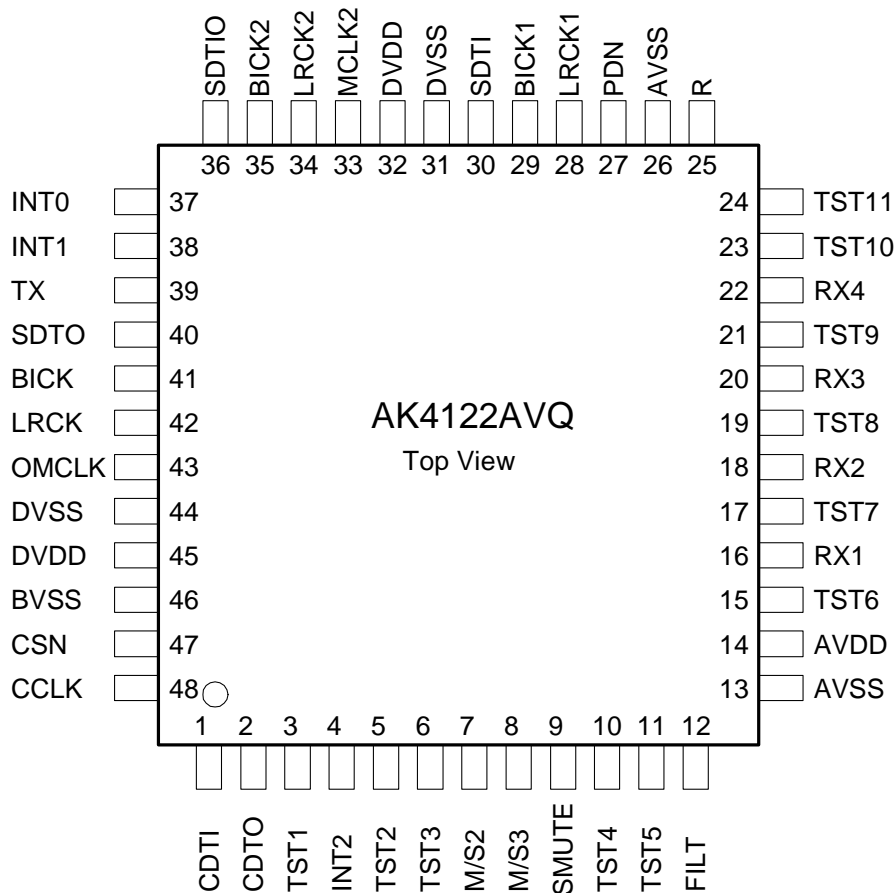
■ Ordering Guide

AK4122AVQ
AKD4122A

-10 ~ +70°C
Evaluation Board for AK4122A

48pin LQFP (0.5mm pitch)

■ Pin Layout



PIN/FUNCTION			
No.	Pin Name	I/O	Function
1	CDTI	I	Control Data Input Pin
2	CDTO	O	Control Data Output Pin
3	TST1	O	Test 1 Pin
4	INT2	O	Interrupt 2 Pin
5	TST2	O	Test 2 Pin
6	TST3	I	Test 3 Pin This pin should be connected to DVSS.
7	M/S2	I	Master / Slave Mode Pin for PORT2 “H” : Master mode, “L” : Slave Mode
8	M/S3	I	Master / Slave Mode Pin for PORT3 “H” : Master mode, “L” : Slave Mode
9	SMUTE	I	Soft Mute Pin “H” : Soft Mute, “L” : Normal Operation
10	TST4	I	Test 4 Pin This pin should be connected to AVSS.
11	TST5	I	Test 5 Pin This pin should be connected to AVSS.
12	FILT	O	PLL Loop Filter Pin 470Ω±5% resistor and 2.2μF±50% ceramic capacitor in parallel with a 2.2nF±50% ceramic capacitor should be connected to AVSS externally.
13	AVSS	-	Analog Ground Pin
14	AVDD	-	Analog Power Supply Pin, 3.0 ~ 3.6V
15	TST6	I	Test 6 Pin This pin should be connected to AVSS.
16	RX1	I	Receiver Input 1 Pin with Amp for 0.2Vpp (Internal Biased Pin)
17	TST7	I	Test 7 Pin This pin should be connected to AVSS.
18	RX2	I	Receiver Input 2 Pin with Amp for 0.2Vpp (Internal Biased Pin)
19	TST8	I	Test 8 Pin This pin should be connected to AVSS.
20	RX3	I	Receiver Input 3 Pin with Amp for 0.2Vpp (Internal Biased Pin)
21	TST9	I	Test 9 Pin This pin should be connected to AVSS.
22	RX4	I	Receiver Input 4 Pin with Amp for 0.2Vpp (Internal Biased Pin)
23	TST10	I	Test 10 Pin This pin should be connected to AVSS.
24	TST11	O	Test 11 Pin

Note: All input pins except internal biased pins should not be left floating.

25	R	-	External Resistor Pin 12kΩ±5% resistor should be connected to AVSS externally.
26	AVSS	-	Analog Ground Pin
27	PDN	I	Power-Down Mode Pin “H”: Power up, “L”: Power down reset and initializes the control register.
28	LRCK1	I	Input Channel Clock Pin
29	BICK1	I	Audio Serial Data Clock Pin
30	SDTI	I	Audio Serial Data Input Pin
31	DVSS	-	Digital Ground Pin
32	DVDD	-	Digital Power Supply Pin, 3.0 ~ 3.6V
33	MCLK2	I	Master Clock Input Pin
34	LRCK2	I/O	Input / Output Channel Clock Pin
35	BICK2	I/O	Audio Serial Data Clock Pin
36	SDTIO	I/O	Audio Serial Data Input / Output Pin
37	INT0	O	Interrupt 0 Pin
38	INT1	O	Interrupt 1 Pin
39	TX	O	Transmitter Output Pin
40	SDTO	O	Audio Serial Data Output Pin
41	BICK	I/O	Audio Serial Data Clock Pin
42	LRCK	I/O	Output Channel Clock Pin
43	OMCLK	I	Master Clock Input Pin
44	DVSS	-	Digital Ground Pin
45	DVDD	-	Digital Power Supply Pin, 3.0 ~ 3.6V
46	BVSS	-	Substrate Ground Pin This pin should be connected to AVSS.
47	CSN	I	Chip Select Pin
48	CCLK	I	Control Data Clock Pin

Note: All input pins except internal biased pins should not be left floating.

■ Handling of Unused pins

The unused digital I/O pins should be processed appropriately as below.

Classification	Pin Name	Setting	
PORT1	BICK1, LRCK1, SDTI	These pins should be connected to DVSS.	
PORT2	MCLK2	This pin should be connected to DVSS.	
	BICK2, LRCK2	These pins should be connected to DVSS in slave mode or open in master mode.	
	SDTIO	This pin should be connected to DVSS.	
	M/S2	This pin should be connected to DVDD or DVSS.	
PORT3	OMCLK	This pin should be connected to DVSS.	
	BICK, LRCK	These pins should be connected to DVSS in slave mode or open in master mode.	
	SDTO	This pin should be open.	
	M/S3	This pin should be connected to DVDD or DVSS.	
DIR	RX1, RX2, RX3, RX4	These pins should be open.	
	INT0, INT1, INT2, TX	These pins should be open.	
Control PORT	CCLK, CDTI, CSN	These pins should be connected to DVSS.	
	CDTO	This pin should be open.	
Other	SMUTE	This pin should be connected to DVSS.	
TEST	TST1, TST2, TST11	These pins should be open.	
	TST3	This pin should be connected to DVSS.	
	TST4, TST5, TST6, TST7, TST8, TST9, TST10	These pins should be connected to AVSS.	

ABSOLUTE MAXIMUM RATINGS

(AVSS=BVSS=DVSS=0V; [Note 1](#))

Parameter		Symbol	min	max	Units
Power Supplies:	Analog	AVDD	-0.3	4.6	V
	Digital	DVDD	-0.3	4.6	V
	BVSS – DVSS (Note 2)	ΔGND	-	0.3	V
Input Current, Any Pin Except Supplies		IIN	-	±10	mA
Digital Input Voltage 1 (Except RX1-4 pins)		VIND1	-0.3	DVDD+0.3	V
Digital Input Voltage 2 (RX1-4 pins)		VIND2	-0.3	AVDD+0.3	V
Ambient Temperature (Power applied)		Ta	-10	70	°C
Storage Temperature		Tstg	-65	150	°C

Note 1. All voltages with respect to ground.

Note 2. AVSS, BVSS and DVSS must be connected to the same ground.

WARNING: Operation at or beyond these limits may result in permanent damage to the device.
Normal operation is not guaranteed at these extremes.

RECOMMENDED OPERATING CONDITIONS

(AVSS=BVSS=DVSS=0V; [Note 1](#))

Parameter		Symbol	min	typ	max	Units
Power Supplies (Note 3)	Analog	AVDD	3.0	3.3	3.6	V
	Digital	DVDD	3.0	3.3	AVDD	V

Note 1. All voltages with respect to ground.

Note 3. The power up sequence between AVDD and DVDD is not critical.

WARNING: AKM assumes no responsibility for the usage beyond the conditions in this datasheet.

SRC CHARACTERISTICS

(Ta=25°C; AVDD=DVDD=3.3V; AVSS=BVSS=DVSS=0V; data = 24bit; measurement bandwidth = 20Hz ~ FSO/2; unless otherwise specified.)

Parameter	Symbol	min	typ	max	Units
SRC Characteristics:					
Resolution (Note 4)				24	Bits
Input Sample Rate	FSI	8		96	kHz
Output Sample Rate	FSO	32		96	kHz
THD+N (Input = 1kHz, 0dBFS, Note 5)					
FSO/FSI = 44.1kHz/48kHz		-	-113	-	dB
FSO/FSI = 48kHz/44.1kHz		-	-113	-	dB
FSO/FSI = 32kHz/48kHz		-	-114	-	dB
FSO/FSI = 96kHz/32kHz		-	-111	-	dB
Worst Case (FSO/FSI = 48kHz/8kHz)		-	-	-103	dB
Dynamic Range (Input = 1kHz, -60dBFS, Note 5)					
FSO/FSI = 44.1kHz/48kHz		-	114	-	dB
FSO/FSI = 48kHz/44.1kHz		-	115	-	dB
FSO/FSI = 32kHz/48kHz		-	115	-	dB
FSO/FSI = 96kHz/32kHz		-	116	-	dB
Worst Case (FSO/FSI = 32kHz/44.1kHz)		112	-	-	dB
Dynamic Range (Input = 1kHz, -60dBFS, A-weighted, Note 5)					
FSO/FSI = 44.1kHz/48kHz		-	117	-	dB
Ratio between Input and Output Sample Rate (Note 6)	FSO/FSI	0.33		6	-

Note 4. Input data for SRC corresponds to 24bit data. When LSB 4bit data is input, the AK4122A calculates the data as "0" because SRC is 20bit calculation. Therefore, SRC outputs "0" data.

Note 5. Measured by ROHDE & SCHWARZ UPD04, Rejection Filter = wide, 8192point FFT.

Note 6. The "0.33" is the ratio of FSO/FSI when FSI is 96kHz and FSO is 32kHz. The "6" is the ratio of FSO/FSI when FSI is 8kHz and FSO is 48kHz.

S/PDIF RECEIVER CHARACTERISTICS
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(Ta=25°C; AVDD=DVDD=3.0 ~ 3.6V)

Parameter	Symbol	min	typ	max	Units
Input Resistance	Zin	-	10	-	kΩ
Input Voltage	VTH	200			mVpp
Input Sample Frequency	fs	32	-	96	kHz

FILTER CHARACTERISTICS

(Ta=25°C; AVDD=DVDD=3.0 ~ 3.6V; DEM=OFF)

Parameter	Symbol	min	typ	max	Units	
Digital Filter						
Passband -0.001dB	$0.985 \leq \text{FSO/FSI} \leq 6.000$	PB	0		0.4583FSI	kHz
	$0.905 \leq \text{FSO/FSI} < 0.985$	PB	0		0.4167FSI	kHz
	$0.714 \leq \text{FSO/FSI} < 0.905$	PB	0		0.3195FSI	kHz
	$0.656 \leq \text{FSO/FSI} < 0.714$	PB	0		0.2852FSI	kHz
	$0.536 \leq \text{FSO/FSI} < 0.656$	PB	0		0.2245FSI	kHz
	$0.492 \leq \text{FSO/FSI} < 0.536$	PB	0		0.2003FSI	kHz
	$0.452 \leq \text{FSO/FSI} < 0.492$	PB	0		0.1781FSI	kHz
	$0.333 \leq \text{FSO/FSI} < 0.452$	PB	0		0.1092FSI	kHz
Stopband	$0.985 \leq \text{FSO/FSI} \leq 6.000$	SB	0.5417FSI			kHz
	$0.905 \leq \text{FSO/FSI} < 0.985$	SB	0.5021FSI			kHz
	$0.714 \leq \text{FSO/FSI} < 0.905$	SB	0.3965FSI			kHz
	$0.656 \leq \text{FSO/FSI} < 0.714$	SB	0.3643FSI			kHz
	$0.536 \leq \text{FSO/FSI} < 0.656$	SB	0.2974FSI			kHz
	$0.492 \leq \text{FSO/FSI} < 0.536$	SB	0.2732FSI			kHz
	$0.452 \leq \text{FSO/FSI} < 0.492$	SB	0.2510FSI			kHz
	$0.333 \leq \text{FSO/FSI} < 0.452$	SB	0.1822FSI			kHz
Passband Ripple	PR			±0.01	dB	
Stopband Attenuation	SA	96			dB	
Group Delay	(Note 7) GD	-	58.5	-	1/fs	

Note 7. This value is the time from the rising edge of LRCK after data is input to rising edge of LRCK after data is output, when LRCK for Output data corresponds with LRCK for Input.

DC CHARACTERISTICS

(Ta=25°C; AVDD=DVDD=3.0 ~ 3.6V)

Parameter	Symbol	min	typ	max	Units
High-Level Input Voltage	V _{IH}	70%DVDD	-	-	V
Low-Level Input Voltage	V _{IL}	-	-	30%DVDD	V
High-Level Output Voltage (I _{out} =-400μA)	V _{OH}	DVDD-0.4	-	-	V
Low-Level Output Voltage (I _{out} =400μA)	V _{OL}	-	-	0.4	V
Input Leakage Current	I _{in}	-	-	±10	μA

Parameter	min	typ	max	Units
Power Supply Current				
Normal operation (PDN pin = "H") (Note 8)				
FSI=FSO=48kHz at Slave Mode: AVDD=DVDD=3.3V		15	-	mA
FSI=FSO=96kHz at Master Mode: AVDD=DVDD=3.3V		29	-	mA
FSI=FSO=96kHz at Master Mode: AVDD=DVDD=3.6V		-	45	mA
Power down (PDN pin = "L") (Note 9)				
AVDD+DVDD		10	100	μA

Note 8. Typ and max values are the value of AVDD+DVDD in each power supply voltage.

Power supply current of each path@Slave Mode, AVDD=DVDD=3.3V, FSI=FSO=48kHz

1. PORT1 → SRC → PORT3: AVDD=5mA(typ), DVDD=10mA(typ)
2. PORT2 → SRC → PORT3: AVDD=5mA(typ), DVDD=10mA(typ)
3. DIR → SRC → PORT3: AVDD=6mA(typ), DVDD=9mA(typ)

Note 9. All digital input pins are held DVSS.

SWITCHING CHARACTERISTICS

(Ta=25°C; AVDD=DVDD=3.0 ~ 3.6V; CL=20pF)

Parameter	Symbol	min	typ	max	Units
Master Clock Timing					
Frequency	fCLK	8.192		36.864	MHz
Pulse Width Low	tCLKL	0.4/fCLK			ns
Pulse Width High	tCLKH	0.4/fCLK			ns
LRCK for Input data (LRCK1, LRCK2)					
Frequency	fs	8		96	kHz
Duty Cycle	Duty	48	50	52	%
LRCK for Output data (LRCK, LRCK2)					
Frequency (Note 10)	fs	32		96	kHz
Duty Cycle Slave Mode	Duty	48	50	52	%
Duty Cycle Master Mode	Duty		50		%
S/PDIF Clock Recover Frequency					
	fPLL	32		96	kHz
Audio Interface Timing					
Input for PORT1					
BICK1 Period	tBCK	1/64fs			ns
BICK1 Pulse Width Low	tBCKL	65			ns
Pulse Width High	tBCKH	65			ns
LRCK1 Edge to BICK1 “↑” (Note 11)	tLRB	30			ns
BICK1 “↑” to LRCK1 Edge (Note 11)	tBLR	30			ns
SDTI Hold Time from BICK1 “↑”	tSDH	30			ns
SDTI Setup Time to BICK1 “↑”	tSDS	30			ns
Input for PORT2 (Slave mode)					
BICK2 Period	tBCK	1/64fs			ns
BICK2 Pulse Width Low	tBCKL	65			ns
Pulse Width High	tBCKH	65			ns
LRCK2 Edge to BICK2 “↑” (Note 11)	tLRB	30			ns
BICK2 “↑” to LRCK2 Edge (Note 11)	tBLR	30			ns
SDTIO Hold Time from BICK2 “↑”	tSDH	30			ns
SDTIO Setup Time to BICK2 “↑”	tSDS	30			ns
Output for PORT2 (Slave mode)					
BICK2 Period	tBCK	1/64fs			ns
BICK2 Pulse Width Low	tBCKL	65			ns
Pulse Width High	tBCKH	65			ns
LRCK2 Edge to BICK2 “↑” (Note 11)	tLRB	30			ns
BICK2 “↑” to LRCK2 Edge (Note 11)	tBLR	30			ns
LRCK2 to SDTIO (MSB) (Except I ² S mode)	tLRS			30	ns
BICK2 “↓” to SDTIO	tBSD			30	ns

Note 10. Min value is 8kHz at BYPASS mode.

Note 11. BICK1 rising edge must not occur at the same time as LRCK1 edge.
BICK2 rising edge must not occur at the same time as LRCK2 edge.

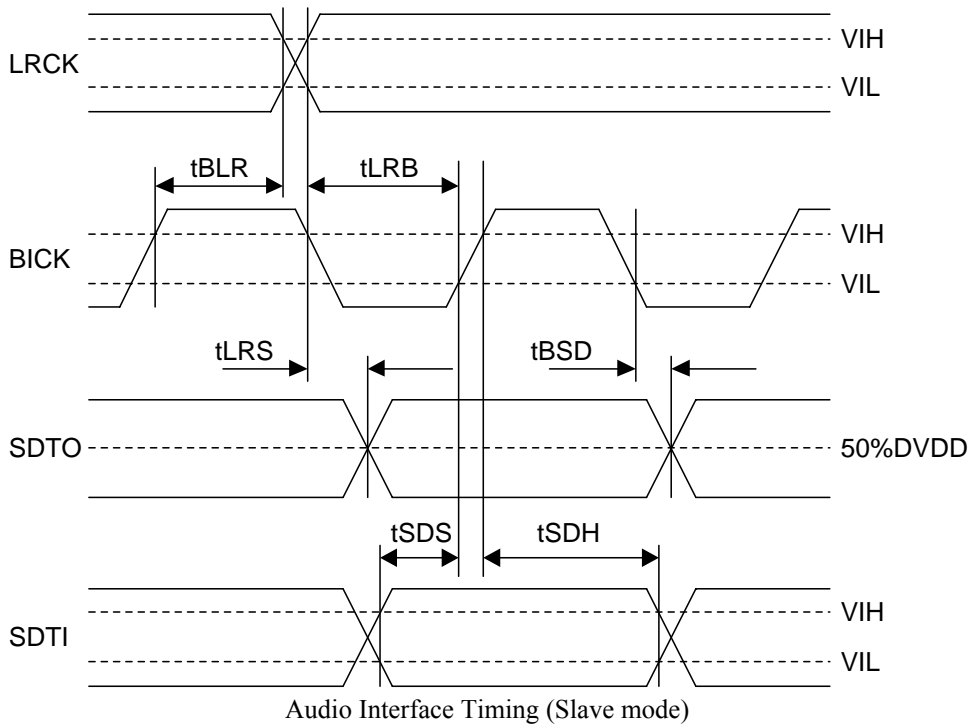
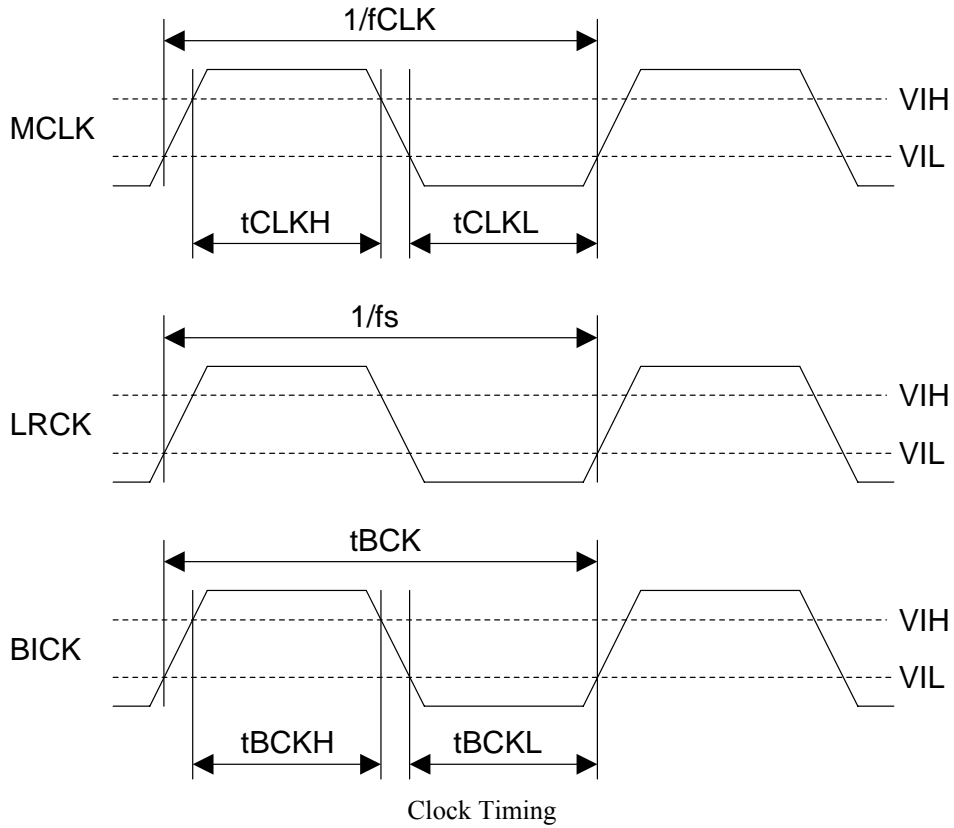
Parameter	Symbol	min	typ	max	Units
Output for PORT3 (Slave mode)					
BICK Period	tBCK	1/64fs			ns
BICK Pulse Width Low	tBCKL	65			ns
Pulse Width High	tBCKH	65			ns
LRCK Edge to BICK “↑” (Note 11)	tLRB	30			ns
BICK “↑” to LRCK Edge (Note 11)	tBLR	30			ns
LRCK to SDTO (MSB) (Except I ² S mode)	tLRS			30	ns
BICK “↓” to SDTO	tBSD			30	ns
Output for PORT2 (Master mode)					
BICK2 Frequency	fBCK		64fs		Hz
BICK2 Duty	dBCK		50		%
BICK2 “↓” to LRCK2	tMBLR	-20		20	ns
BICK2 “↓” to SDTIO	tBSD	-20		30	ns
Output for PORT3 (Master mode)					
BICK Frequency	fBCK		64fs		Hz
BICK Duty	dBCK		50		%
BICK “↓” to LRCK	tMBLR	-20		20	ns
BICK “↓” to SDTO	tBSD	-20		30	ns
Control Interface Timing					
CCLK Period (Note 12)	tCCK	200		1000	ns
CCLK Pulse Width Low	tCCKL	80			ns
Pulse Width High	tCCKH	80			ns
CDTI Setup Time	tCDS	40			ns
CDTI Hold Time	tCDH	40			ns
CSN “H” Time	tCSW	150			ns
CSN “↓” to CCLK “↑”	tCSS	50			ns
CCLK “↑” to CSN “↑”	tCSH	50			ns
CDTO Delay	tDCD			45	ns
CSN “↑” to CDTO Hi-Z	tCCZ			70	ns
Reset Timing					
PDN Pulse Width (Note 13)	tPD	150			ns

Note 11. BICK rising edge must not occur at the same time as LRCK edge.

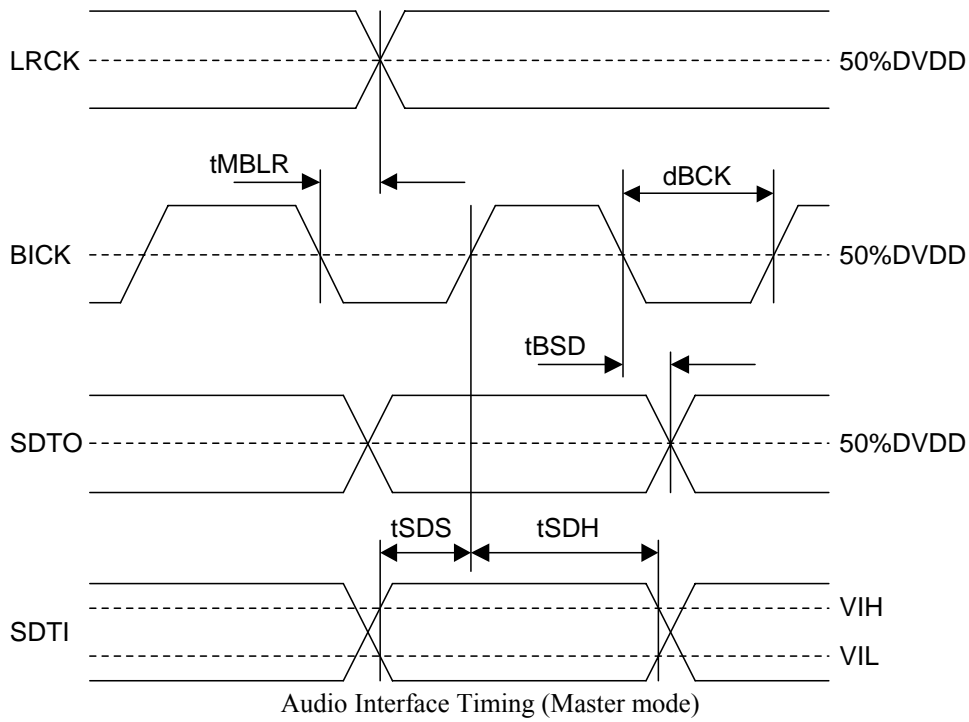
Note 12. In case of using INT2. When INT2 is not used, the max value is not limited.

Note 13. The AK4122A can be reset by bringing the PDN pin = “L”.

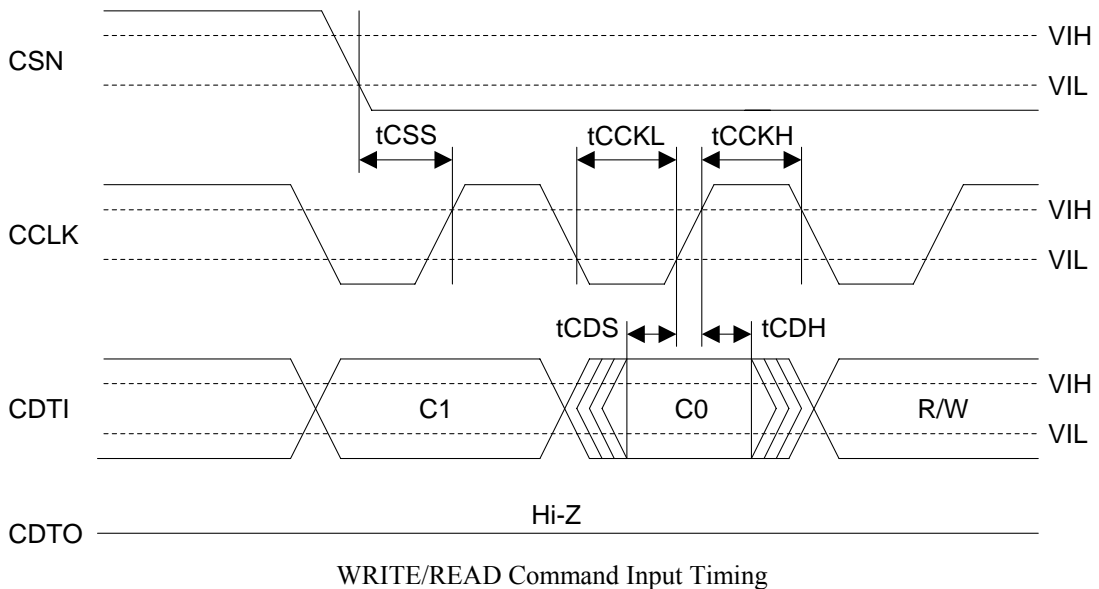
■ Timing Diagram

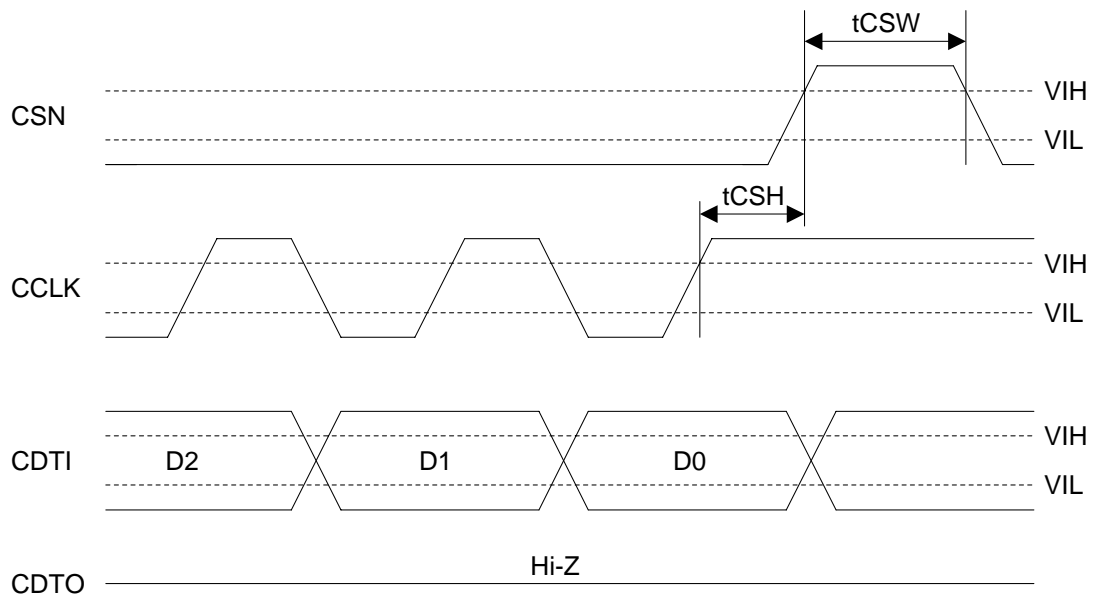


Note : BICK shows BICK1 of PORT1, BICK2 of PORT2 and BICK of PORT3. LRCK shows LRCK1 of PORT1, LRCK2 of PORT2 and LRCK of PORT3. SDTI shows SDTI of PORT1 or SDTIO of PORT2 that is used as input port. SDTO shows SDTO of PORT3 or SDTIO of PORT2 that is used as output port.

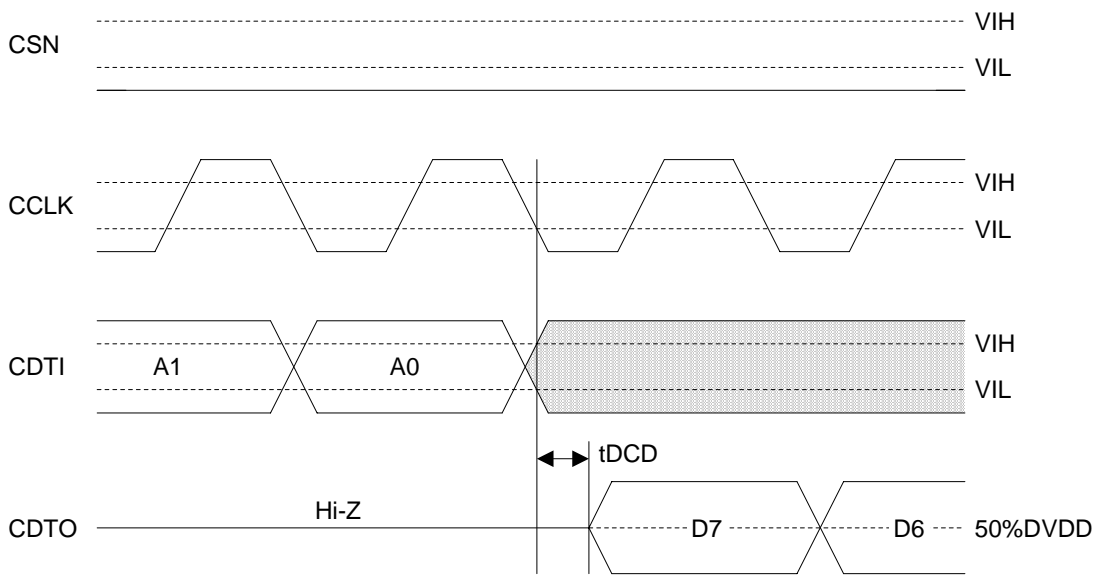


Note : BICK shows BICK1 of PORT1, BICK2 of PORT2 and BICK of PORT3. LRCK shows LRCK1 of PORT1, LRCK2 of PORT2 and LRCK of PORT3. SDTI shows SDTI of PORT1 or SDTIO of PORT2 that is used as input port. SDTO shows SDTO of PORT3 or SDTIO of PORT2 that is used as output port.

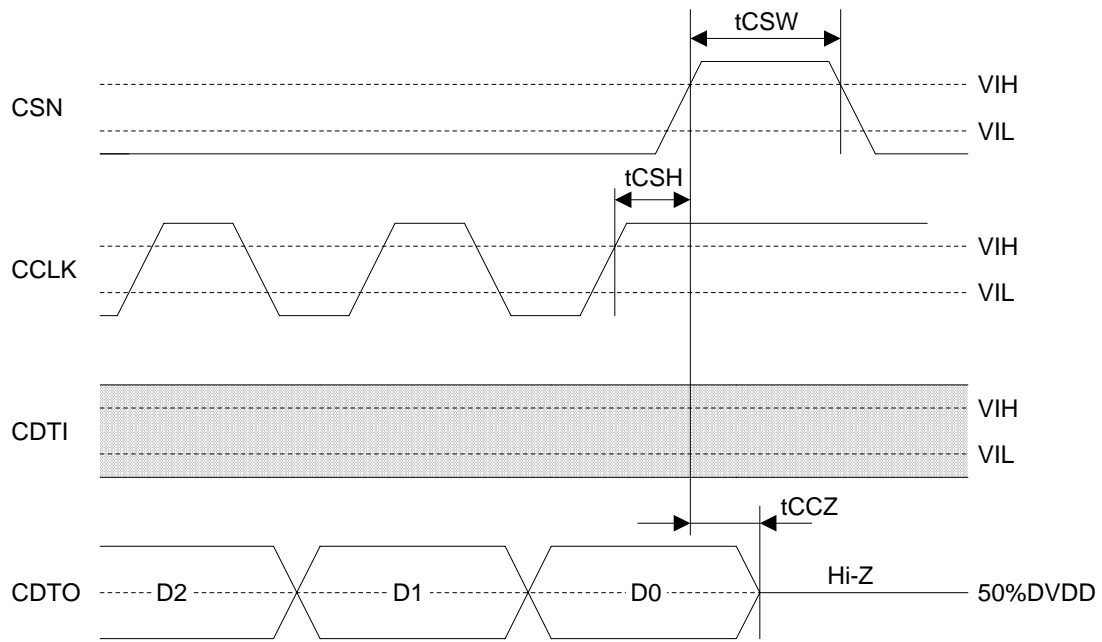




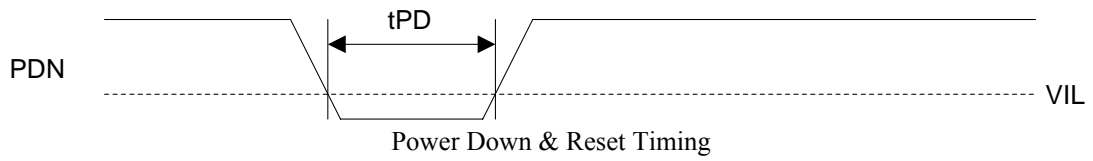
WRITE Data Input Timing



READ Data Output Timing 1



READ Data Output Timing 2



Power Down & Reset Timing

OPERATION OVERVIEW

Internal Signal Path

The input source of the SRC can be switched between the outputs of the DIR, PORT1 or PORT2. The input source of the PORT2 and PORT3 can be switched between the outputs of the SRC or BYPASS. When PORT2 is used as an input port, PORT2 cannot be used as an output port. The signal path should be controlled during PWN bit = "0". The Switch Names (ISEL1-0, BYPS and OSEL) in Figure 1 correspond to the register bits that control the switch function. Refer to Table 1.

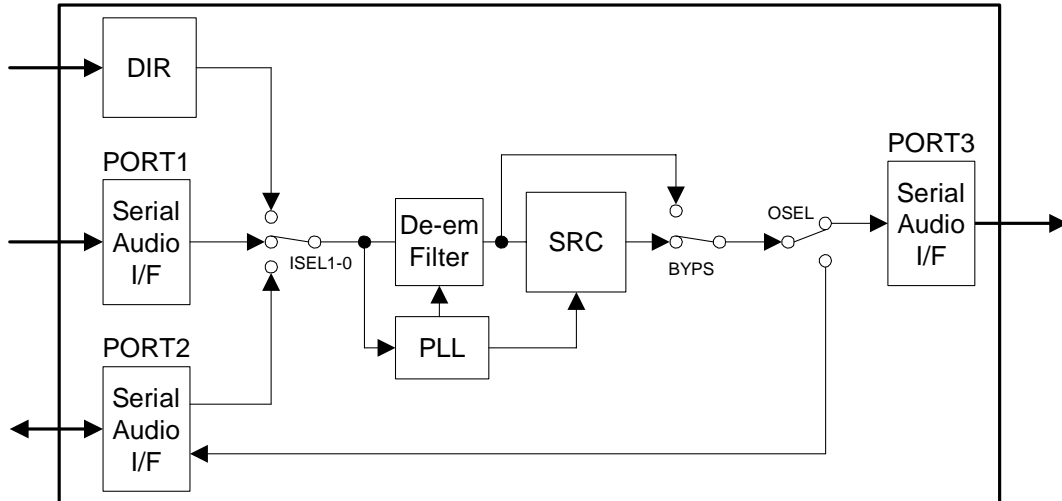


Figure 1. Connection Input Source & Output Source

Mode	Input PORT	SRC / Bypass	Output PORT	Path
	ISEL1-0 bit	BYPS bit	OSEL bit	
0	00: PORT1	0: SRC	0: PORT3 (Note 14)	PORT1 → SRC → PORT3
1	01: PORT2			PORT2 → SRC → PORT3
2	10: DIR			DIR → SRC → PORT3
3	00: PORT1	1: Bypass		PORT1 → PORT3
4	01: PORT2			PORT2 → PORT3
5	10: DIR		DIR → PORT3	
6	00: PORT1	0: SRC	1: PORT2 (Note 15)	PORT1 → SRC → PORT2
7	10: DIR	DIR → SRC → PORT2		
8	00: PORT1	1: Bypass		PORT1 → PORT2
9	10: DIR			DIR → PORT2

Table 1. Path Select

Default is Mode 0. (Path : PORT1 → SRC → PORT3)

After PDN pin = "L" → "H", SDTIO pin of PORT2 is the input pin.

The DIF1-0 bits of the PORT1 should be set a value except "10" (I²S Compatible) when the DIR is selected as an input port.

Refer to Table 6 and Table 7 for Master/Slave mode setting.

Note 14. In this case, PORT2 is input port. If PORT2 is unused, the digital I/O pins should be processed appropriately as shown in Table 2.

M/S2 pin	Mode	Unused pin	Pin I/O	Setting
L	Slave	MCLK2	I	This pin should be connected to DVSS.
		BICK2	I	This pin should be connected to DVSS.
		LRCK2	I	This pin should be connected to DVSS.
		SDTIO	I	This pin should be connected to DVSS.
H	Master	MCLK2	I	This pin should be connected to DVSS.
		BICK2	O	This pin should be open.
		LRCK2	O	This pin should be open.
		SDTIO	I	This pin should be connected to DVSS.

Table 2. Pin Setting for PORT2

Note 15. In this case, PORT3 is output port. If PORT3 is unused, the digital I/O pins should be processed appropriately as shown in Table 3.

M/S3 pin	Mode	Unused pin	Pin I/O	Setting
L	Slave	OMCLK	I	This pin should be connected to DVSS.
		BICK	I	This pin should be connected to DVSS.
		LRCK	I	This pin should be connected to DVSS.
		SDTO	O	This pin should be open.
H	Master	OMCLK	I	This pin should be connected to DVSS.
		BICK	O	This pin should be open.
		LRCK	O	This pin should be open.
		SDTO	O	This pin should be open.

Table 3. Pin Setting for PORT3

■ System Clock

PORT1 can be operated in slave mode only. PORT2 and PORT3 work in master mode and slave mode. Internal system clock is created by internal PLL using LRCK1, LRCK2 or LRCK of DIR. The MCLK is not needed when PORT2 and PORT3 are in slave mode. Set the MCLK2 pin and OMCLK pin to DVSS. When PORT2 and PORT3 are used in master mode, the MCLK2 pin and OMCLK pin should be supplied MCLK. The M/S2 pin and M/S3 pin control master and slave mode switching. Table 4 and Table 5 show setting of MCLK frequency when PORT2 and PORT3 are master mode. In case of detecting the sampling frequency by MCLK when DIR is used, MCLK (MCLK2 or OMCLK) of selected output port (PORT2 or PORT3) should be input.

ICKS1	ICKS0	MCLK2	
		$32\text{kHz} \leq f_s \leq 48\text{kHz}$	$48\text{kHz} < f_s \leq 96\text{kHz}$
0	0	256fs	256fs
0	1	384fs	384fs
1	0	512fs	N/A
1	1	768fs	N/A

(default)

Table 4. MCLK2 frequency select for Master mode

OCKS1	OCKS0	OMCLK	
		$32\text{kHz} \leq f_s \leq 48\text{kHz}$	$48\text{kHz} < f_s \leq 96\text{kHz}$
0	0	256fs	256fs
0	1	384fs	384fs
1	0	512fs	N/A
1	1	768fs	N/A

(default)

Table 5. OMCLK frequency select for Master mode

■ Master Mode and Slave Mode

When PORT2 and PORT3 are used as output port, the M/S2 pin and M/S3 pin select either master or slave mode for each port. “H” is for master mode, and “L” is for slave mode. MCLK should be supplied to the port which is in master mode, and the AK4122A outputs BICK and LRCK. BICK and LRCK should be supplied externally to the port which is in slave mode, and MCLK is not needed from this ports. When PORT2 is used as an input port, the M/S2 pin should be set “H” or “L”.

M/S2 pin	BYPS bit	Data I/O	Mode	BICK, LRCK
L	0	I/O	Slave, SRC	Input
L	1	Input	Slave, Bypass	
		Output	Not Available	
H	0	I/O	Master, SRC	Output
H	1	I/O	Master, Bypass	

Table 6. Master mode/Slave mode for PORT2

M/S3 pin	BYPS bit	Data I/O	Mode	BICK, LRCK
L	0	Output	Slave, SRC	Input
L	1	Output	Not Available	
H	0	Output	Master, SRC	Output
H	1	Output	Master, Bypass	

Table 7. Master mode/Slave mode for PORT3

■ Audio Interface Format

The audio interface should be controlled during PWN bit = “0”. When in BYPASS mode, BICK1, BICK2 and BICK are fixed to 64fs.

(1) PORT1

Four types of data formats are available and are selected by setting the DIF1-0 bits. (Table 8) In all modes, the serial data is in MSB first, 2’s complement format. The SDTI is latched on the rising edge of BICK1. PORT1 corresponds to slave mode only.

Mode	DIF1	DIF0	Input Format	LRCK	BICK
0	0	0	16bit, LSB justified	H/L	≥ 32fs
1	0	1	24bit, MSB justified	H/L	≥ 48fs
2	1	0	24bit, I ² S Compatible	L/H	≥ 48fs
3	1	1	24bit, LSB justified	H/L	≥ 48fs

(default)

Table 8. Audio Interface Format for PORT1

Note: The DIF1-0 bits of the PORT1 must not be set “10” (I²S Compatible) when the DIR is selected as an input port.

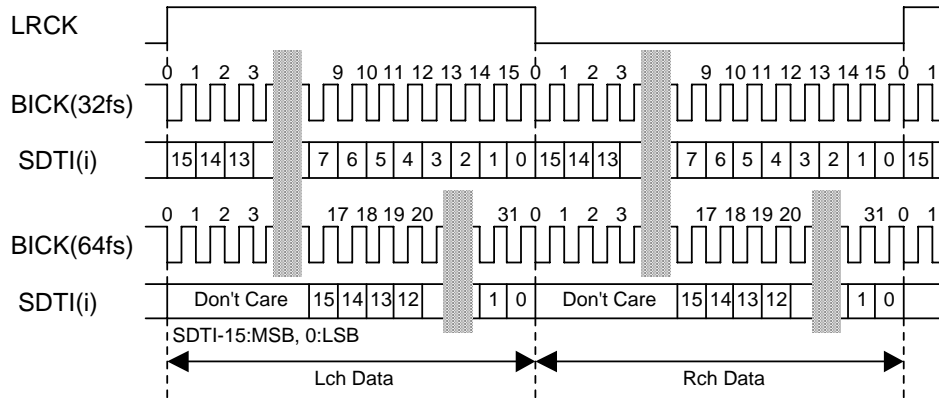


Figure 2. Mode 0 Timing

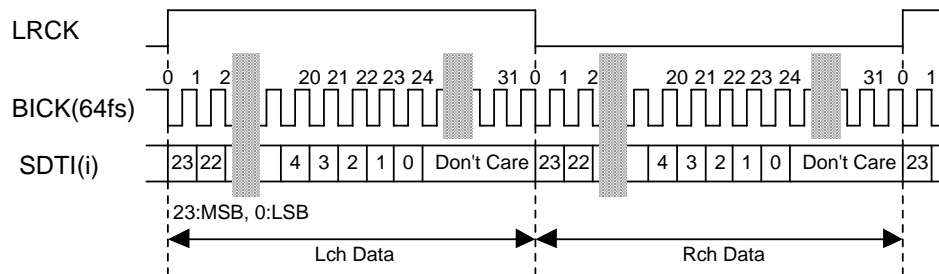


Figure 3. Mode 1 Timing

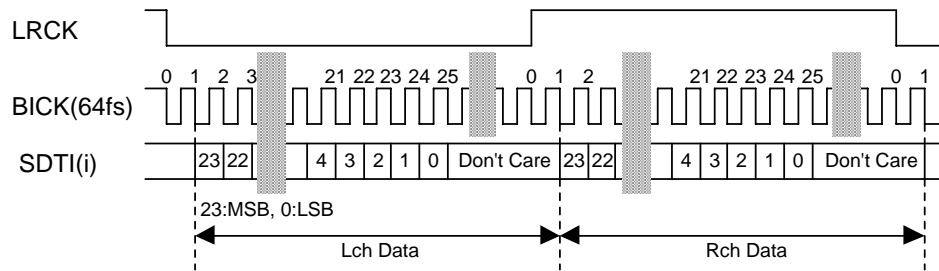


Figure 4. Mode 2 Timing

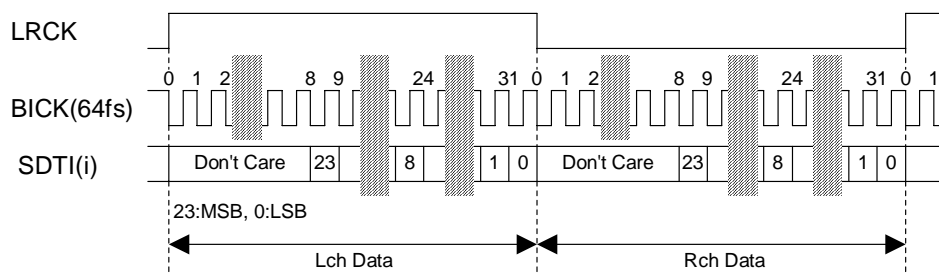


Figure 5. Mode 3 Timing

(2) PORT2

Four kinds of data formats are available and are selected by setting IDIF1-0 bits (Table 9). In all modes, the serial data is in MSB first, 2's complement format. If PORT2 is selected as an output port, the SDTIO is clocked out on the falling edge of BICK2, and if PORT2 is selected as an input port, the SDTIO is latched on the rising edge of BICK2. The audio interface supports both master and slave modes. In master mode, BICK2 output is fixed to 64fs and the LRCK2 output fixed to 1fs.

Mode	IDIF1	IDIF0	Output Format	Input Format	LRCK	BICK
0	0	0	24bit, MSB justified	16bit, LSB justified	H/L	$\geq 32fs$
1	0	1	24bit, MSB justified	24bit, MSB justified	H/L	$\geq 48fs$ (default)
2	1	0	24bit, I ² S Compatible	24bit, I ² S Compatible	L/H	$\geq 48fs$
3	1	1	24bit, MSB justified	24bit, LSB justified	H/L	$\geq 48fs$

Table 9. Audio Interface Format for PORT2

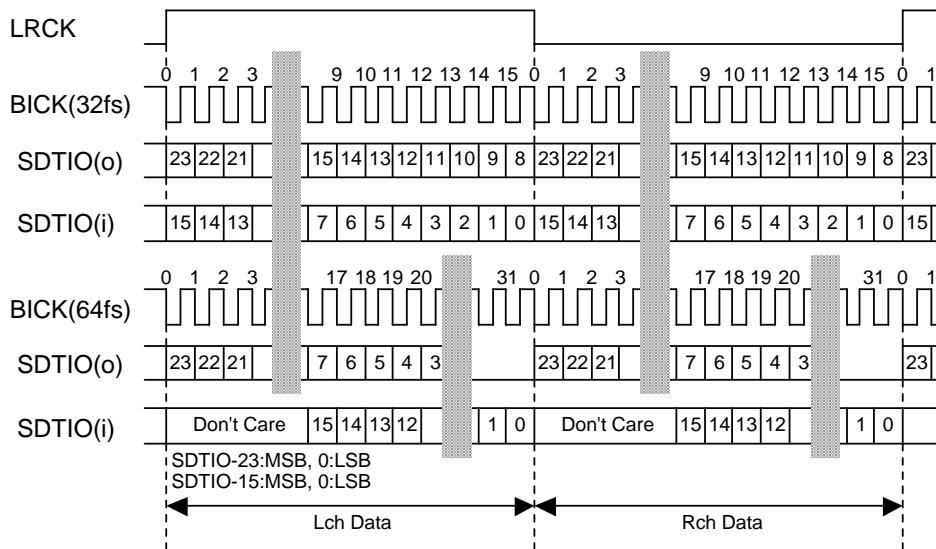


Figure 6. Mode 0 Timing

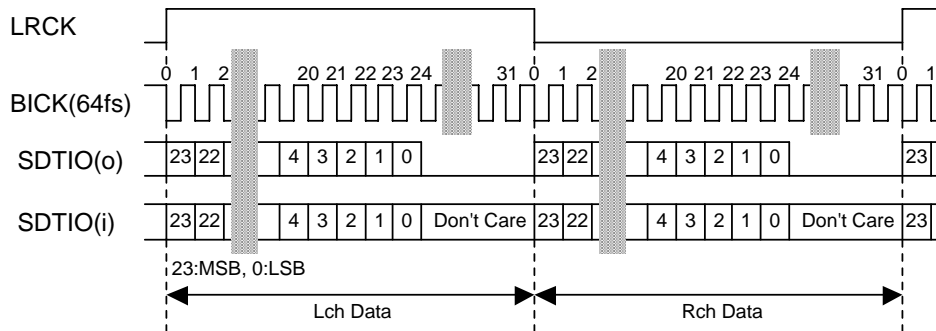


Figure 7. Mode 1 Timing

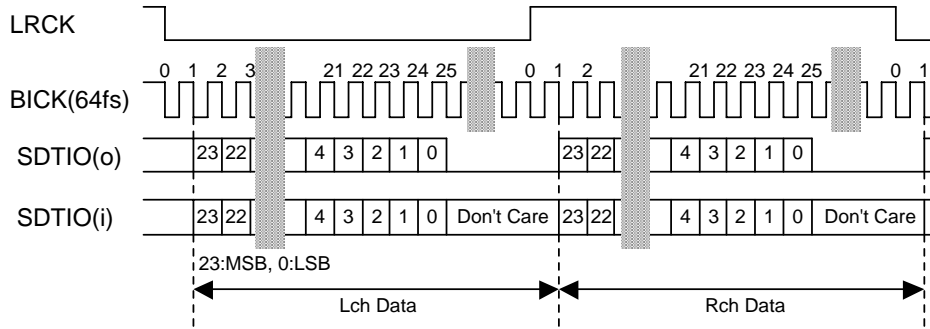


Figure 8. Mode 2 Timing

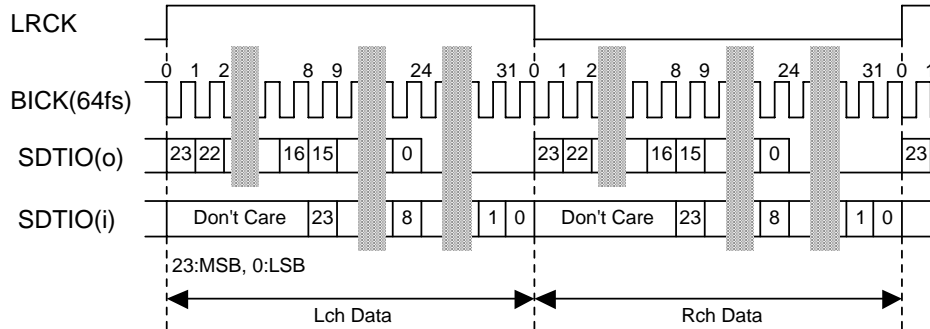


Figure 9. Mode 3 Timing

(3) PORT3

Two kinds of data formats are available and are selected by setting the ODIF bit (Table 10). In both modes, the serial data is in MSB first, 2's complement format. The SDTO is clocked out on the falling edge of BICK. The audio interface supports both master and slave modes. In master mode, BICK output is fixed to 64fs and LRCK output is fixed to 1fs.

Mode	ODIF	Output Format	LRCK	BICK	
0	0	24bit, MSB justified	H/L	≥ 48fs	(default)
1	1	24bit, I ² S Compatible	L/H	≥ 48fs	

Table 10. Audio Interface Format for PORT3

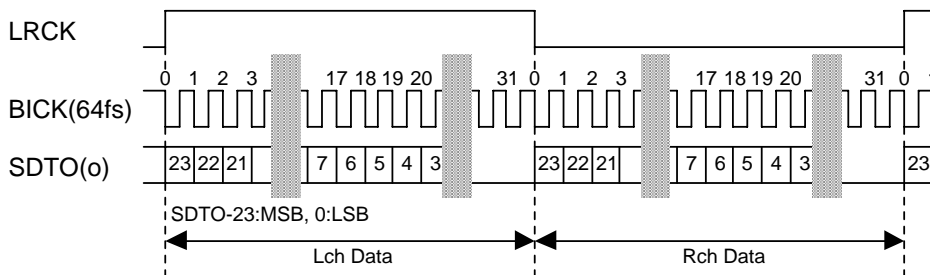


Figure 10. Mode 0 Timing

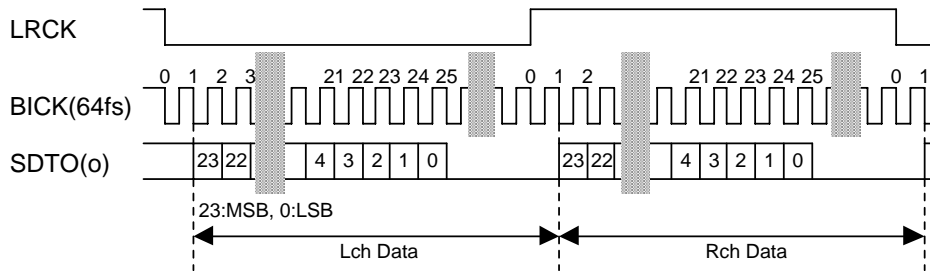


Figure 11. Mode 1 Timing

■ Soft Mute Operation

Soft mute operation is performed in the digital domain of the SRC output. Soft mute can be controlled by SMUTE bit or SMUTE pin. The SMUTE bit setting is logically ORed with the SMUTE pin setting. When SMUTE bit goes “1” or SMUTE pin goes “H”, the SRC output data is attenuated by $-\infty$ within 1024 LRCK cycles. When the SMUTE bit returned “0” and SMUTE pin goes “L” the mute is cancelled and the output attenuation gradually changes to 0dB during 1024 LRCK cycles. If the soft mute is cancelled before mute state, the attenuation is discontinued and returned to 0dB in the same cycles. The soft mute is effective for changing the signal source without stopping the signal transmission.

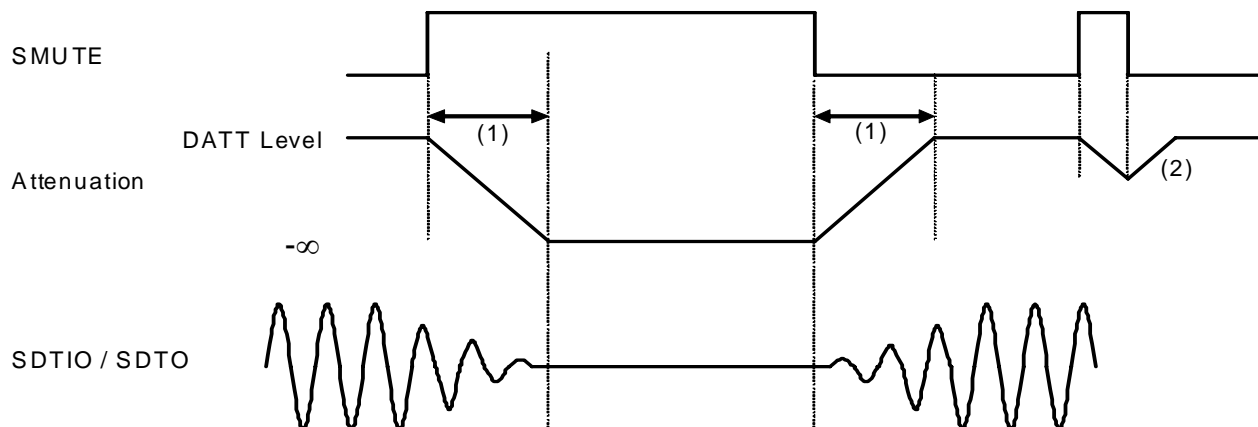


Figure 12. Soft Mute Function

- (1) The output data is attenuated by $-\infty$ during 1024 LRCK cycles (1024/fs).
- (2) If the soft mute is cancelled before attenuating to $-\infty$, the attenuation is discontinued and returned to 0dB in the same clock cycles.

■ De-emphasis Filter Control

The AK4122A includes a digital de-emphasis filter ($t_c=50/15\mu s$) by IIR filter corresponding to three sampling frequencies (32kHz, 44.1kHz and 48kHz).

(1) When input port is DIR

When the input port is DIR and DEAU bit = "1", the de-emphasis filter is enabled automatically by sampling frequency (FS3-0 bit) and pre-emphasis information in the channel status. DEM1-0 bits can control the de-emphasis filter when DEAU bit = "0". When the de-emphasis filter is OFF, the internal de-emphasis filter is bypassed. When PEM bit = "0", the internal de-emphasis filter is always bypassed.

PEM	FS3	FS2	FS1	FS0	Mode
1	0	0	0	0	44.1kHz
1	0	0	1	0	48kHz
1	0	0	1	1	32kHz
1	(Others)				OFF
0	x	x	x	x	OFF

Table 11. De-emphasis Auto Control (DEAU bit = "1")

PEM	DEM1	DEM0	Mode
1	0	0	44.1kHz
1	0	1	OFF
1	1	0	48kHz
1	1	1	32kHz

(default)

Table 12. De-emphasis Manual Control (DEAU bit = "0")

(2) When input port is PORT1 or PORT2

When PORT1 or PORT2 is selected as an input port, DEM1-0 bits can control the de-emphasis filter regardless of the DEAU bit setting. In this case, the de-emphasis filter can not be enabled automatically. When the de-emphasis setting is OFF, the internal de-emphasis filter is bypassed.

DEM1	DEM0	Mode
0	0	44.1kHz
0	1	OFF
1	0	48kHz
1	1	32kHz

(default)

Table 13. De-emphasis Manual Control

■ System Reset and Power-Down

The AK4122A has a full power-down mode for all circuits that is activated by the PDN pin, and a partial power-down mode activated by the PWN bit. The AK4122A should be reset once at power-up by bringing the PDN pin = "L".

PDN pin:

All analog and digital circuits are placed in power-down and reset modes by bringing the PDN pin = "L". All the registers are initialized and clocks are stopped. Read/Write operations to the registers are disabled.

PWN bit (Address 00H; D0):

Unlike the PDN pin operation described above, internal registers and mode settings are not initialized. Read/Write operations to the registers are enabled.

■ System Reset

Bringing the PDN pin = “L” sets the AK4122A in power-down mode and initializes digital filters. When the PDN pin = “L”, the SDTO output is “L”. The AK4122A should be reset once by bringing the PDN pin = “L” upon power-up. The SDTO becomes valid in less than 100ms from the rising edge of PDN after a reset release by clock supply. Until the SDTO becomes valid, it outputs “L”. After the rising of PDN pin, the SDTIO pin is an input pin.

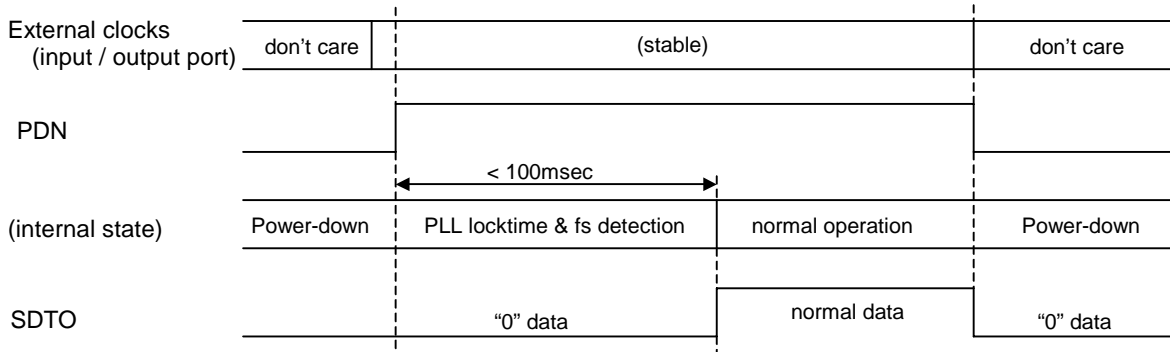


Figure 13. System Reset

■ Sequence of Changing Clocks

A clock change sequence is shown in Figure 14. An internal reset is executed when the input or the output clocks are changed. The SDTO data is placed “0” during the reset. Within 100ms, the SDTO outputs normal data after the reset. When the frequency transition occurs gradually without phase change or when the output clock is changed while $f_{so}/f_{si} > 4$, the output data may have large distortion for several seconds. A reset should be made by bringing the PDN pin = “L” or PWN bit = “0” to obtain normal data within 100ms when clocks are changed.

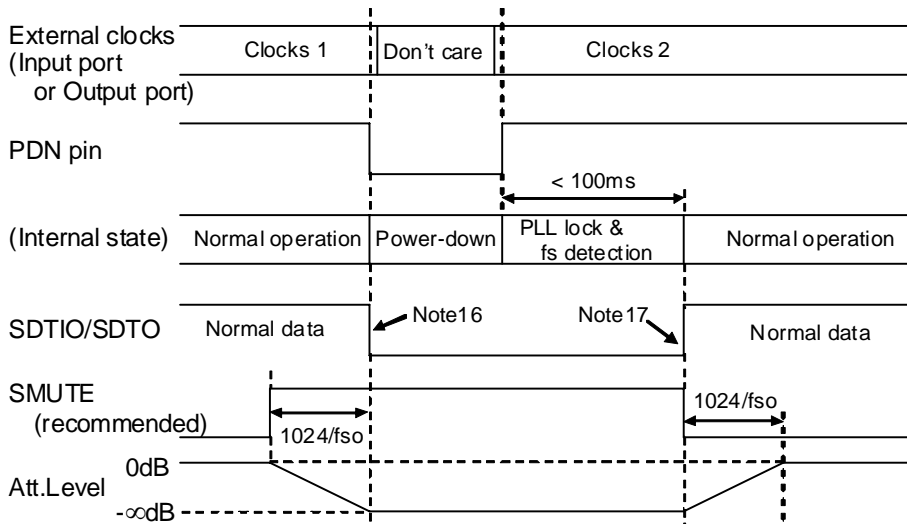


Figure 14. Sequence of Changing Clocks

Note 16. The data on SDTO may cause a clicking noise. To prevent this, set SDTI or SDTIO to “0” from GD before the PDN pin changes to “L”, which will cause the data on SDTO to remain “0”. SMUTE can also remove this clicking noise.

Note 17. The data on SDTO may cause a clicking noise. To prevent this, set SDTI to “0” for $1024/f_{so} + 100\text{ms}$ or more from the timing when the PDN pin changes to “H” while the SMUTE pin = “H”.

Note 18. The data on SDTO may cause a clicking noise. To prevent this, set SDTI to “0” for $1024/f_{so} + 100\text{ms}$ or more from the timing when the PDN pin changes to “H” while the SMUTE pin = “H”.

■ 96kHz Clock Recovery

An integrated low jitter PLL of the DIR has a wide lock range of 32kHz to 96kHz and its lock time is less than 20ms. The AK4122A has a sampling frequency detect function (32kHz, 44.1kHz, 48kHz, 88.2kHz, 96kHz) that uses either clock comparison against the MCLK2 or OMCLK frequency or the channel status information. The PLL loses synchronization when receiving preambles in incorrect interval.

■ Biphase Input

Four inputs (RX1-4) are available for DIR. Each input includes an amplifier for unbalance loads that can accept 200mVpp or greater signal. The IPS1-0 bits select the receiver channel (Table 14).

IPS1	IPS0	Input Data
0	0	RX1
0	1	RX2
1	0	RX3
1	1	RX4

(default)

Table 14. Recovery Data Select

■ Biphase Output

The AK4122A can output through data from the digital receiver inputs (RX1-4) to the TX pin. The OPS1-0 bits can select the source of the TX pin output. TX output can be stopped by TXE bit. The AK4122A does not have a TX output buffer (Line Driver), therefore the TX pin cannot drive the 75Ω coaxial cable directly.

OPS1	OPS0	Output Data
0	0	RX1
0	1	RX2
1	0	RX3
1	1	RX4

(default)

Table 15. Output Data Select for TX

■ Biphase Signal Input Circuit

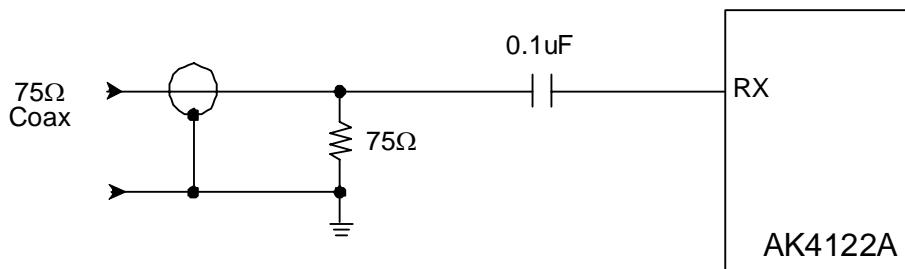


Figure 15. Consumer Input Circuit (Coaxial Input)

Note 19. Coaxial input only : if a coupling level to this input by the next RX input line pattern exceeds 50mV, an malfunction may occur. In this case, it is possible to lower the coupling level by adding this decoupling capacitor.

Note 20. Ground of the RCA connector and terminator should be connected to AVSS of the AK4122A with low impedance on PC board.

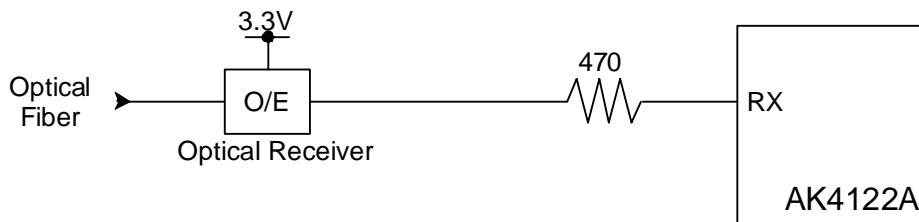


Figure 16. Consumer Input Circuit (Optical Input, Using 3.3V Optical Receiver)

When using coaxial input, the input level of the RX line is small. Care must be taken to reduce, crosstalk among RX input lines by inserting a shield pattern between them.

■ Sampling Frequency and Pre-emphasis Detection for DIR

The AK4122A has two methods for detecting sampling frequency for DIR. The sampling frequency is detected by comparing the recovered clock to the MCLK2 or OMCLK frequency, and the detected frequency is reported on FS3-0 bits. XTL1-0 bits, ICKS1-0 bits and OCKS1-0 bits must be set according to the FSO and MCLK frequencies for the detection. (Table 16) When XTL1-0 bits = "11", the sampling frequency is detected by the channel status sampling frequency information. The detected frequency is reported on FS3-0 bits. The default values of FS3-0 bits are "0001". In case of detecting the sampling frequency by MCLK when DIR is used, MCLK (MCLK2 or OMCLK) of selected output port (PORT2 or PORT3) should be input.

FSO	XTL1	XTL0	MCLK2 or OMCLK		MCLK Frequency
			ICKS1 / OCKS1	ICKS0 / OCKS0	
44.1kHz	0	0	0	0	11.2896MHz
			0	1	16.9344MHz
			1	0	22.5792MHz
			1	1	33.8688MHz
48kHz	0	1	0	0	12.288MHz
			0	1	18.432MHz
			1	0	24.576MHz
			1	1	36.864MHz
96kHz	1	0	0	0	24.576MHz
			0	1	36.864MHz
			1	0	N/A
			1	1	N/A
-	1	1	-	-	Use channel status (default)

Table 16. Reference MCLK Frequency

Register Output				fs	Except XTL1-0 bit = "11"	XTL1-0 bit = "11"		
					Clock comparison (Note 21)	Consumer Mode (Note 22)	Professional Mode	
FS3	FS2	FS1	FS0		Byte3 Bit3,2,1,0	Byte0 Bit7,6	Byte4 Bit6,5,4,3	
0	0	0	0	44.1kHz	± 3%	0000	01	0000
0	0	0	1	Reserved	-	0001	(others)	0000
0	0	1	0	48kHz	± 3%	0010	10	0000
0	0	1	1	32kHz	± 3%	0011	11	0000
1	0	0	0	88.2kHz	± 3%	(1000)	00	1010
1	0	1	0	96kHz	± 3%	(1010)	00	0010

Table 17. fs Information

Note 21. Frequencies in a range of $\pm 3\%$ are identified as shown in the Table 17. Intermediate frequencies between these frequencies shown in Table 17 are identified as nearer value and are shown on FS3-0 bits. FS3-0 bits indicate "1100", "1110" or "0001" for the frequencies beyond the range of 32~96kHz.

Note 22. In consumer mode, Byte3 Bit3-0 are copied to FS3-0.

The pre-emphasis information is detected and reported on the PEM bit. This information is extracted from channel 1 by default (CS12 bit = "0"). It can be switched to channel 2 by changing the CS12 bit in the control register.

PEM bit	Pre-emphasis	Consumer mode	Professional mode
		Byte0 Bit3,4,5	Byte0 Bit2,3,4
0	OFF	$\neq 0X100$	$\neq 100$
1	ON	0X100	100

Table 18. PEM Information

■ Interrupt Handling for DIR

Following nine events cause that the INT2-0 pins go to “H”.

1. UNLCK: PLL unlock state detection
UNLCK bit = “1” when the PLL loses lock. The AK4122A loses synchronization when the interval of two preambles is not correct or when those preambles are not correct.
2. PAR: Parity error or biphasic coding error detection
PAR bit = “1” when parity error or biphasic coding error is detected. It is updated every sub-frame cycle.
3. AUTO: Non-PCM or DTS-CD Bit Stream detection
The ORed result of NPCM and DTSCD bits is output to the AUTO bit.
4. V: Validity flag detection
V bit = “1” when validity flag is detected. It is updated every sub-frame cycle.
5. AUDN: Non-audio detection
AUDN bit = “1” when the recovered channel status indicates “1”. It is updated every block cycle.
6. STC: Sampling frequency or pre-emphasis information change detection
STC bit = “1” when FS3-0 or PEM bit is changed. Reading 07H register resets it.
7. CINT: Channel status sync flag
CINT bit = “1” when received C bits differ from old ones, and stays “1” until this register is read. Updated every block cycle. Reading 07H register resets it.
8. QINT: U bit (Q-subcode) sync flag
QINT bit = “1” when the Q-subcode differs from old one, and stays “1” until this register is read. Updated every sync code cycle for Q-subcode. Reading 07H register resets it.
9. DAT: DAT Start ID detection
When the category code shows DAT, this bit becomes “1” if the Start ID of DAT is detected as “1”. Reading 08H register resets it.

INT1-0 pins output an OR’ed signal based on the above nine interrupt events. When these registers are masked, the interrupt event does not affect the operation of the INT1-0 pins (the masks do not affect the registers (UNLCK, PAR, etc.) themselves). Once INT0 pin goes to “H”, it maintains “H” for 1024 cycles (this value can be changed by the EFH1-0 bits) after all events which is not masked by mask bits are cleared. The INT1 pin immediately returns to “L” when those events are cleared.

The INT2 pin outputs “H” by detecting a status change of events 1~5 and ORed results of the events 6~9. It stays “H” until 07H and 08H registers are read. Mask bits are shared with INT0.

UNLCK, PAR, AUTO, V and AUDN bits indicate the interrupt status events above in real time. STC, QINT and CINT bits at address 07H and DAT bit at 08H are changed to “1” by these events. Once STC, QINT or CINT and DAT bit goes to “1”, it stays “1” until the register is read (07H, 08H (DAT bit)).

When the AK4122A loses lock, the channel status bits are initialized. In this initial state, the INT0 and INT2 pins output an OR’ed signal between UNLCK and PAR bits. The INT1 pin outputs an OR’ed signal between AUTO, V and AUDN. INT2-0 pins are “L” when the DIR is not selected.

When DIR is used as input port and the PLL loses lock (unlock state), the output data is muted automatically. When AMUTE bit = “1”, SDTIO and SDTO are muted automatically when the AK4122A detects unlock, Non-Audio or Non-PCM/DTS-CD. After the interrupt events are cleared, mute is cancelled automatically. When AMUTE bit = “0”, SDTIO and SDTO outputs “L” when the PLL loses lock (unlock state), and outputs “H” when other errors (PAR, AUTO and etc.) are occurred.

(1) UNLCK, PAR, AUTO, V and AUDN bits

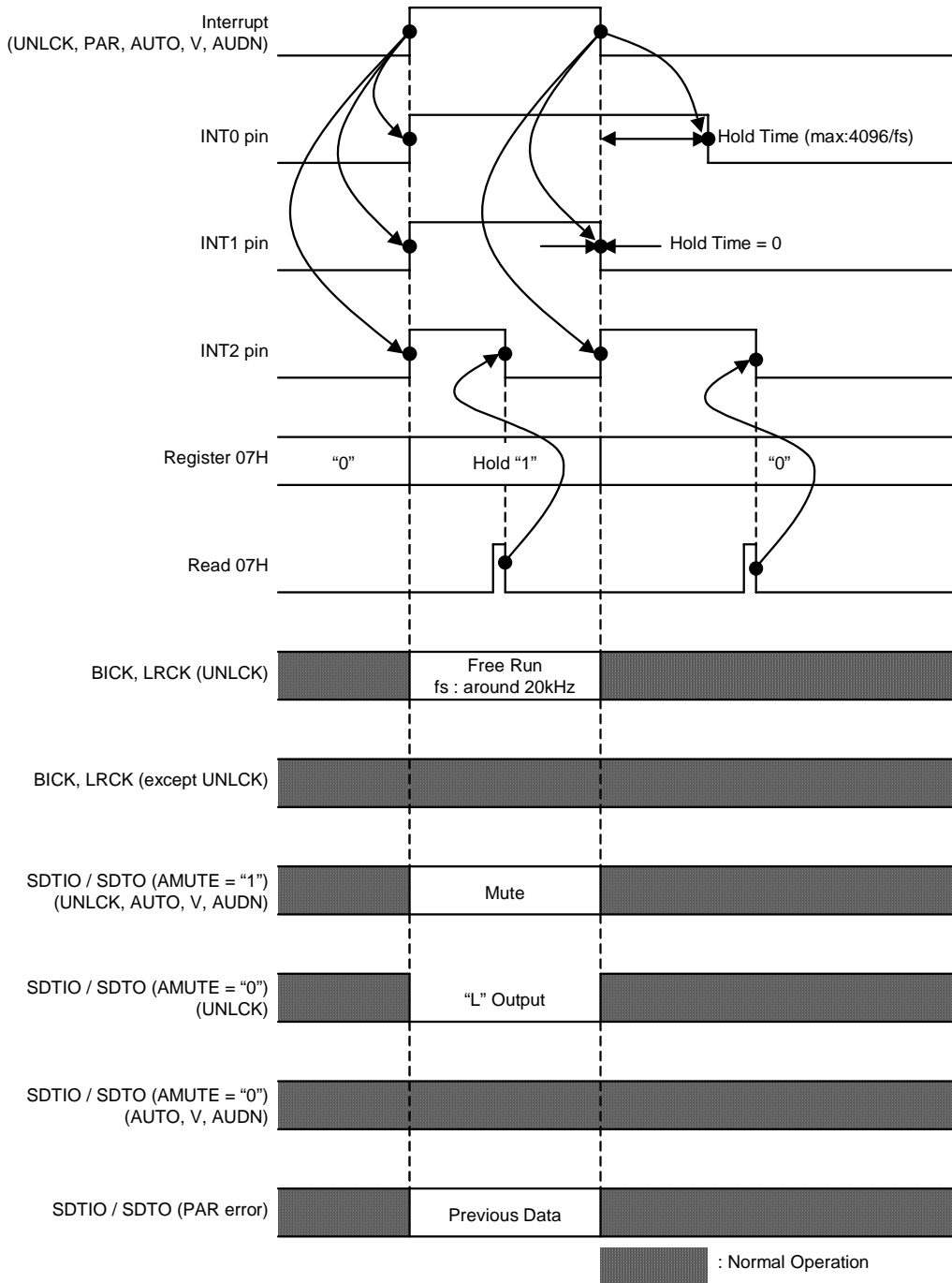


Figure 17. INT2-0 Timing (UNLCK, PAR, AUTO, V, AUDN bits)

(2) STC, CINT and QINT bits

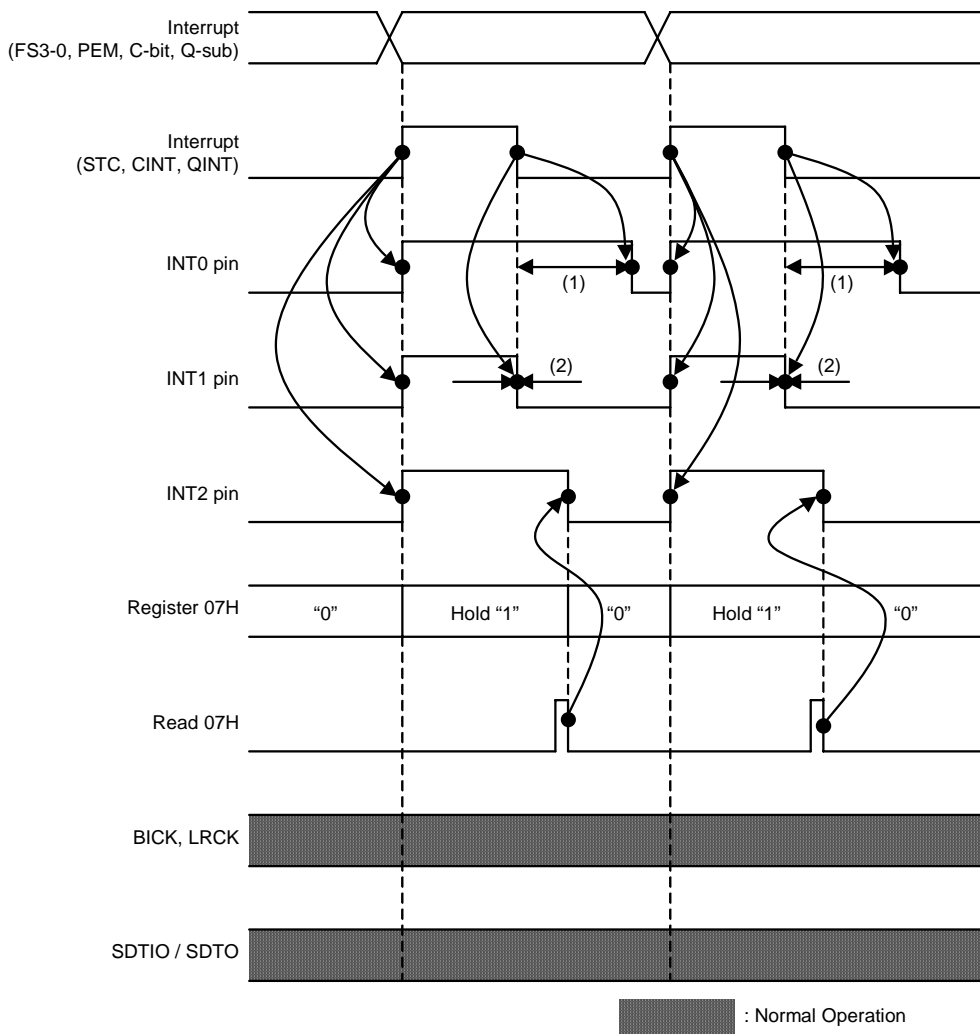


Figure 18. INT2-0 Timing (STC, CINT, QINT bits)

- (1) Hold Time : max. 4096/fs
- (2) Hold Time = 0

(3) DAT bit

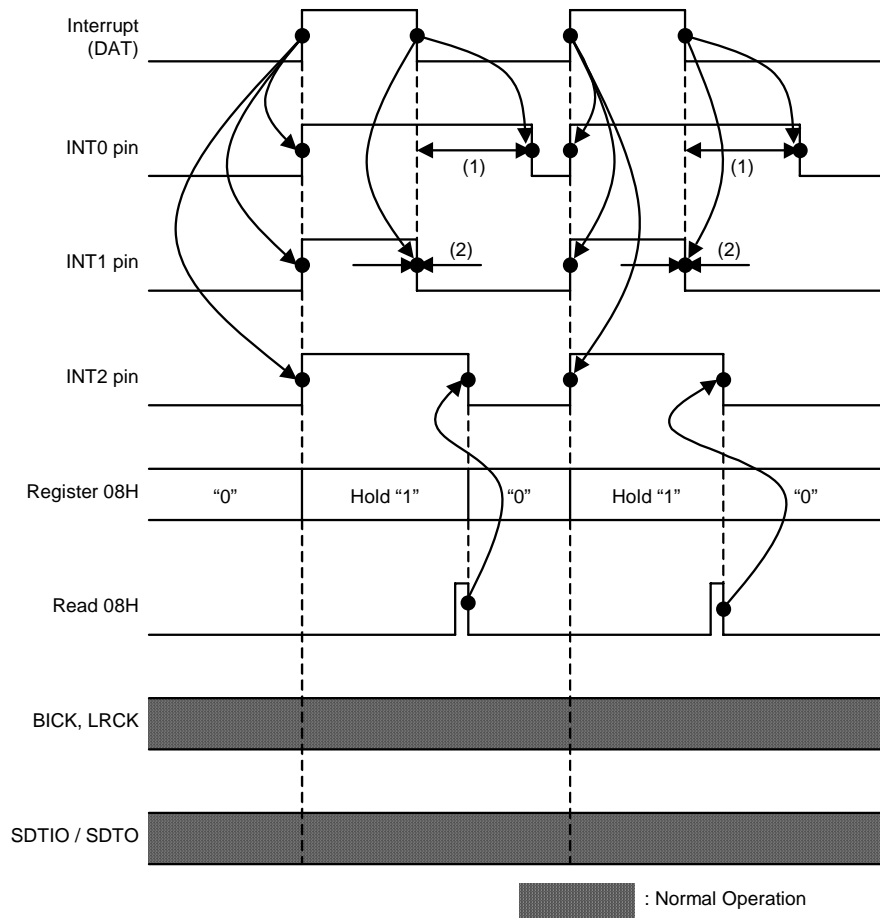


Figure 19. INT2-0 Timing (DAT bit)

- (1) Hold Time: max. $4096/f_s$
- (2) Hold Time = 0

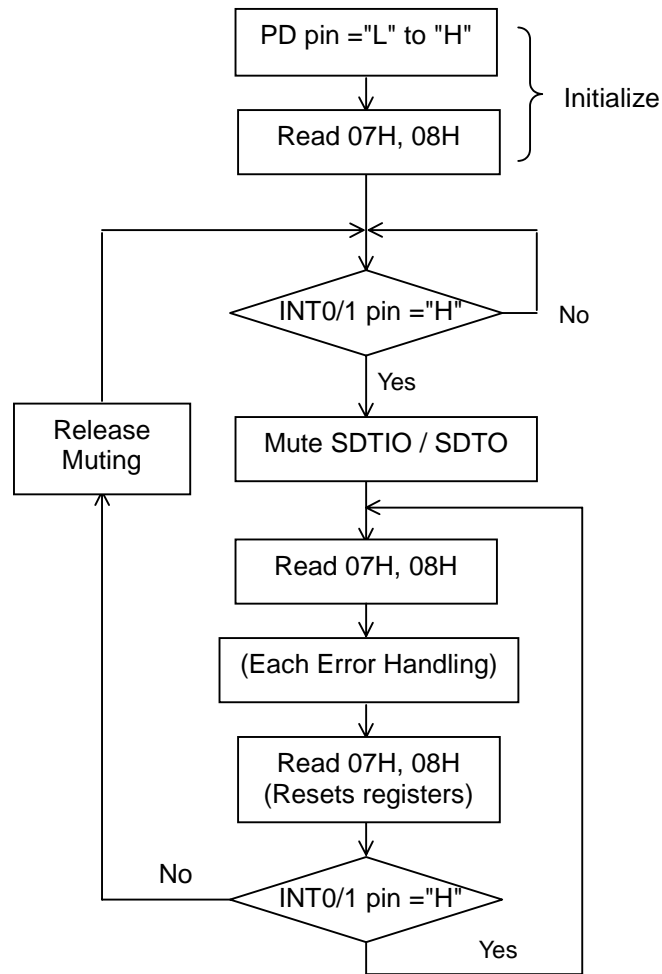


Figure 20. Interrupt Handling Sequence Example 1

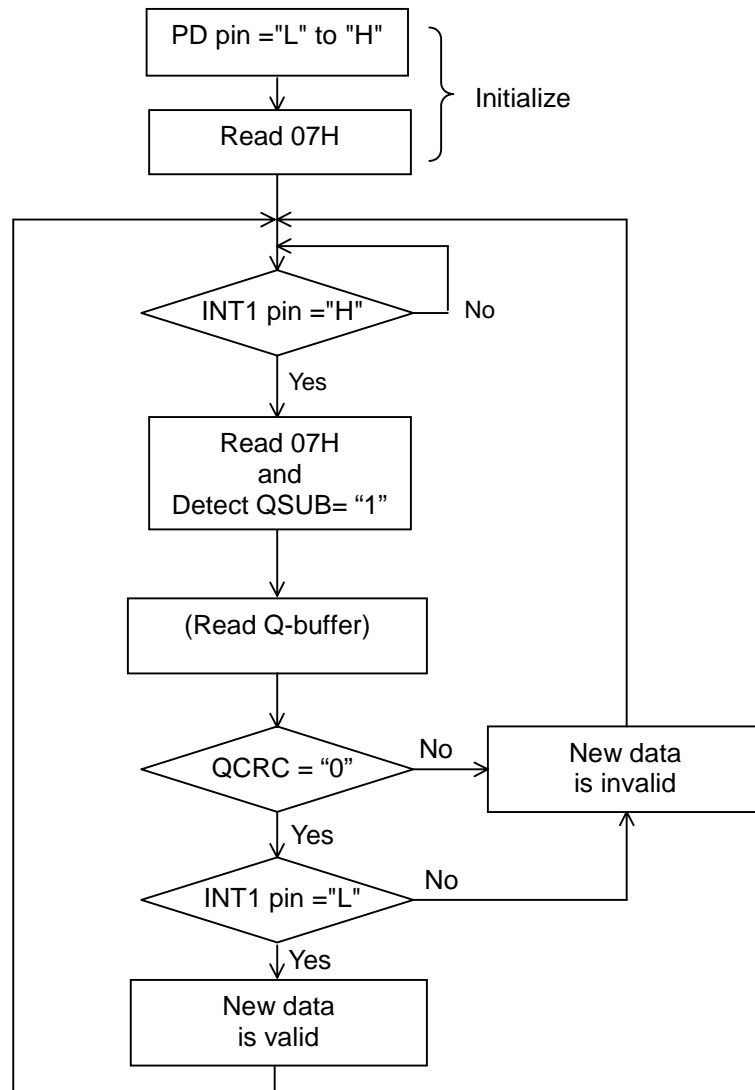


Figure 21. Interrupt Handling Sequence Example 2

■ Q-subcode buffers

The DIR of the AK4122A has a Q-subcode buffer for CD applications. The AK4122A takes Q-subcode into registers under the following conditions:

- 1) The sync word (S0, S1) consists of at least 16 “0”s.
- 2) The start bit is “1”.
- 3) Those 7-bits Q-W follow the start bit.
- 4) The distance between two start bits is 8-16 bits.

QINT bit should be valid and “0” while Q-subcode is read from the register.

	1	2	3	4	5	6	7	8	*
S0	0	0	0	0	0	0	0	0	0...
S1	0	0	0	0	0	0	0	0	0...
S2	1	Q2	R2	S2	T2	U2	V2	W2	0...
S3	1	Q3	R3	S3	T3	U3	V3	W3	0...
:	:	:	:	:	:	:	:	:	:
S97	1	Q97	R97	S97	T97	U97	V97	W97	0...
S0	0	0	0	0	0	0	0	0	0...
S1	0	0	0	0	0	0	0	0	0...
S2	1	Q2	R2	S2	T2	U2	V2	W2	0...
S3	1	Q3	R3	S3	T3	U3	V3	W3	0...
:	:	:	:	:	:	:	:	:	:

↑
Q
(*) number of “0” : min=0; max=8.

Figure 22. Configuration of U-bit(CD)

Q2	Q3	Q4	Q5	Q6	Q7	Q8	Q9	Q10	Q11	Q12	Q13	Q14	Q15	Q16	Q17	Q18	Q19	Q20	Q21	Q22	Q23	Q24	Q25
CTRL				ADRS				TRACK NUMBER								INDEX							
Q26	Q27	Q28	Q29	Q30	Q31	Q32	Q33	Q34	Q35	Q36	Q37	Q38	Q39	Q40	Q41	Q42	Q43	Q44	Q45	Q46	Q47	Q48	Q49
MINUTE							SECOND							FRAME									
Q50	Q51	Q52	Q53	Q54	Q55	Q56	Q57	Q58	Q59	Q60	Q61	Q62	Q63	Q64	Q65	Q66	Q67	Q68	Q69	Q70	Q71	Q72	Q73
ZERO							ABSOLUTE MINUTE							ABSOLUTE SECOND									
Q74	Q75	Q76	Q77	Q78	Q79	Q80	Q81	Q82	Q83	Q84	Q85	Q86	Q87	Q88	Q89	Q90	Q91	Q92	Q93	Q94	Q95	Q96	Q97
ABSOLUTE FRAME							CRC $G(x)=x^{16}+x^{12}+x^5+1$																

Figure 23. Q-subcode

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
13H	Q-subcode Address / Control	Q9	Q8	Q3	Q2
14H	Q-subcode Track	Q17	Q16	Q11	Q10
15H	Q-subcode Index
16H	Q-subcode Minute
17H	Q-subcode Second
18H	Q-subcode Frame
19H	Q-subcode Zero
1AH	Q-subcode ABS Minute
1BH	Q-subcode ABS Second
1CH	Q-subcode ABS Frame	Q81	Q80	Q75	Q74

Figure 24. Q-subcode register map

■ Non-PCM (AC-3, MPEG, etc.) and DTS-CD Bitstream Detection

The DIR of the AK4122A has a Non-PCM steam auto-detection function. In the 32-bit mode when Non-PCM preamble based on Dolby “AC-3 Data Stream in IEC60958 Interface” is detected, the NPCM bit goes to “1”. The 96-bit sync code consists of 0x0000, 0x0000, 0x0000, 0x0000, 0xF872 and 0x4E1F. Detection of this pattern will set the NPCM bit to “1”. Once the NPCM bit is set to “1”, it will remain “1” until 4096 frames pass through the chip without an additional sync pattern being detected (Timing diagram: Figure 27 and Figure 28). When those preambles are detected, the burst preambles Pc and Pd (Pc: burst information, Pd: length code; Refer to Table 22, Table 23) that follow those sync codes are stored to registers. The AK4122A also has a DTS-CD bitstream auto-detection function. When AK4122A detects DTS-CD bitstream, the DTSCD bit goes to “1”. If the next sync code does not occur within 4096 frames, the DTSCD bit returns to “0” until either the AK4122A detects the stream again. OR’ed value of the NPCM and DTSCD bits are output to the AUTO bit. The AK4122A detects 14-bit sync word and 16-bit sync word of a DTS-CD bitstream, and these detection can be ON/OFF by DTS14 and DTS16 bits.

■ Serial Control Interface

The internal registers may be either written or read by the 4-wire μP interface pins: CSN, CCLK, CDTI and CDTO. The data on this interface consists of Chip address (2bits, C1/0 are fixed to “00”), Read/Write (1bit), Register address (MSB first, 5bits) and Control data (MSB first, 8bits). Address and data are clocked in on the rising edge of CCLK and data is clocked out on the falling edge. For write operations, data is latched after the 16th rising edge of CCLK, after a high-to-low transition of CSN. For read operations, the CDTO output goes to high impedance after a low-to-high transition of CSN. The maximum speed of CCLK is 5MHz. The chip address is fixed to “00”. Accessing to the chip address except for “00” is invalid. The PDN pin = “L” resets the registers to their default values. Read/Write operation can be made without MCLK, BICK and LRCK clocks.

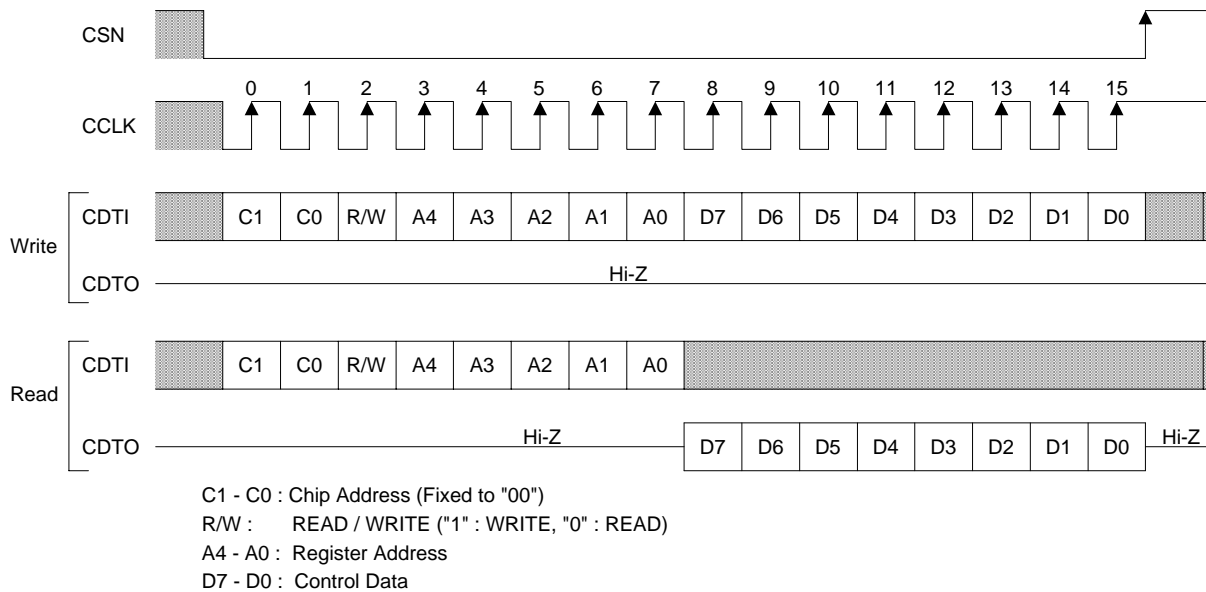


Figure 25. Control I/F Timing

■ Register Map

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
00H	PDN & Mode Control	XTL1	XTL0	TXE	SMUTE	DEAU	DEM1	DEM0	PWN
01H	Selector & Clock Control	BYPS	OSEL	ISEL1	ISEL0	ICKS1	ICKS0	OCKS1	OCKS0
02H	Audio Interface Format	0	0	0	ODIF	IDIF1	IDIF0	DIF1	DIF0
03H	DIR Control	CS12	AMUTE	EFH1	EFH0	IPS1	IPS0	OPS1	OPS0
04H	INT0 Mask	MULK0	MPAR0	MAUT0	MV0	MAUD0	MSTC0	MCIT0	MQIT0
05H	INT1 Mask	MULK1	MPAR1	MAUT1	MV1	MAUD1	MSTC1	MCIT1	MQIT1
06H	DAT Mask & DTS Detect	0	0	0	0	DTS16	DTS14	MDAT1	MDAT0
07H	Receiver Status 0	UNLCK	PAR	AUTO	V	AUDN	STC	CINT	QINT
08H	Receiver Status 1	DAT	DTSCD	NPCM	PEM	FS3	FS2	FS1	FS0
09H	Receiver Status 2	0	0	0	0	0	0	CCRC	QCRC
0AH	RX Channel Status Byte 0	CR7	CR6	CR5	CR4	CR3	CR2	CR1	CR0
0BH	RX Channel Status Byte 1	CR15	CR14	CR13	CR12	CR11	CR10	CR9	CR8
0CH	RX Channel Status Byte 2	CR23	CR22	CR21	CR20	CR19	CR18	CR17	CR16
0DH	RX Channel Status Byte 3	CR31	CR30	CR29	CR28	CR27	CR26	CR25	CR24
0EH	RX Channel Status Byte 4	CR39	CR38	CR37	CR36	CR35	CR34	CR33	CR32
0FH	Burst Preamble Pc Byte 0	PC7	PC6	PC5	PC4	PC3	PC2	PC1	PC0
10H	Burst Preamble Pc Byte 1	PC15	PC14	PC13	PC12	PC11	PC10	PC9	PC8
11H	Burst Preamble Pd Byte 0	PD7	PD6	PD5	PD4	PD3	PD2	PD1	PD0
12H	Burst Preamble Pd Byte 1	PD15	PD14	PD13	PD12	PD11	PD10	PD9	PD8
13H	Q-subcode Address / Control	Q9	Q8	Q7	Q6	Q5	Q4	Q3	Q2
14H	Q-subcode Track	Q17	Q16	Q15	Q14	Q13	Q12	Q11	Q10
15H	Q-subcode Index	Q25	Q24	Q23	Q22	Q21	Q20	Q19	Q18
16H	Q-subcode Minute	Q33	Q32	Q31	Q30	Q29	Q28	Q27	Q26
17H	Q-subcode Second	Q41	Q40	Q39	Q38	Q37	Q36	Q35	Q34
18H	Q-subcode Frame	Q49	Q48	Q47	Q46	Q45	Q44	Q43	Q42
19H	Q-subcode Zero	Q57	Q56	Q55	Q54	Q53	Q52	Q51	Q50
1AH	Q-subcode ABS Minute	Q65	Q64	Q63	Q62	Q61	Q60	Q59	Q58
1BH	Q-subcode ABS Second	Q73	Q72	Q71	Q70	Q69	Q68	Q67	Q66
1CH	Q-subcode ABS Frame	Q81	Q80	Q79	Q78	Q77	Q76	Q75	Q74

When th ODN pin is “L”, the registers are initialized to their default value.

When PORT1 or PORT2 are selected as input port, the status registers (07H ~ 1CH) are initialized.

Note 23. The bits defined as 0 must contain a “0” value.

Note 24. For addresses from 1DH ~ 1FH, data must not be written.

■ Register Definitions

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
00H	PDN & Mode Control	XTL1	XTL0	TXE	SMUTE	DEAU	DEM1	DEM0	PWN
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	1	1	1	0	0	0	1	1

PWN: Power Down Control

0: Power down

1: Normal operation (default)

“0” powers down all sections. The contents of all register are not initialized and enabled to write to the registers. The internal registers (00H ~ 06H) are not initialized, however, the status registers (07H ~ 1CH) are initialized. Read/Write operations to the registers are enabled.

DEM1-0: De-emphasis Control ([Table 12](#), [Table 13](#))

Initial values are “01”.

DEAU: De-emphasis Auto Control

0: Disable (default)

1: Enable

When DEAU bit = “1”, the de-emphasis filter is enabled automatically by sampling frequency and pre-emphasis information in the channel status.

SMUTE: Soft Mute Control

0: Normal operation (default)

1: SDTIO and SDTO soft mute

When SMUTE bit = “1”, SDTO and SDTIO outputs “L”.

TXE: TX Output enable

0: Disable, TX outputs “L”.

1: Enable (default)

XTL1-0: Reference MCLK Frequency Select ([Table 16](#))

Initial values are “11”.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
01H	Selector & Clock Control	BYPS	OSEL	ISEL1	ISEL0	ICKS1	ICKS0	OCKS1	OCKS0
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	1	0	1	0

OCKS1-0: OMCLK Frequency Select for Master mode (Table 5)

Initial values are “10”.

ICKS1-0: MCLK2 Frequency Select for Master mode (Table 4)

Initial values are “10”.

ISEL1-0: Input Port Select

Initial values are “00”.

ISEL1	ISEL0	Input PORT
0	0	PORT1
0	1	PORT2
1	0	DIR
1	1	N/A

(default)

Table 19. Input PORT Select

OSEL: Output Port Select

Initial values are “0”.

OSEL	Output PORT
0	PORT3
1	PORT2

(default)

Table 20. Output PORT Select

BYPS: Select Bypass mode

0: SRC mode (default)

1: Bypass mode

When BYPS bit = “1”, the AK4122A outputs the clocks (BICK, LRCK) and data that is input by input port without SRC.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
02H	Audio Interface Format	0	0	0	ODIF	IDIF1	IDIF0	DIF1	DIF0
	R/W	RD	RD	RD	R/W	R/W	R/W	R/W	R/W
	Default	0	0	0	0	0	1	0	1

DIF1-0: Audio Interface Format for PORT1 (Table 8)
Initial values are “01”.

IDIF1-0: Audio Interface Format for PORT2 (Table 9)
Initial values are “01”.

ODIF: Audio Interface Format for PORT3 (Table 10)
Initial values are “0”.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
03H	DIR Control	CS12	AMUTE	EFH1	EFH0	IPS1	IPS0	OPS1	OPS0
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	1	0	1	0	0	0	0

OPS1-0: Output Through Data Select for TX (Table 15)
Initial values are “00”.

IPS1-0: Input Recovery Data Select (Table 14)
Initial values are “00”.

EFH1-0: Interrupt 0 pin Hold Count Select
Initial values are “01”.
LRCK of Table 21 is DIR’s LRCK, the hold time scales with 1/fs.

EFH1	EFH0	Hold Count
0	0	512LRCK
0	1	1024LRCK (default)
1	0	2048LRCK
1	1	4096LRCK

Table 21. Hold count select

AMUTE: Auto Mute Control
0: Normal operation
1: Auto Mute (default)
When AMUTE bit = “1”, SDTIO and SDTO are muted automatically if the AK4122A detects unlock, Non-Audio or Non-PCM/DTS-CD.

CS12: Channel Status select
0: Channel 1 (default)
1: Channel 2
These bit selects the channel status for C-bit, AuDN, PEM, FS3-0, Pc, Pd and CRC bit.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
04H	INT0 Mask	MULK0	MPAR0	MAUT0	MV0	MAUD0	MSTC0	MCIT0	MQIT0
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	0	0	1	1	1	1	1	1

MQIT0: Mask enable for QINT bit
 0: Mask disable
 1: Mask enable (default)

MCIT0: Mask enable for CINT bit
 0: Mask disable
 1: Mask enable (default)

MSTC0: Mask enable for STC bit
 0: Mask disable
 1: Mask enable (default)

MAUD0: Mask enable for AUDN bit
 0: Mask disable
 1: Mask enable (default)

MV0: Mask enable for V bit
 0: Mask disable
 1: Mask enable (default)

MAUT0: Mask enable for AUTO bit
 0: Mask disable
 1: Mask enable (default)

MPAR0: Mask enable for PAR bit
 0: Mask disable (default)
 1: Mask enable

MULK0: Mask enable for UNLCK bit
 0: Mask disable (default)
 1: Mask enable

Registers which the corresponding mask bit is set to “0” affects INT0 and INT2 pins operation.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
05H	INT1 Mask	MULK1	MPAR1	MAUT1	MV1	MAUD1	MSTC1	MCIT1	MQIT1
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
	Default	1	1	0	0	0	1	1	1

MQIT1: Mask enable for QINT bit
 0: Mask disable
 1: Mask enable (default)

MCIT1: Mask enable for CINT bit
 0: Mask disable
 1: Mask enable (default)

MSTC1: Mask enable for STC bit
 0: Mask disable
 1: Mask enable (default)

MAUD1: Mask enable for AUDN bit
 0: Mask disable (default)
 1: Mask enable

MV1: Mask enable for V bit
 0: Mask disable (default)
 1: Mask enable

MAUT1: Mask enable for AUTO bit
 0: Mask disable (default)
 1: Mask enable

MPAR1: Mask enable for PAR bit
 0: Mask disable
 1: Mask enable (default)

MULK1: Mask enable for UNLCK bit
 0: Mask disable
 1: Mask enable (default)

Registers which the corresponding mask bit is set to “0” affects the INT1 pin operation.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
06H	DAT Mask & DTS Detect	0	0	0	0	DTS16	DTS14	MDAT1	MDAT0
	R/W	RD	RD	RD	RD	R/W	R/W	R/W	R/W
	Default	0	0	0	0	1	1	1	1

MDAT0: Mask enable for DAT bit
 0: Mask disable
 1: Mask enable (default)

If this mask bit is set to “0”, DAT bit affects INT0 and INT2 pins operation.

MDAT1: Mask enable for DAT bit
 0: Mask disable
 1: Mask enable (default)

If this mask bit is set to “0”, DAT bit affects the INT1 pin operation.

DTS14: DTS-CD 14bit Sync Word Detect
 0: No detect
 1: Detect (default)

DTS16: DST-CD 16bit Sync Word Detect
 0: No detect
 1: Detect (default)

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
07H	Receiver Status 0	UNLCK	PAR	AUTO	V	AUDN	STC	CINT	QINT
	R/W	RD	RD	RD	RD	RD	RD	RD	RD
	Default	0	0	0	0	0	0	0	0

QINT: Q-subcode Buffer Interrupt

0: No change

1: Changed

This bit goes to “1” when Q-subcode stored in register addresses 13H to 1CH is updated.

CINT: Channel Status Buffer Interrupt

0: No change

1: Changed

This bit goes to “1” when C-bit stored in register addresses 0AH to 0EH changes.

STC: Sampling Frequency or Pre-emphasis Information Change Detection

0: No detect

1: Detect

This bit goes to “1” when either the FS3-0 or PEM bit changes.

AUDN: Audio Bit Output

0: Audio

1: Non audio

This bit is made by encoding channel status bits.

V: Validity Bit

0: Valid

1: Invalid

AUTO: Non-PCM or DTS-CD Bit Steam Auto Detection

0: No detect

1: Detect

This bit outputs an OR’ed result of NPCM and DTSCD bits.

PAR: Parity Error or Bi-phase Error Status

0: No error

1: Error

This bit goes to “1” if a parity error or biphase error is detected in the sub-frame.

UNLCK: PLL Lock Status

0: Lock

1: Unlock

QINT, CINT and STC bits are initialized when 07H is read.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
08H	Receiver Status 1	DAT	DTSCD	NPCM	PEM	FS3	FS2	FS1	FS0
	R/W	RD	RD	RD	RD	RD	RD	RD	RD
	Default	0	0	0	0	0	0	0	1

FS3-0: Sampling Frequency Detection (Table 17)

PEM: Pre-emphasis Detect (Table 18)

0: OFF

1: ON

This bit is made by decoding the channel status bits.

NPCM: Non-PCM Bit Stream Auto Detection

0: No detect

1: Detect

DTSCD: DTS-CD Bit Stream Auto Detect

0: No detect

1: Detect

DAT: DAT Start ID Detect

0: No detect

1: Detect

When the category code shows DAT, this bit becomes "1" if the Start ID of DAT is detected as "1".

Reading 08H register resets this bit to "0".

DAT bit is initialized when 08H is read.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
09H	Receiver Status 2	0	0	0	0	0	0	CCRC	QCRC
	R/W	RD	RD	RD	RD	RD	RD	RD	RD
	Default	0	0	0	0	0	0	0	0

QCRC: Cyclic Redundancy Check for Q-subcode

0: No error

1: Error

CCRC: Cyclic Redundancy Check for Channel Status

0: No error

1: Error

This bit is enabled only in professional mode and only for the channel selected by the CS12 bit.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
0AH	RX Channel Status Byte 0	CR7	CR6	CR5	CR4	CR3	CR2	CR1	CR0
0BH	RX Channel Status Byte 1	CR15	CR14	CR13	CR12	CR11	CR10	CR9	CR8
0CH	RX Channel Status Byte 2	CR23	CR22	CR21	CR20	CR19	CR18	CR17	CR16
0DH	RX Channel Status Byte 3	CR31	CR30	CR29	CR28	CR27	CR26	CR25	CR24
0EH	RX Channel Status Byte 4	CR39	CR38	CR37	CR36	CR35	CR34	CR33	CR32
R/W		RD							
Default		Not initialized							

CR39-0: Receiver Channel Status Byte 4-0
All 40 bits are updated at the same time every block (192 frames) cycle.

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
0FH	Burst Preamble Pc Byte 0	PC7	PC6	PC5	PC4	PC3	PC2	PC1	PC0
10H	Burst Preamble Pc Byte 1	PC15	PC14	PC13	PC12	PC11	PC10	PC9	PC8
11H	Burst Preamble Pd Byte 0	PD7	PD6	PD5	PD4	PD3	PD2	PD1	PD0
12H	Burst Preamble Pd Byte 1	PD15	PD14	PD13	PD12	PD11	PD10	PD9	PD8
R/W		RD							
Default		Not initialized							

PC15-0: Burst Preamble Pc Byte 0 and 1

PD15-0: Burst Preamble Pd Byte 0 and 1

Addr	Register Name	D7	D6	D5	D4	D3	D2	D1	D0
13H	Q-subcode Address / Control	Q9	Q8	Q7	Q6	Q5	Q4	Q3	Q2
14H	Q-subcode Track	Q17	Q16	Q15	Q14	Q13	Q12	Q11	Q10
15H	Q-subcode Index	Q25	Q24	Q23	Q22	Q21	Q20	Q19	Q18
16H	Q-subcode Minute	Q33	Q32	Q31	Q30	Q29	Q28	Q27	Q26
17H	Q-subcode Second	Q41	Q40	Q39	Q38	Q37	Q36	Q35	Q34
18H	Q-subcode Frame	Q49	Q48	Q47	Q46	Q45	Q44	Q43	Q42
19H	Q-subcode Zero	Q57	Q56	Q55	Q54	Q53	Q52	Q51	Q50
1AH	Q-subcode ABS Minute	Q65	Q64	Q63	Q62	Q61	Q60	Q59	Q58
1BH	Q-subcode ABS Second	Q73	Q72	Q71	Q70	Q69	Q68	Q67	Q66
1CH	Q-subcode ABS Frame	Q81	Q80	Q79	Q78	Q77	Q76	Q75	Q74
R/W		RD							
Default		Not initialized							

Q81-2: Q-subcode
All 80 bits are updated at the same time every sync code cycle for Q-subcode.

■ Burst Preambles in Non-PCM Bitstreams

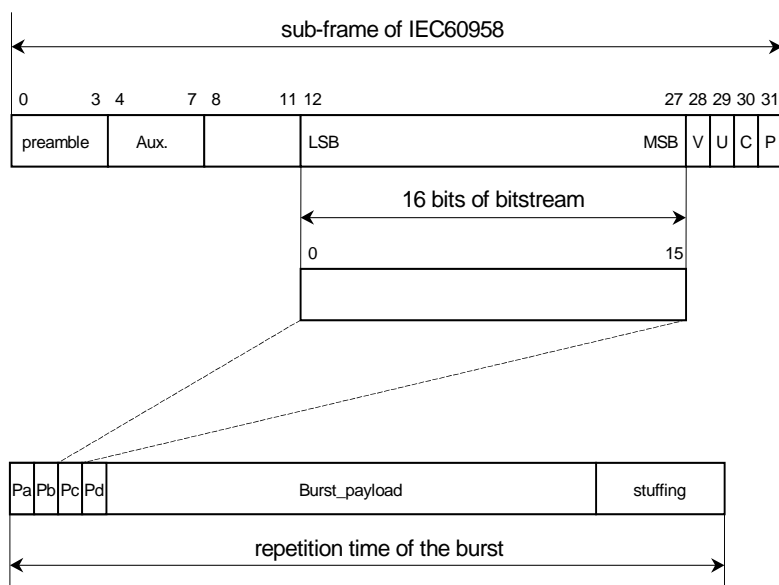


Figure 26. Data Structure of IEC60958

Preamble word	Length of field	Contents	Value
Pa	16 bits	sync word 1	0xF872
Pb	16 bits	sync word 2	0x4E1F
Pc	16 bits	Burst info	see Table 23
Pd	16 bits	Length code	numbers of bits

Table 22. Burst Preamble Word

Bits of Pc	Value	Contents	Repetition time of burst in IEC60958 frames
0-4	0	data type NULL data	≤ 4096
	1	Dolby AC-3 data	1536
	2	reserved	
	3	PAUSE	
	4	MPEG-1 Layer1 data	384
	5	MPEG-1 Layer2 or 3 data or MPEG-2 without extension	1152
	6	MPEG-2 data with extension	1152
	7	MPEG-2 AAC ADTS	1024
	8	MPEG-2, Layer1 Low sample rate	384
	9	MPEG-2, Layer2 or 3 Low sample rate	1152
	10	reserved	
	11	DTS type I	512
	12	DTS type II	1024
	13	DTS type III	2048
	14	ATRAC	512
	15	ATRAC2/3	1024
16-31	reserved		
5, 6	0	reserved, shall be set to "0"	
7	0	error-flag indicating a valid burst_payload	
	1	error-flag indicating that the burst_payload may contain errors	
8-12		data type dependent info	
13-15	0	bit stream number, must be set to "0"	

Table 23. Field of Burst Information Pc

■ Non-PCM Bitstream Timing

(1) When Non-PCM preamble does not arrive within 4096 frames

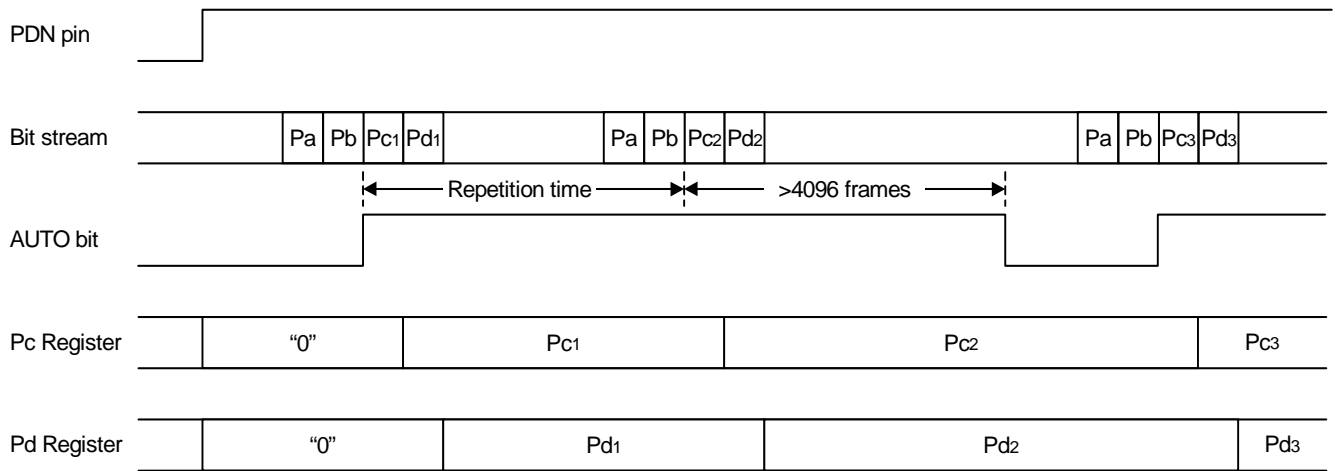


Figure 27. Timing example 1

(2) When Non-PCM bitstream stops (when MULK0 bit = "0")

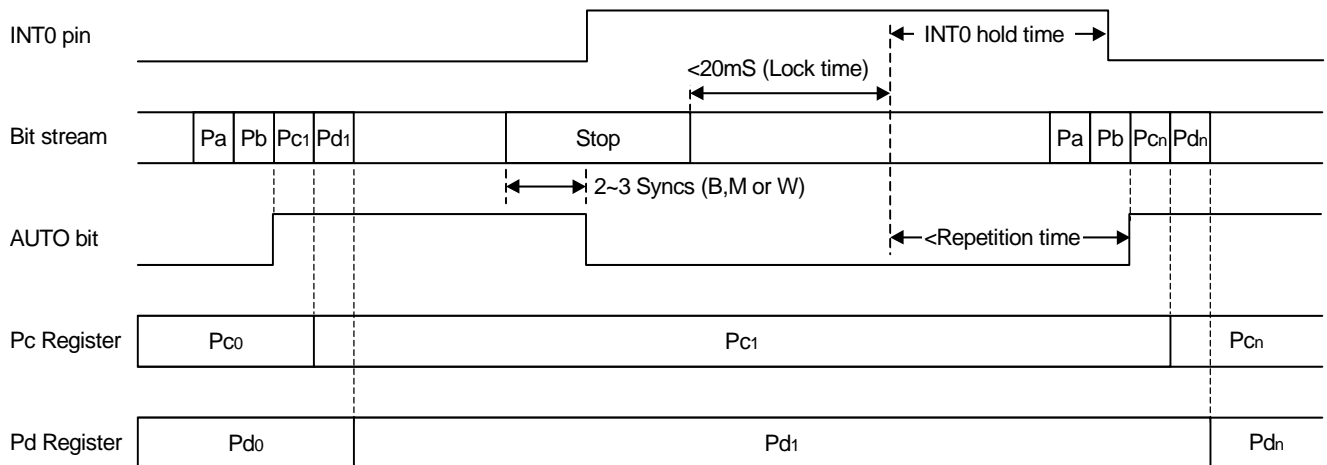
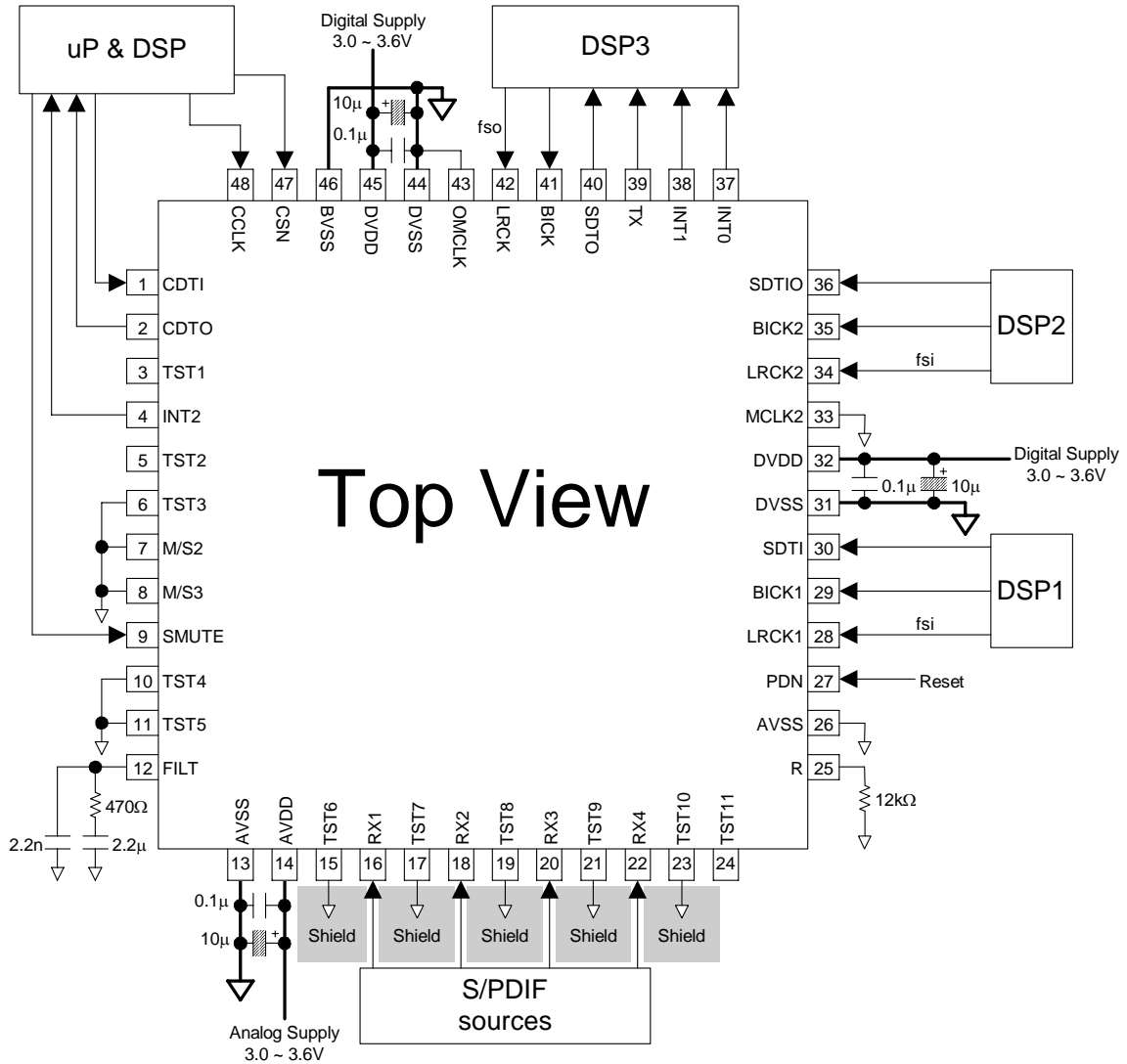


Figure 28. Timing example 2

SYSTEM DESIGN

Figure 29 shows the typical system connection diagram. An evaluation board is available which demonstrates application circuits, the optimum layout, power supply arrangements and measurement results.

- PORT2, PORT3 : Slave Mode



Note:

- AVSS, BVSS and DVSS of the AK4122A should be distributed separately from the ground of external digital devices (MPU, DSP etc.).
- All digital input pins should not be left floating.

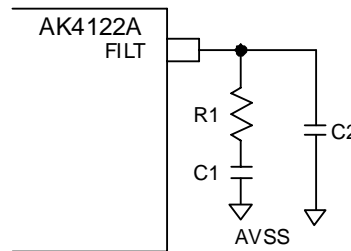
Figure 29. Typical Connection Diagram

1. Grounding and Power Supply Decoupling

The AK4122A requires careful attention to power supply and grounding arrangements. Alternatively if AVDD and DVDD are supplied separately, the power up sequence is not critical. **AVSS, BVSS and DVSS of the AK4122A must be connected to analog ground plane.** System analog ground and digital ground should be connected together near to where the supplies are brought onto the printed circuit board. Decoupling capacitors should be as near to the AK4122A as possible, with the small value ceramic capacitor being the nearest.

2. PLL Loop-Filter

The C1 (2.2 μ F) and R1 (470 Ω) should be connected in series and attached between the FILT pin and AVSS in parallel with C2 (2.2nF). Noises onto the FILT pin should be avoided.

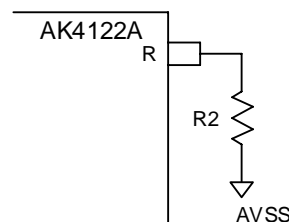


Parameter	Recommended value	Accuracy
R1	470 Ω	-5% ~ +5%
C1	2.2 μ F	-50% ~ +50%
C2	2.2nF	-50% ~ +50%

Note: The accuracy includes temperature dependence.

Figure 30. Loop Filter for SRC

The R2 (12k Ω) should be connected in series between R pin and AVSS. Please be careful the noise onto the R pin.



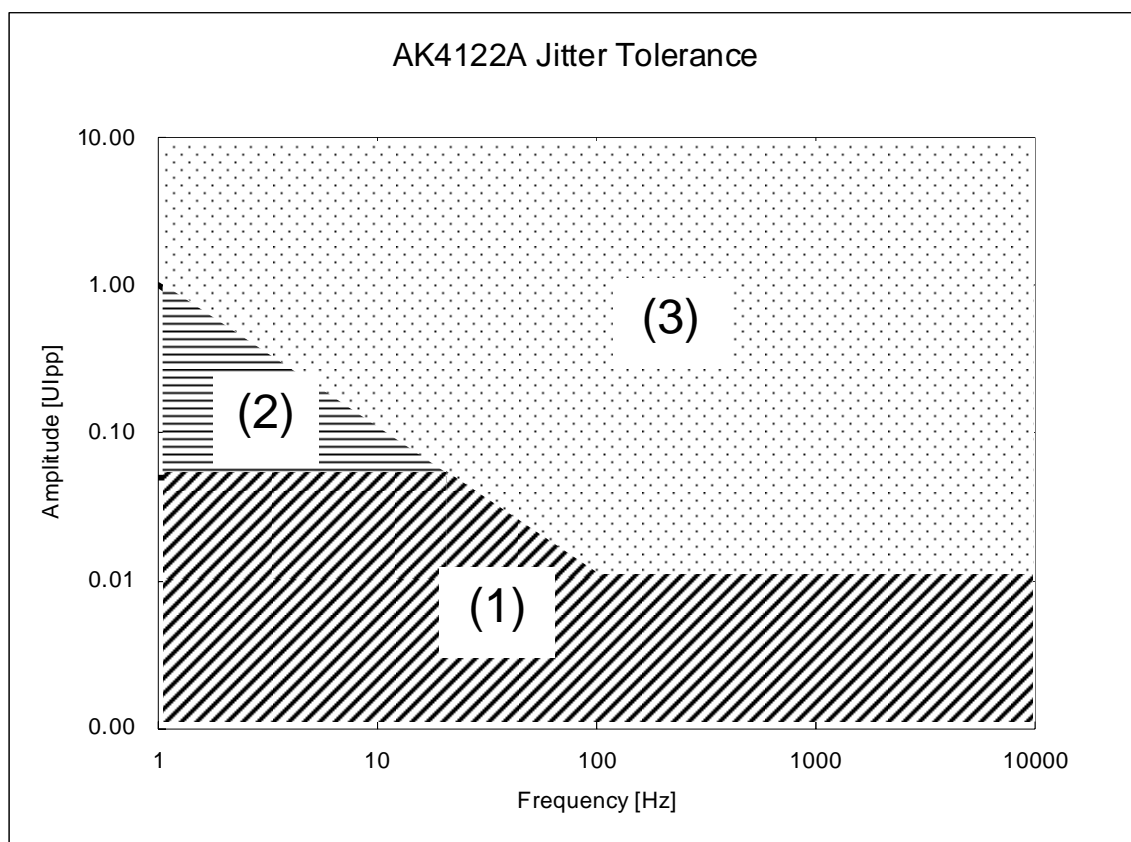
Parameter	Recommended value	Accuracy
R2	12k Ω	-5% ~ +5%

Note: The accuracy includes temperature dependence.

Figure 31. Loop Filter for DIR

3. Jitter Tolerance

Figure 32 shows the jitter tolerance to ILRCK. The jitter frequency and the jitter amplitude shown in Figure 32 define the jitter quantity. When the jitter amplitude is 0.01U_{ipp} or less, the AK4122A operate normally regardless of the jitter frequency.



- (1) Normal operation
- (2) There is a possibility that the distortion degrades. (It may degrade up to about -50dB.)
- (3) There is a possibility that the output data is lost.

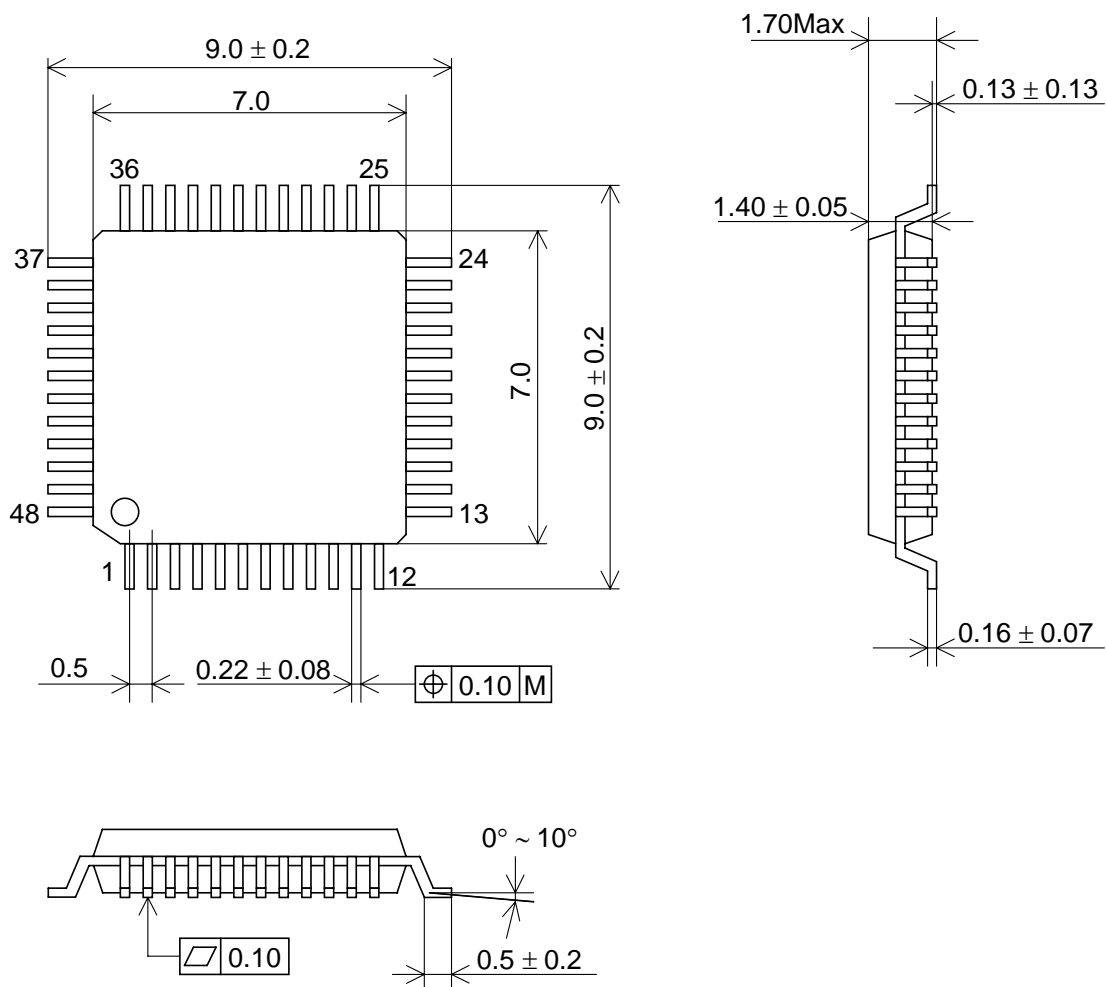
Note:

- The jitter amplitude is for ILRCK and 1UI (Unit Interval) is one cycle of ILRCK. When FSI = 48kHz, 1UI is $1/48\text{kHz} = 20.8\mu\text{s}$.

Figure 32. Jitter Tolerance

PACKAGE

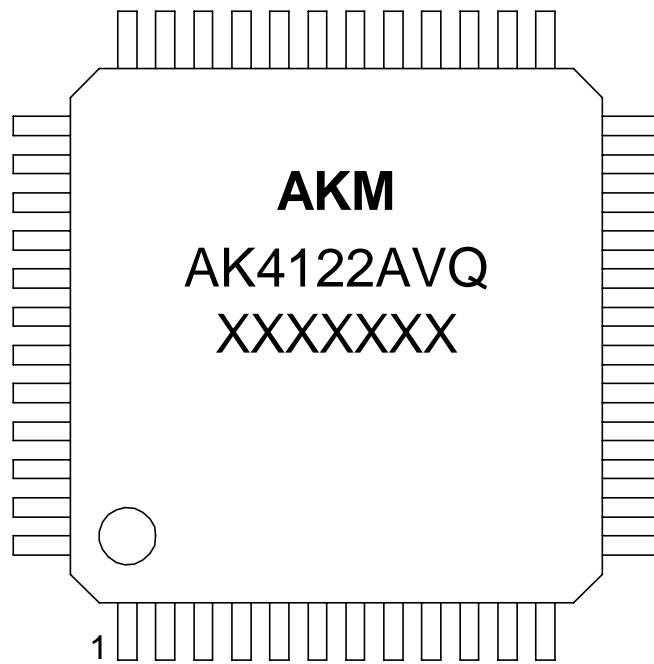
48pin LQFP(Unit: mm)



Material & Lead finish

Package molding compound:	Epoxy
Lead frame material:	Cu
Lead frame surface treatment:	Solder (Pb free) plate

MARKING



XXXXXXXX: Date code identifier

REVISION HISTORY

Date (YY/MM/DD)	Revision	Reason	Page	Contents
09/05/19	00	First Edition		
10/05/17	01	Description Addition	24	<ul style="list-style-type: none"> ■ Sequence of changing clocks Description is added in notes.

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